## <Robo-ELF>

## Human Subject Study, Controller, Computer Vision Tools Seminar Presentation



Courtesy of Kevin Olds

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## Project Goal

1. Program capable of providing quantitative endoscopic measurements from several monocular endoscopic images
2. Create ergonomic controller for the robot
3. Acquire clinical experimental data.

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## Background/Relevance (Cont.)

- Current Drawbacks
- Bulky and not-so-ergonomic joystick
- Digital (only On/Off states)
- Endotracheal tube insertion for measurements.



## Background/Relevance (Cont.)

- Current Drawbacks
- Bulky and not so ergonomic joystick

Design a new intuitive and ergonomic controller.

- Endotracheal tube insertion for measurements.

Endoscopic measurement software


## Today's Paper

H. Kawasaki, R. Furukawa, R. Sagawa, Y. Yagi. Dynamic Scene Shape Reconstruction Using a Single Structured Light Pattern. Computer Vision and Pattern Recognition, 2008. CVPR 2008. IEEE Conference on 1-8.

## Motivation

- Wish to obtain physical measurements of a target from an image.
- Dense shape reconstruction using a single frame image.


Passive vs. Active Stereo vision

## Introduction

- Single scanning technique.
- Use a grid pattern formed by a number of straight horizontal and vertical lines.
- No global smoothness constraint required


Image courtesy of H. Kawasaki, R. Furukawa, R. Sagawa and Y. Yagi

## System Configuration

- A camera and a projector (calibrated)
-> Intrinsic parameters, relative positions and orientations
- A grid pattern projected and captured by camera

Target object


## Problem Definition

- CVPP = Calibrated Vertical Pattern Plane
- $\mathrm{CHPP}=$ Calibrated Horizontal Pattern Plane
- $L v=$ Line contained by all CVPP
- Lh = Line contained by all CVPP

A calibrated projector means that..
-> All parameters for the VPPs and HPPs in 3D space are known.


## Problem Definition Cont.

- VPC = Vertical Pattern Curve
- HPC = Horizontal Pattern Curve
- Captured intersections = Intersections between VPCs and HPCs
- UVPP = Unknown Vertical Pattern Plane

The VPP that contains a given VPC. (No knowledge of correspondence)

- UHPP = similarly..


Figure 2. CVPPs and UVPPs.


## Problem Definition Cont.

- Given all that, the goal is to:

Determine correspondences between the UVPPs (UHPPs) and CVPPs (CHPPs)


3D positions of all the captured intersections


## Outline of the Solution

Intuition: Derive linear equations based on conditions of co-planarity with regard to UVPPs and UHPPs.

1. Captured intersection provides a linear constraint equation with regard to the UVPP or UHPP that contains it.
2. All UVPPs must include Lv, similarly with UHPPs


Figure 2. CVPPs and UVPPs.

These constraints form a system of linear equations

## Solving Coplanarity Constraints (Math)

- Let $v_{k}$ and $h_{l}$ be some UVPP and UHPP obtained from the captured image.
- $\left(s_{k, l}, t_{k, 1}\right)$ be image coordinates of the intersection between $v_{k}$ and $h_{l}$.
- The planes $v_{k}$ and $h_{l}$ are represented by
${ }^{(1)} a_{k} x+b_{k} y+c_{k} z+1=0, d_{l} x+e_{l} y+f_{l} z+1=0$.
- The location of the intersection ( $\mathrm{x}, \mathrm{y}, \mathrm{z}$ ) can be represented in image coordinates

$$
\begin{equation*}
x=\gamma s_{k, l}, y=\gamma t_{k, l}, z=-\gamma \tag{2}
\end{equation*}
$$

- Combining these equations


$$
\begin{equation*}
\underbrace{s_{k, l}\left(a_{k}-d_{l}\right)+t_{k, l}\left(b_{k}-e_{l}\right)-\left(c_{k}-f_{l}\right)=0}_{\text {Known (computed from the captured image) }} \tag{3}
\end{equation*}
$$

