

iPad Mobile Surgical Console

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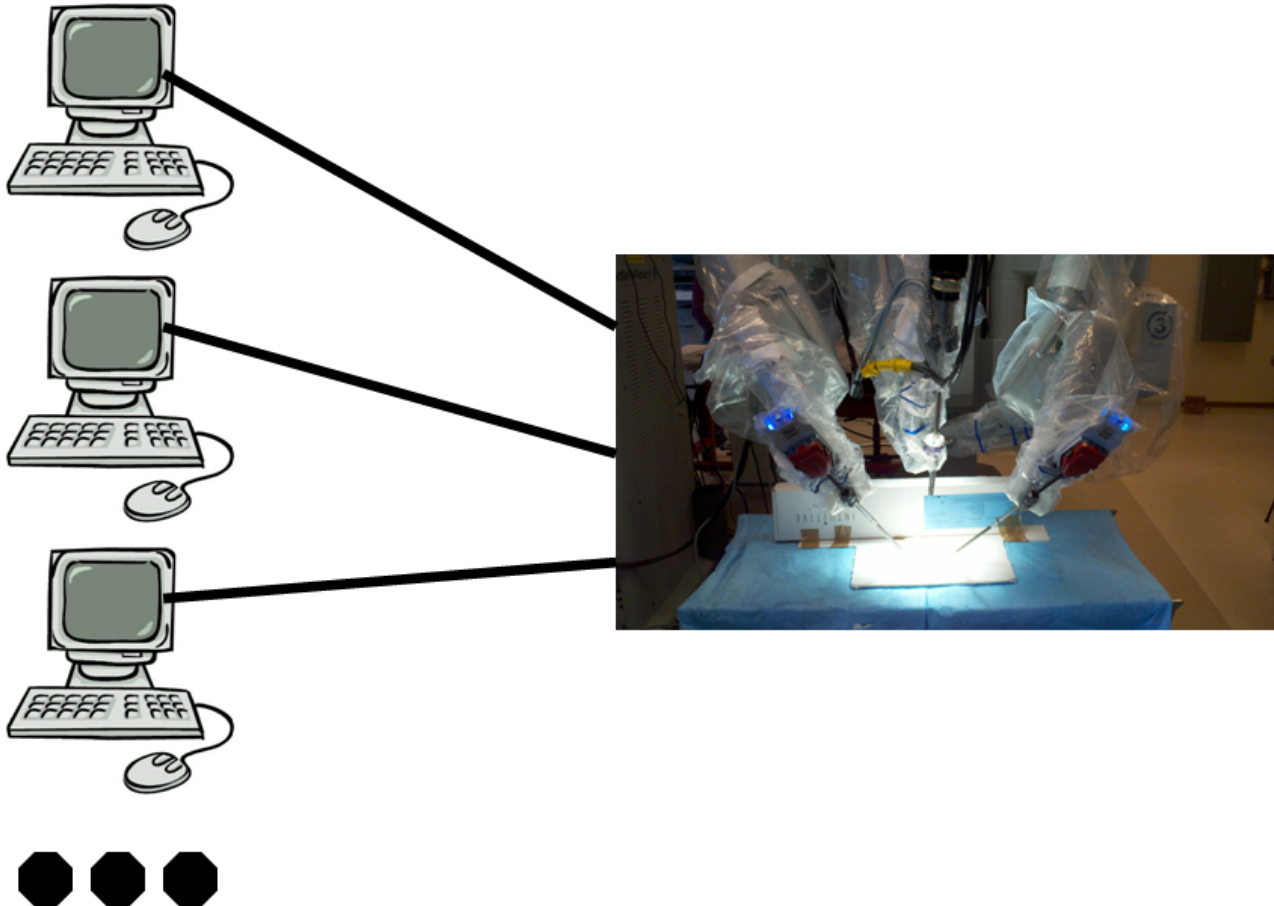
Dr. Russell Taylor

Background & Motivation

- Multiple computers in surgical OR for configuration
 - Video, lighting, overlays, etc.
- Cluttered space
- Inconvenient operation
 - Mouse & keyboard input
 - Decentralized
- Sterilization concerns



Current Scheme



Project Goals

- Application for centralized control
- GUI for easy systems configuration
- Touchscreen ability - easy to use, easy to clean
- Ultimately, iPad application to control multiple consoles from a mobile unit

