

# “A Constrained Optimization Approach to Virtual Fixtures”

Ming Li, Ankur Kapoor, and Russell H. Taylor

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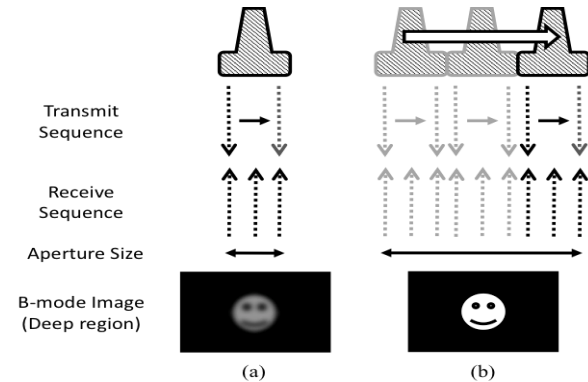
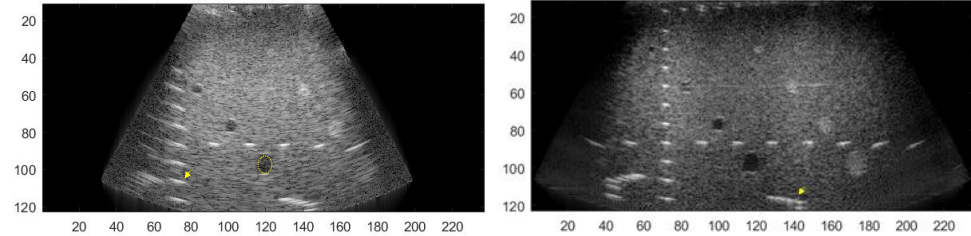
Seminar Presentation

Group 2: Synthetic Tracked Aperture Ultrasound Imaging

# STRATUS Overview

- Aperture size of the ultrasound transducer limits image quality
- Synthetic tracked aperture imaging shows improvement
- Goal: bring system from autopilot to co-robotic freehand using virtual fixtures and force control

Use the UR5 to guide a sonographer to scan a specific trajectory for a higher quality ultrasound image



# Paper Selection

M. Li, A. Kapoor, and R. H. Taylor, “A constrained optimization approach to virtual fixtures,” in IROS, 2005, pp. 1408–1413.

- Fundamental to our understanding of VFs
- Desired formulation of geometric constraints
- Ease of implementation in current system
- Access to Dr. Taylor (!!!)

# Virtual Fixtures

In general:

- Augment motion commands from the user, thus enhancing precision, stability, and patient safety

In our case:

- Ensure that correct path is scanned
- Ensure that any other area is not scanned
- Limit joint velocities
- Control force applied on patient

How:

- Constrained optimization approach

# Constrained Optimization Approach

$$\operatorname{argmin}_{\frac{\Delta \vec{q}}{\Delta t}} \left\| W \left( \frac{\Delta \vec{x}}{\Delta t} - \frac{\Delta \vec{x}_d}{\Delta t} \right) \right\|$$

$$s. t. \quad H \frac{\Delta \vec{x}}{\Delta t} \geq \vec{h}$$

$$\frac{\Delta \vec{x}}{\Delta t} = J \frac{\Delta \vec{q}}{\Delta t}$$

$\Delta \vec{x}$ - computed incremental end effector motion

$\Delta \vec{x}_d$ - desired incremental end effector motion

$\Delta \vec{q}$ - desired incremental joint motion

$\Delta t$ - small time interval

$W$ - diagonal weighting matrix

$H$ - constraint coefficient matrix

$h$ - constraint vector

$J$ - Jacobian matrix

# “Move Along a Line” Constraint

1. Define line  $L = \vec{L}_0 + \hat{l} * s$
2. Calculate closest point on line  $P_{cl}$
3. Calculate error  $\vec{\delta}_p = \vec{x}_p - P_{cl}$

