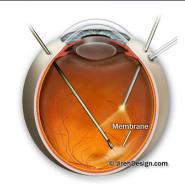


# TELEMANIPULATION AND TELESTRATION FOR MICROSURGERY

Robert Eisinger & Orhan Ozguner Mentors: Marcin Balicki and Dr. Taylor Group-7 Computer Integrated Surgery-II









## Background

- Retinal Disease and Surgery
  - Surgery:
    - Eye is a fragile organ
    - Leading cause of blindness
    - Requires extreme care before, during and after the surgery
    - Success rate is largely dependent on the surgical skill



- Challenges:
  - Force attenuation from tool
  - Freehand manipulation of delicate structures
  - Lower tactile sensation than human
  - Involuntary hand tremor
  - Surgeon fatigue
  - No tactile feedback
  - Poor visual
  - Patient movement
  - Miniature instrumentation
  - Surgeon training



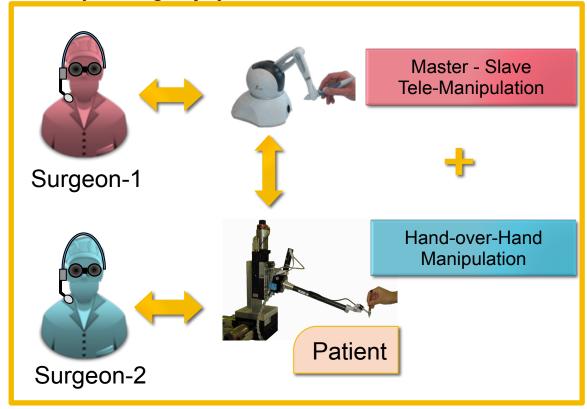






## Telemanipulation

- What is it?
  - Manipulating a Robot remotely using a joystick control mechanism
- Why is it useful?
  - Education
  - Cooperative surgery
  - Motion scaling
- Important to whom?
  - Surgeons
  - Trainees

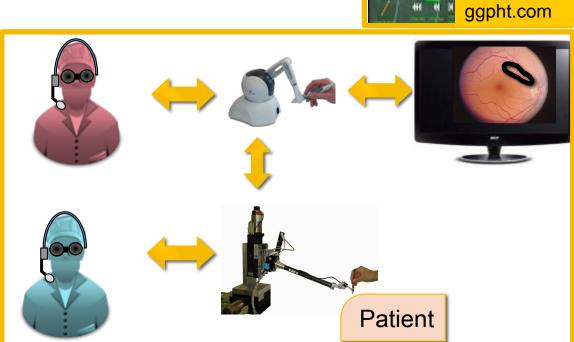






## **Telestration**

- What is it?
  - Freehand drawing with the 3D video display
- Why is it useful?
  - Intraoperative communication
  - Anatomical annotation
  - Defining virtual fixtures pictorially
  - Education
- Important to whom?
  - Surgeons
    - **Trainees**

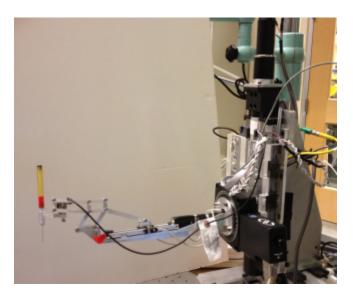


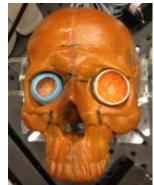
## System Components













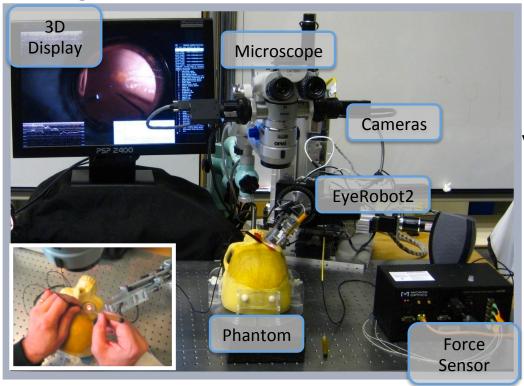








## System Overview



Video/Sensor Data



Position Exchange





RH Taylor et al.