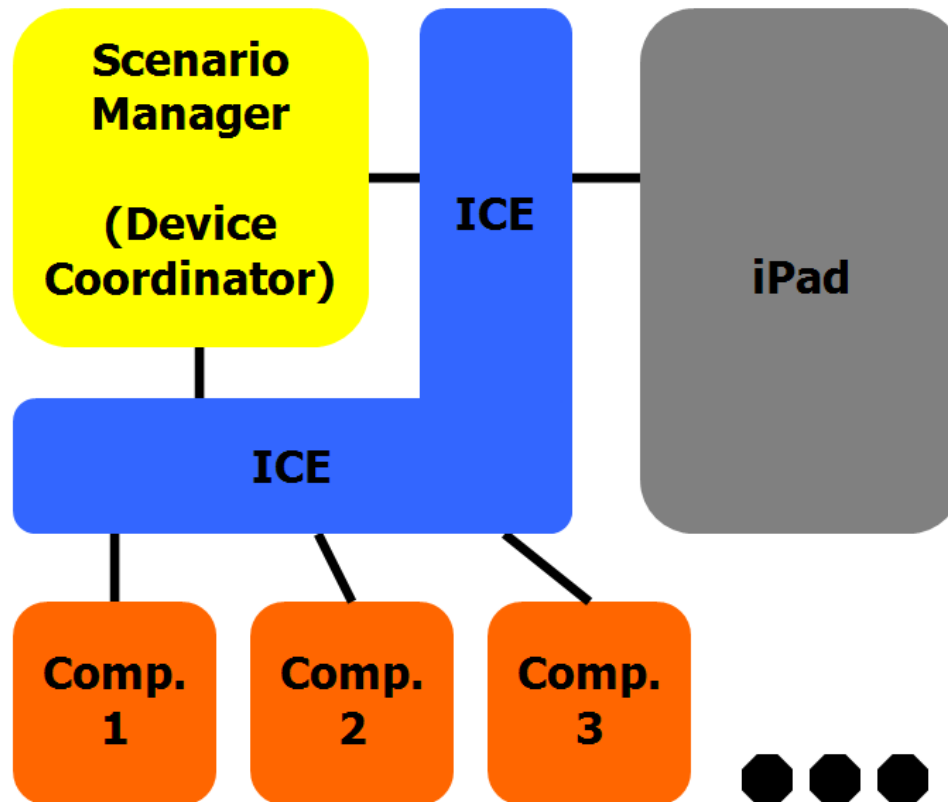


Technical Approach

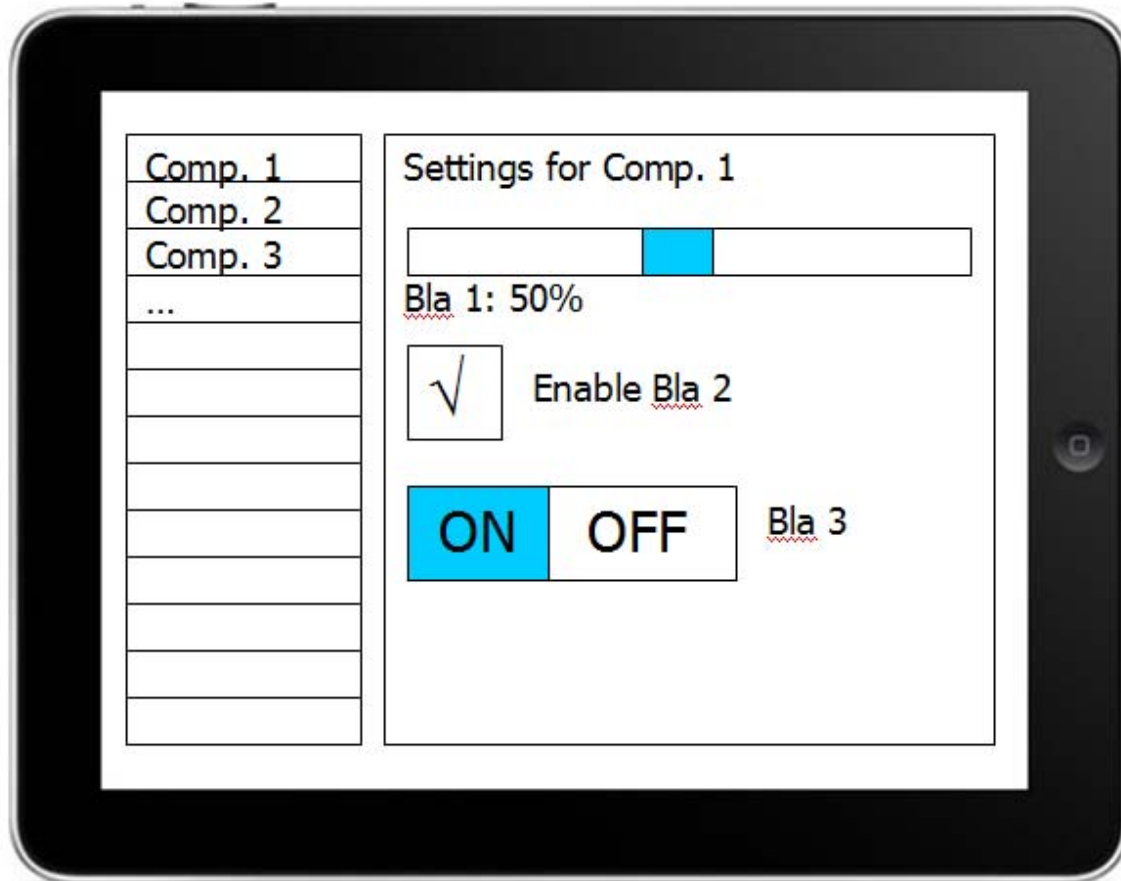
- Cisst library – backbone of entire project
- CMake – compile software onto iPad
- iOS – development platform
- Internet Communications Environment (ICE) – manages connections between computers
- Scenario Manager – controls interactions between components