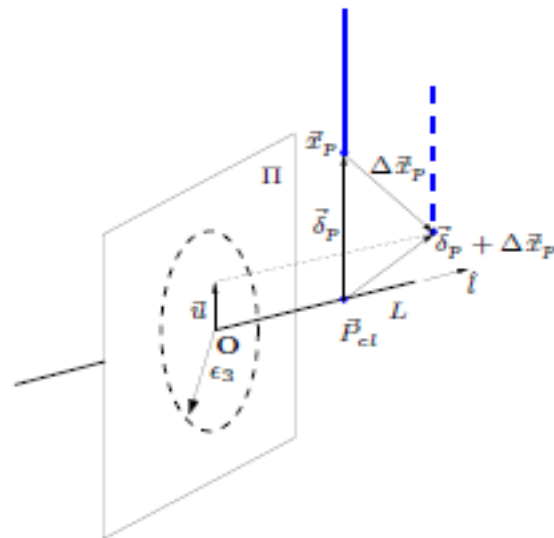
4. Project error onto plane perpendicular to L

$$R = [\hat{v}_1 \quad \hat{v}_2 \quad \hat{l}] \quad \hat{v}_1 = \frac{\hat{l} \times \hat{l}_1}{\|\hat{l} \times \hat{l}_1\|} \quad \hat{v}_2 = \frac{\hat{l} \times \hat{v}_1}{\|\hat{l} \times \hat{v}_1\|}$$

5. Require projection to be within error range, approximated by n-dim polygon

$$[(R * [\cos(\alpha_i) \quad \sin(\alpha_i); \quad 0])^T \quad 0 \quad 0 \quad 0] \cdot (\vec{\delta}_p + \Delta \vec{x}) \leq \varepsilon$$

$$\alpha_i = \frac{2 * \pi * i}{n}$$



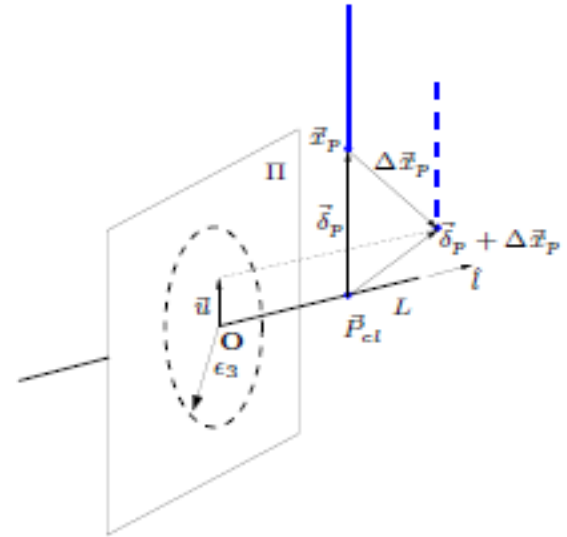
# “Move Along a Line” Constraint, cont’d

$$[(R * [\cos(\alpha_i); \sin(\alpha_i); 0])^T \ 0 \ 0 \ 0] \cdot (\vec{\delta}_p + \Delta\vec{x}) \leq \varepsilon$$

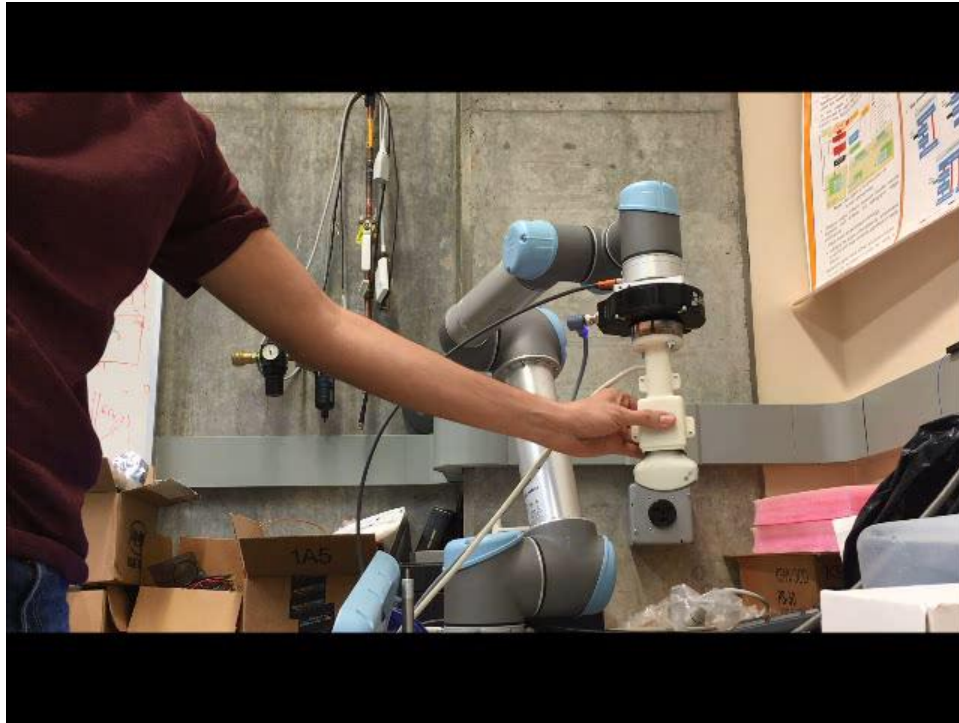
Rewrite in form  $H \frac{\Delta\vec{x}}{\Delta t} \geq \vec{h}$