## Solving Coplanarity Constraints (Math)

- $v_{k}$ must contain the line $L v$ which contains the optical center $\mathrm{O}_{p}$ at $\left(\mathrm{P}_{\mathrm{x}}, \mathrm{P}_{\mathrm{y}}, \mathrm{P}_{\mathrm{z}}\right)$ and with the direction vector for Lvbeing ( $\mathrm{Q}_{x}, \mathrm{Q}_{\mathrm{y}}, \mathrm{Q}_{z}$ )

$$
\begin{align*}
a_{k} P_{x}+b_{k} P_{y}+c_{k} P_{z}+1 & =0,  \tag{4}\\
a_{k} Q_{x}+b_{k} Q_{y}+c_{k} Q_{z} & =0 . \tag{5}
\end{align*}
$$

- Similar holds for the $h_{l}$ with the direction vector for $\mathrm{L} h$ being $\left(\mathrm{R}_{\mathrm{x}}, \mathrm{R}_{\mathrm{y}}, \mathrm{R}_{\mathrm{z}}\right)$

$$
\begin{array}{r}
d_{l} P_{x}+e_{l} P_{y}+f_{l} P_{z}+1=0, \\
d_{l} R_{x}+e_{l} R_{y}+f_{l} R_{z}=0 . \tag{7}
\end{array}
$$

Note: $\left(P_{x}, P_{y}, P_{z}\right)$ and $\left(Q_{x}, Q_{y}, Q_{z}\right)$ are known


Figure 2. CVPPs and UVPPs.

## Solving Coplanarity Constraints (Math)

- Put together all constraints to form a system of linear equations

$$
\begin{equation*}
s_{k, l}\left(a_{k}-d_{l}\right)+t_{k, l}\left(b_{k}-e_{l}\right)-\left(c_{k}-f_{l}\right)=0 \tag{3}
\end{equation*}
$$

$$
\begin{equation*}
a_{k} P_{x}+b_{k} P_{y}+c_{k} P_{z}+1=0 \tag{4}
\end{equation*}
$$

$$
\begin{equation*}
a_{k} Q_{x}+b_{k} Q_{y}+c_{k} Q_{z}=0 \tag{5}
\end{equation*}
$$

$$
\begin{array}{r}
d_{l} P_{x}+e_{l} P_{y}+f_{l} P_{z}+1=0, \\
d_{l} R_{x}+e_{l} R_{y}+f_{l} R_{z}=0 . \tag{7}
\end{array}
$$

## Solving Coplanarity Constraints (Math)

- Put together all constraints to form a system of linear equations

$$
\begin{equation*}
s_{k, l}\left(a_{k}-d_{l}\right)+t_{k, l}\left(b_{k}-e_{l}\right)-\left(c_{k}-f_{l}\right)=0 \tag{3}
\end{equation*}
$$

$$
\begin{gather*}
a_{k} P_{x}+b_{k} P_{y}+c_{k} P_{z}+1=0,  \tag{4}\\
a_{k} Q_{x}+b_{k} Q_{y}+c_{k} Q_{z}=0 .  \tag{5}\\
d_{l} P_{x}+e_{l} P_{y}+f_{l} P_{z}+1=0,  \tag{6}\\
d_{l} R_{x}+e_{l} R_{y}+f_{l} R_{z}=0 . \tag{7}
\end{gather*}
$$

Highlighted in green: Unknown coefficients that we wish to find.

## Solving Coplanarity Constraints (Math)

- Put together all constraints to form a system of linear equations

$$
\begin{equation*}
s_{k, l}\left(a_{k}-d_{l}\right)+t_{k, l}\left(b_{k}-e_{l}\right)-\left(c_{k}-f_{l}\right)=0 \tag{3}
\end{equation*}
$$

$$
\begin{equation*}
a_{k} P_{x}+b_{k} P_{y}+c_{k} P_{z}+1=0 \tag{4}
\end{equation*}
$$

$$
\begin{equation*}
a_{k} Q_{x}+b_{k} Q_{y}+c_{k} Q_{z}=0 \tag{5}
\end{equation*}
$$

$$
\begin{array}{r}
d_{l} P_{x}+e_{l} P_{y}+f_{l} P_{z}+1=0, \\
d_{l} R_{x}+e_{l} R_{y}+f_{l} R_{z}=0 . \tag{7}
\end{array}
$$