Future Schema



iPad Surgical Console Concept



Integration Challenges

Many technologies

- Compiling the cisst libraries
- CMake: cross platform make
- ICE: Internet Communications Engine

...need to compile on iOS 4



Deliverables

Minimum (develop iPad as dummy console)

- Install VNC
- Develop GUI for Scenario Manager

Expected:

- Compile and build cisst library on iPad using CMake
- Build GUI iPad application

Maximum:

- Clinical runs - Mock OR
- Revisions based on user experience



Milestone 1 – Core Components

- Install CMake
- Compile CISST
- Install ICE
- Documentation for interface between iOS, CISST, and ICE



Milestone 2 – GUI Component

- Become familiar with iOS GUI development
- Build a GUI for the various components
- Code interfaces between GUI and components
- Documentation for GUI design and interfaces



Milestone 3 – Testing

- Test device with EyeRobot
- Revise GUI based on feedback



Timeline

	February		March			April					May		
Task	1	2	3	4	5	6	7	8	9	10	11	12	
Install Cmake	Yellow	Yellow	Yellow		Spring Break								
Compile CISST		Yellow	Yellow	Yellow									
Install ICE			Yellow	Yellow									
iOS Interface Documentation			Yellow	Yellow									
Familiarize with iOS Development			Green	Green									
Build GUI for Components							Green	Green	Green				
GUI/Components Interface								Green	Green	Green	Green		
GUI Documentation							Green	Green	Green	Green	Green	Green	Green
GUI Revisions											Red	Red	Red
Mock OR Testing											Red	Red	Red
Project Documentation	Cyan	Cyan	Cyan	Cyan			Cyan	Cyan	Cyan	Cyan	Cyan	Cyan	Cyan

Milestone 1 – Yellow

Milestone 2 – Green

Milestone 3 – Red



Management Plan

- Weekly meetings with Balazs
- Task leaders:
 - Backend - Jon
 - GUI/Frontend - Hanlin
- Mutual collaboration



Dependencies

- Mostly logistical
- What's already resolved
 - Development platforms running Mac OS X (~\$100)
 - iPads (at \$499 each) x 2
 - Apple Developer Costs (\$99)
- What needs to be resolved
 - Need 1 more Apple Developer Kit (\$99)
 - Hopefully resolve by 2/25
 - Not urgent – have one already
- Total ~\$1300



References

1. Apple, iOS Reference Library, <<http://developer.apple.com/library/ios/navigation/>>.
2. A. Deguet, R. Kumar, R. Taylor, and P. Kazanzides, “The cisst libraries for computer assisted intervention systems,” in MICCAI Workshop on Systems and Arch. for Computer Assisted Interventions, Midas Journal, Sep 2008.
3. M. Henning, M. Spruiell, Distributed Programming with Ice, <<http://www.zeroc.com/doc/Ice-3.4.1-IceTouch/manual/>>.
4. M.Y. Jung, G. Sevinc, A. Deguet, R. Kumar, R. Taylor, “Surgical Assistant Workstation (SAW) Communication Interfaces for Teleoperation.
5. P. Kazanzides, A. Deguet, A. Kapoor, O. Sadowsky, A. LaMora, R. Taylor, “Development of open source software for computer-assisted intervention systems,” In MICCAI Workshop on Open-Source Software, Oct 2005.