## Current Status and Our Goal

- What exists:
  - Rough prototype telemanipulation via Omni
  - Tele-stereoviewer application
- What are we going to do:
  - User friendly Telemanipulation user interface (Pedal, GUI)
  - Refine Telemanipulation via Omni
  - Bimanual and bilateral teleoperation with two Omnis
  - Bimanual and bilateral teleoperation with da Vinci master console
  - Telestration
  - Virtual fixtures via telestration

Documentation / User manual / Project Report





## **Motivation**

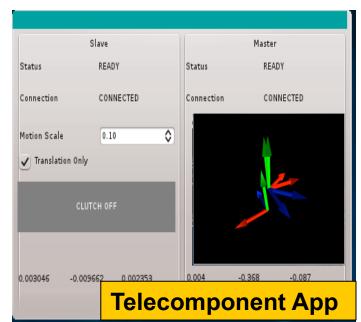
- Why use telemanipulation and telestration?
  - Surgeon training
  - Multiple surgeons can cooperate and specialize
  - Increased precision for delicate manipulation tasks
  - Reduce fatigue
- Why add multiple features?
  - Surgeons should ultimately decide what is most useful and/or helpful during surgery
  - Surgeons will be able to gain a sense of usefulness when these features are available and <u>working</u>
  - There has been some initial interest in these features from





## Technical Approach: Telemanipulation

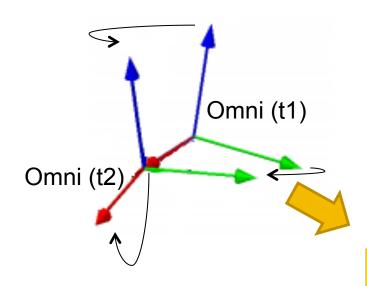
- Modify Teleopcomponent App
- Based on cisstMultiTask library
- Interfaces to existing robotic components including Omni and Eye Robot
- Runs tele-operation algorithms and logic (e.g. clutching)







## Technical Approach Cont.



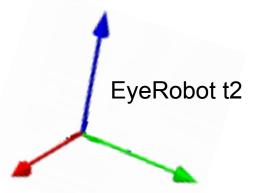
#### **Under Investigation:**

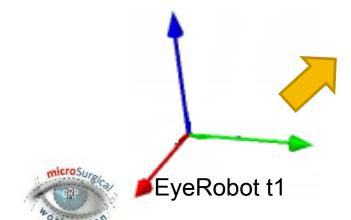
- Position to position exchange
- Constraint control optimization
- Force or position reflection
- Motion scaling
- Bilateral input control

Teleoperation
Control Algorithm



Eye Robot moves with  $\Delta x$ ,  $\Delta y$ , and  $\Delta z$ .

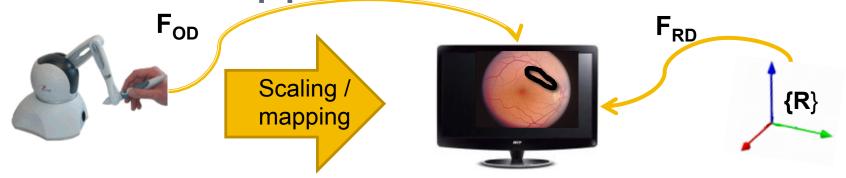




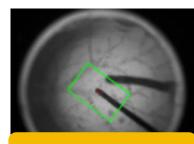


**Virtual Fixture** 

Technical Approach - Telestration



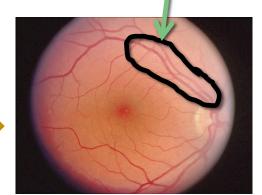
Points from retinal coordinate system  $\{p_1, p_2, ..., p_n\} \in \{R\}$ 



**Retinal Tracker** 

Virtual Fixture Logic Algorithm











## Deliverables

#### Minimum

- Improve telemanipulation
- Telestration using Omni
- Develop a friendly/ergonomic user interface (pedal/mode changing)
- Documentation

#### Expected

- Bilateral teleoperation
- Bimanual teleoperation with two steady hand eye robots and two Omnis
- Telestration primitives (arrows, regions, ...)

