

Telemanipulation and Telestration for Microsurgery

Checkpoint Presentation

Orhan Ozguner & Robert Eisinger
Mentor: Marcin Balicki
Group 7
April 3, 2012

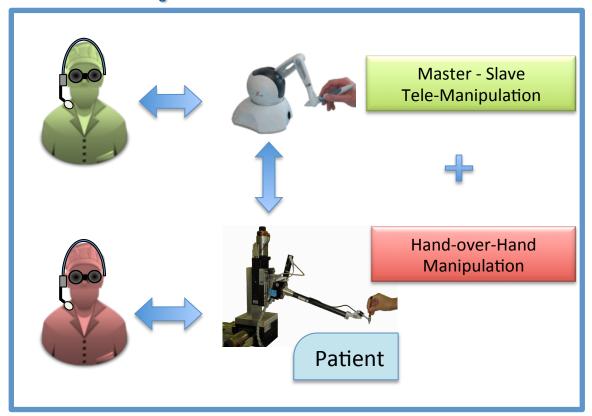






Project Overview

Telemanipulation



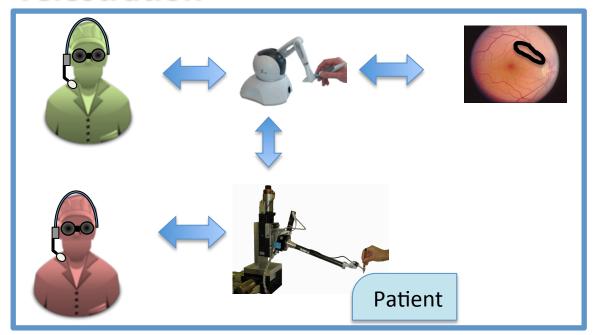






Project Overview Cont.

Telestration









Where are we?

- Completed Milestones
 - Identification of telemanipulation error
 - Fix the telemanipulation error
 - Telestration framework (graphics with mouse)
- Overall: 1 week behind
 - Hardware problems with new 3D monitor set up

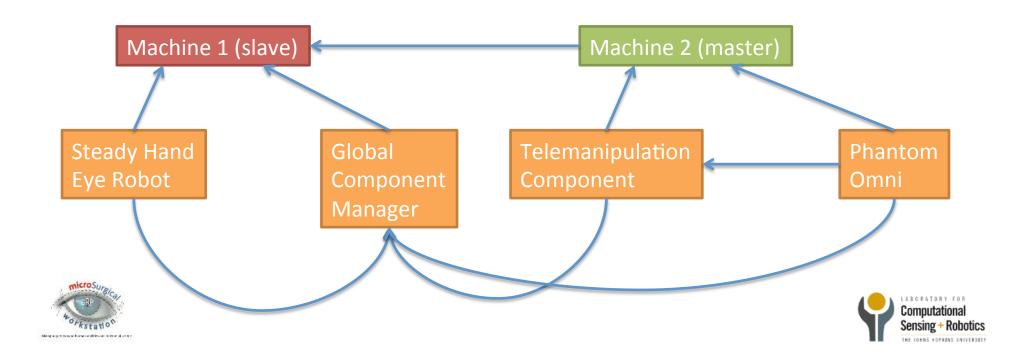






Milestone 1 – System Setup

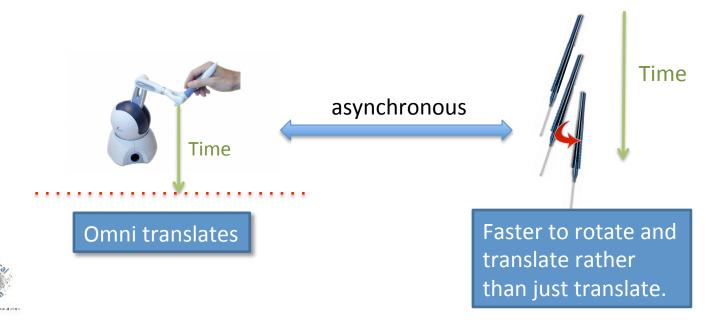
- Understanding the system
- Getting everything connected properly





Milestone 1 – Identify Telemanipulation Error

- Description of the problem
 - Unexpected rotation in the Robot due to the optimization algorithm
 - Different Robot joints have different "costs" of movement
 - The robot moves optimally however the Omni may not.