## $\mathbf{M x}=\mathbf{b}$

$$
\begin{gathered}
\mathbf{x}=\left(a_{1}, b_{1}, c_{1}, \cdots, a_{m}, b_{m}, c_{m}, \cdots, d_{1}, e_{1}, f_{1}, \cdots, d_{n}, e_{n}, f_{n}\right)^{t} \\
m=\# \text { of UVPPs }, \quad \mathrm{n}=\# \text { of UHPPs }
\end{gathered}
$$




## Determining Ambiguity (More Math)



Fig. 5 1-DOF indeterminacy similar to scaling ambiguity.

## Determining Ambiguity (More Math)

- Calculate the ambiguity by finding a specific correspondence from k-th UVPP to the i-th CVPP.



## Determining Ambiguity (More Math)

- Minimize the error function $E(i)$ where

$$
\mathrm{E}_{\mathrm{k}}(\mathrm{i})=\text { Error between } \mathrm{v}_{\mathrm{k}}(\mathrm{UVPP}) \text { and } \mathrm{V}_{\mathrm{i}}(\mathrm{CVPP})
$$

$$
\begin{aligned}
E_{k^{\prime}}\left(i^{\prime}\right) & \equiv \sum_{k=1}^{m} \min _{i=1, \ldots, M}\left\{D\left(\mathbf{v}_{k}\left(k^{\prime}, i^{\prime}\right), \mathbf{V}_{i}\right)\right\}^{2} \\
& +\sum_{l=1}^{n} \min _{j=1, \ldots, N}\left\{D\left(\mathbf{h}_{l}\left(k^{\prime}, i^{\prime}\right), \mathbf{H}_{j}\right)\right\}^{2},
\end{aligned}
$$

and

Angle between two planes $\mathrm{V}_{\mathrm{k}}$ and $\mathrm{V}_{\mathrm{i}}$

$$
i_{\min }^{\prime} \equiv \arg \min _{i^{\prime}} E_{k^{\prime}}\left(i^{\prime}\right)
$$



## Determining Ambiguity (More Math)

- Knowing the optimum correspondence, ambiguity is solved.

Given $\mathrm{v}_{\mathrm{k}}$ (UVPP) and $\mathrm{V}_{\mathrm{i}}$ (CVPP) correspondences and $h_{i}$ (UHPP) and $\mathrm{H}_{\mathrm{i}}$ (CHPP) correspondences


3D position of intersection of $v_{k}$ and $h_{1}$


Repeat for all intersections

## Results

- Setup


il

## Results

- Projected grid pattern and detected VPC and HPC



## Results



Close-up of reconstructed shape


## Results

- Reconstructed shape
- Error - RMS error from ground truth $=0.52 \mathrm{~mm}$



## Results


reconstruction

textured with hole-filling


## Discussion

- Positives
- Very relevant to Robo-ELF project (might be an alternative to current passive stereo approach)
- Robustness and efficiency of the algorithm ( $\sim 1.6$ seconds)
- Single frame
- Thorough mathematical derivations
- Helpful figures
- Negatives
- No description of the calibration procedure
- Algorithm is heavily dependent on calibration


## Reference

H. Kawasaki, R. Furukawa, R. Sagawa, Y. Yagi. Dynamic Scene Shape Reconstruction Using a Single Structured Light Pattern. Computer Vision and Pattern Recognition, 2008. CVPR 2008. IEEE Conference on 18.
H. Kawasaki, R. Furukawa, R. Sagawa, Y. Yagi. Shape from Grid Pattern Based on Coplanarity Constraints for One-shot canning. IPSJ Transactions on Computer Vision and Applications 2009. Vol. 1, 139-157

## Questions?