#### Maximum

- Virtual fixture definition via telestration
- Telemanipulation and telestration via da Vinci Master Console

Design validation experiment



## Milestones

- Basic telemanipulation (Unilateral) and User interface
  - Complete by: March 5<sup>th</sup>
- Telestration
  - Complete by: April 2<sup>nd</sup>
- Bilateral telemanipulation
  - Complete by: April 30<sup>th</sup>
- Bimanual teleoperation
  - Complete by: May 14<sup>th</sup>
- Documentation
  - Complete by: May 14<sup>th</sup>

#### Validation:

- Simplified tasks
- Mentor review
- Surgeon review
- Surgeon questionnaire
- Test virtual fixtures





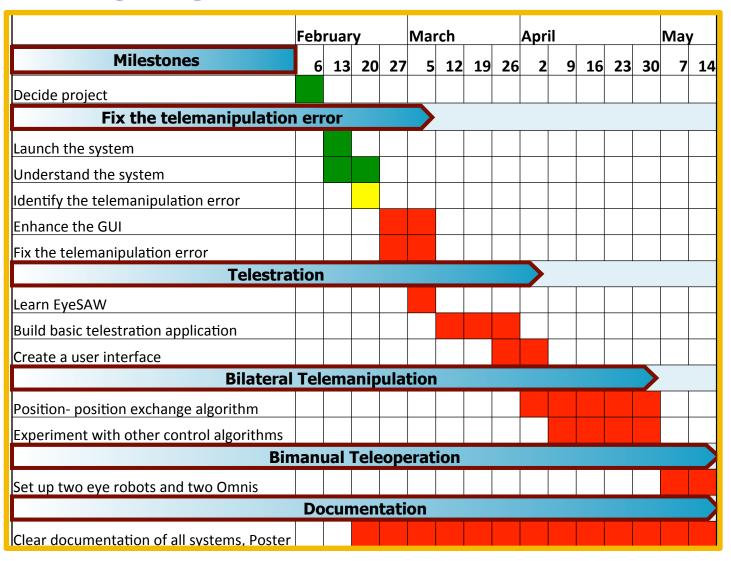
## Management Plant

- Meet with mentor weekly (Mondays 4pm-5pm)
  - Inform of any challenges or problems that arise
  - Help as needed
- Attend EyeBRP meetings on Fridays 3pm-4pm
- Responsibilities
  - Intend to work together on all portions of the project





## Timeline





## Dependencies



Dependency	Plan of Action
Eye Robot 2.0	<ul> <li>Almost always available at nights/on weekends.</li> <li>Med campus Eye Robot 2.1</li> <li>Can expect to use Eye Robot 1</li> </ul>
Omni	Safe to assume at least one is always available
3D Video Display	<ul> <li>Older technology is available all the time</li> <li>Will use the newer technology when available</li> <li>Can use 2D display for debugging</li> </ul>
Marcin	<ul> <li>In the lab ~7 days a week</li> </ul>
Access to the Lab	<ul> <li>Resolved (have access)</li> </ul>
Access to Med Campus Lab	Pending
EYE-BRP SVN	Resolved (have access)
da Vinci Master Console	Will resolve as needed







## References

- Uneri et. al., "New Steady-Hand Eye Robot with Micro-Force Sensing for Vitreoretinal Surgery," IEEE RAS & EMBS, 2010.
- Balicki et. al., "Prototyping a Hybrid Cooperative and Telerobotic Surgical System for Retinal Microsurgery," 2011.
- Ammi et. al., "Robotic Assisted Micromanipulation System using Virtual Fixtures and Metaphors," *IEEE Int. Conference*, 2007.
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## References

- J. Funda, R. Taylor, B. Eldridge, S. Gomory, and K. Grube, "Constrained Cartesian motion control for tele-operated surgical robots," IEEE Transactions on Robotics and Automation, vol. 12, pp. 453-466, 1996.
- Additional readings on Ali Uneri and Gorkem Sevinc CIS 2 final project report on "Tele-operation of the Eye Robot"
- Additional readings on Seth Billings and Ehsan Basafa CIS 2 final project report on "Tele-operation of LARS Robot"







## THANK YOU FOR LISTENING

## QUESTIONS?