Milestone 1 – Repair Telemanipulation Error

- The Robot has velocity limits for each Joint
- Created a new condition
 - When using Telemanipulation, set velocity limits to 0 for rotation
 - This disallows the rotation component



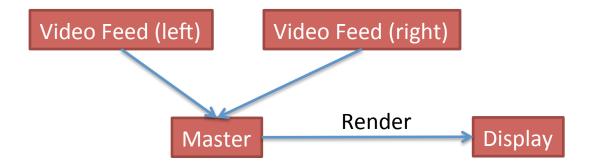






Milestone 2 – Telestration

 Learn EyeSAW and develop Telestration framework



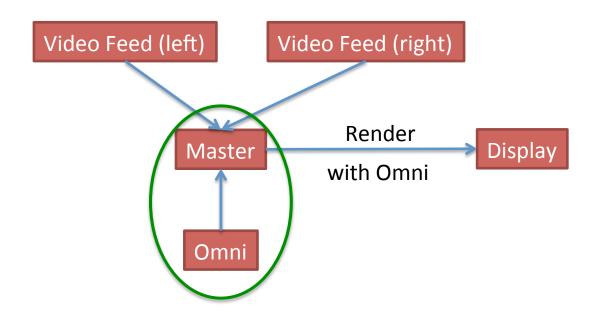






Milestone 2 – Telestration

 Learn EyeSAW and develop Telestration framework

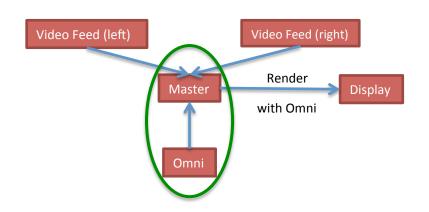








Milestone 2 – Telestration





Tasks

- Develop connection with Omni to the Master
- Scaling of Omni position
- Virtual wall with Omni to create drawing board

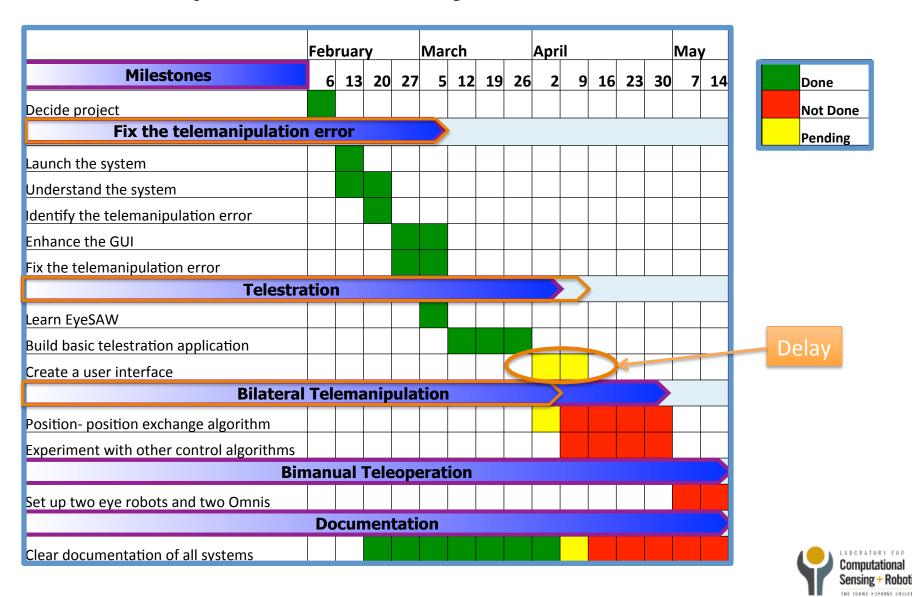








Updated Project Timeline





Dependencies

Dependency	Plan of Action	Status
Eye Robot 2	 Almost always available at nights/on weekends. Med campus Eye Robot Can always use Eye Robot 1 	Resolved
Omni	 Safe to assume at least one is always available 	Resolved
3D Video Display	 Older technology is available all the time Can use 2D display for debugging 	Resolved
Marcin	• In the lab 7 days a week	Resolved
Access to the Lab	Resolved (have access)	Resolved
Access to Med Campus Lab	• Pending	Not needed
CISST SVN	Resolved (have access)	Resolved
da Vinci Master Console	Will resolve as needed	Resolved
NEW Eye Robot 2 for Bimanual	• Wait	Pending







Updated Deliverables

Minimum

- Improve telemanipulation
- Telestration using Omni
- Develop a friendly/ergonomic user interface (pedal/mode changing)
- Documentation

Expected

- Bilateral teleoperation
- Bimanual teleoperation with two Robots (possibly Eye Robot 1) and two Omnis

Maximum

- Virtual fixture definition via telestration
- Telemanipulation and telestration via da Vinci Master Console
- Design validation experiment







References

- Uneri et. al., "New Steady-Hand Eye Robot with Micro-Force Sensing for Vitreoretinal Surgery," *IEEE RAS & EMBS*, 2010.
- Balicki et. al., "Prototyping a Hybrid Cooperative and Telerobotic Surgical System for Retinal Microsurgery," 2011.
- Ammi et. al., "Robotic Assisted Micromanipulation System using Virtual Fixtures and Metaphors," *IEEE Int. Conference*, 2007.
- Kazanzides et., al., "Component-based software for dynamic configuration and control of computer assisted intervention systems," 2011.
- Bohn et. al., "User interface integration and remote control for modular surgical assist systems," 2010.
- Rajesh Kumar et. al., "Performance of Robotic Augmentation in Microsurgery – Scale Motions," Proceedings of the 2nd International Conference on Medical Image Computing and Computer-Assisted Intervention (MICCAI), 1999.







Questions?

• THANK YOU FOR LISTENING!