$$H = \begin{bmatrix} (-R * [\cos(\alpha_1); \sin(\alpha_1); 0])^T & 0 & 0 & 0 \\ \vdots & & & \\ (-R * [\cos(\alpha_n); \sin(\alpha_n); 0])^T & 0 & 0 & 0 \end{bmatrix}$$

$$\vec{h} = \begin{bmatrix} \varepsilon \\ \vdots \\ \varepsilon \end{bmatrix} - H * \vec{\delta}.$$



# Demonstration of “Move Along a Line”



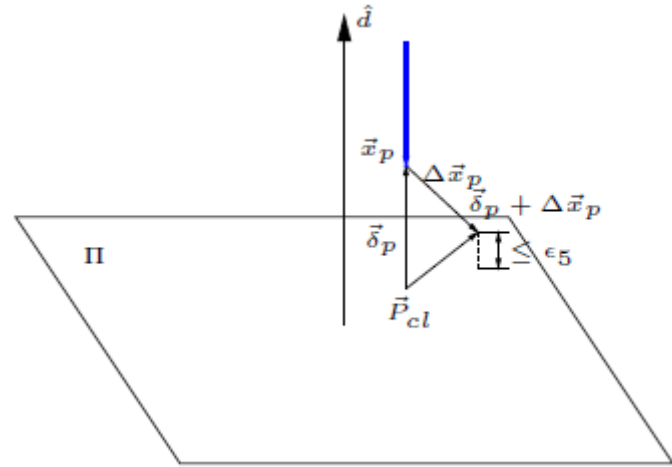


# Plane Related Case

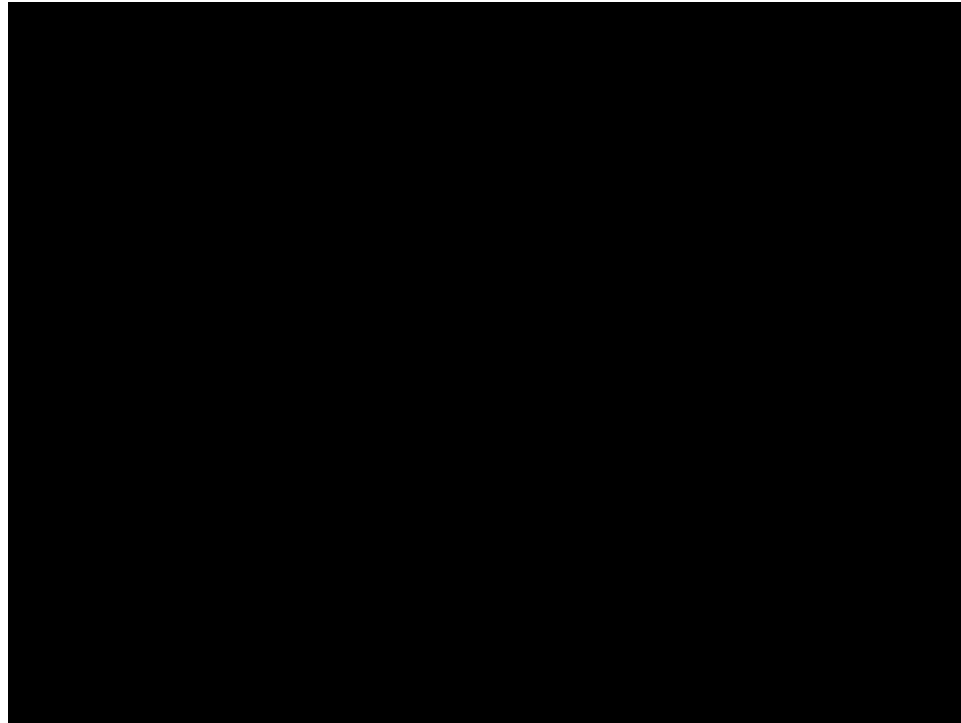
- Extension of “move along a line”
- Multiple applications
  - We restrict movement to within a plane

1. Define normal to plane  $\hat{d}^t$
2. Calculate closest point on plane  $P_{cl}$
3. Calculate error  $\vec{\delta}_p = \vec{x}_p - P_{cl}$
4. Define H and h

$$H = \begin{bmatrix} \hat{d}^t & 0 & 0 & 0 \\ -\hat{d}^t & 0 & 0 & 0 \end{bmatrix}, \vec{h} = \begin{bmatrix} 0 \\ -\epsilon_5 \end{bmatrix} - H\vec{\delta}.$$



# Demonstration of Plane Related Case

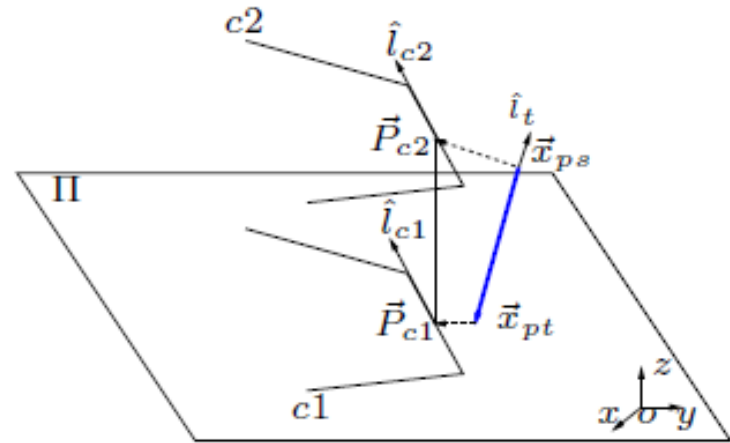


# Experiment #1

- Follow a curve with a fixed tool orientation with respect to the curve
  - Follow tangent direction of 5<sup>th</sup> degree b-spline
- “Move along a line” constraints:
  - Tool tip frame
  - Tool shaft frame

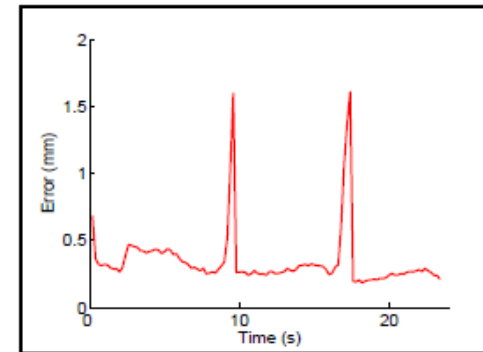
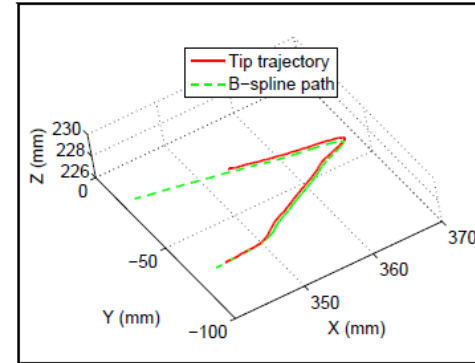
$$\operatorname{argmin}_{\Delta \vec{q}} \|W (J\Delta \vec{q} - k\vec{f})\|$$

$$s. t. \begin{bmatrix} H_t & 0 \\ 0 & H_s \end{bmatrix} \begin{bmatrix} J_t \\ J_s \end{bmatrix} \Delta \vec{q} \geq \begin{bmatrix} h_t \\ h_s \end{bmatrix}$$



# Experimental Results

- Error: distance from the actual tool tip position to the spline
  - Optical tracker and LEDs
- Average error of 5 trials:  $0.32 \pm .19\text{mm}$
- Source of error:
  - sharp turns where the tangent direction changed dramatically
  - communication delays between the optical tracker and the robot



# Assessment

## Pros:

- Straightforward
- Helpful figures
- Necessary geometric constraints for STRATUS system
- Easy implementation into current STRATUS system
- Versatile

## Cons:

- Typos
- Unclear in parts
- Lack of wider range of experimentation
  - Always  $n = 8$ ;  $\varepsilon = 0.001$
  - Effects of varying these?
- Weighting matrix never used or explained

Overall: extremely useful, good results, wide ranging applications

# Questions?