

“Adaptive Simplification of Point Cloud Using k -means Clustering”

Authors: Bao-Quan Shi, Jin Liang, Qing Liu

Joseph Min - Group 9

Mentors: Russell Taylor, Yunus Sivimli,
Bernhard Fuerst

Introduction

Initialization

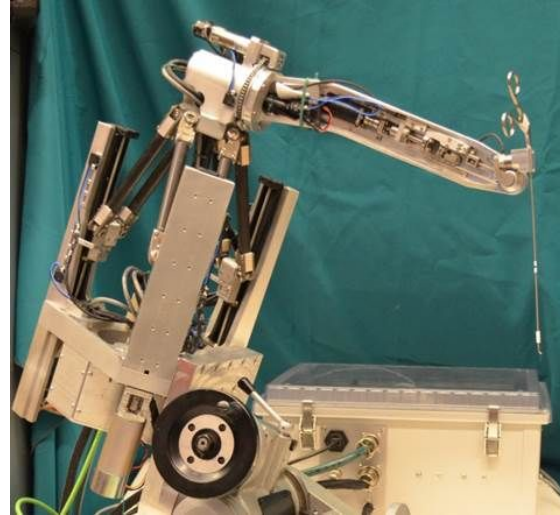
Boundary

Subdivision

Refinement

Conclusion

Project Recap



Introduction

Initialization

Boundary

Subdivision

Refinement

Conclusion

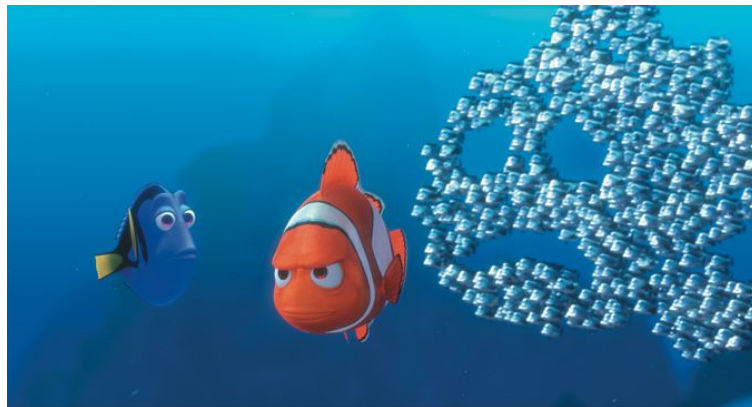
Paper Introduction

Problem: 3D clouds can be extremely dense

- Large storage space
- Long post-processing times

Solution: Remove unnecessary points

- Hard to correctly identify representative points and still keep small features and boundaries



<https://ohmy.disney.com/wp-content/uploads/sites/25/2013/09/MarlinAndDory.jpg>

Introduction

Initialization

Boundary

Subdivision

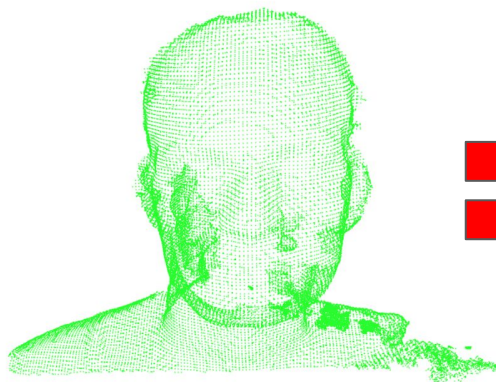
Refinement

Conclusion

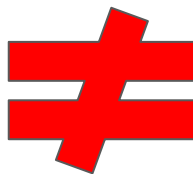
Relevance to Project

Clouds have >200,000 points

Need to preserve features - performing surgery!!



http://pointclouds.org/blog/_images/sub2_front.png



http://fundza.com/rman_helper/basics2/pyfig1.png

Introduction

Initialization

Boundary

Subdivision

Refinement

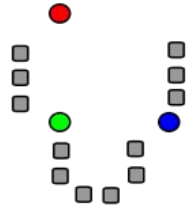
Conclusion

Simplification Steps

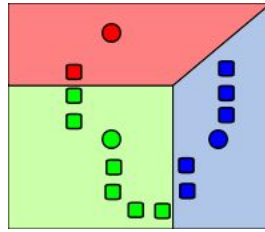
1. Create clusters using k -means clustering algorithm
2. Check original boundary integrity
3. Partition clusters into subclusters recursively
4. Refine clusters to balance density distribution of points



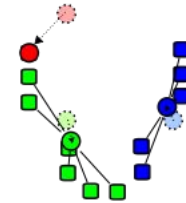
General K -Means Clustering



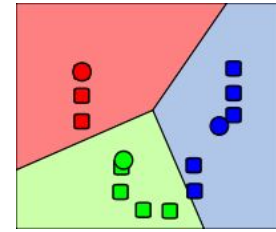
Select initial centroids



Partition points



Move centroids



Partition points again

By I, Weston.pace, CC BY-SA 3.0, <https://commons.wikimedia.org/w/index.php?curid=2463085>

Introduction

Initialization

Boundary

Subdivision

Refinement

Conclusion

Cluster Initialization Algorithm

Build a k-d tree using the N input points in R^3

For $i = 1$ to N do

 If P_i is non-marked, search the fixed radius neighbors of P_i , [fixed radius specified by user]

 Mark those fixed radius neighbors

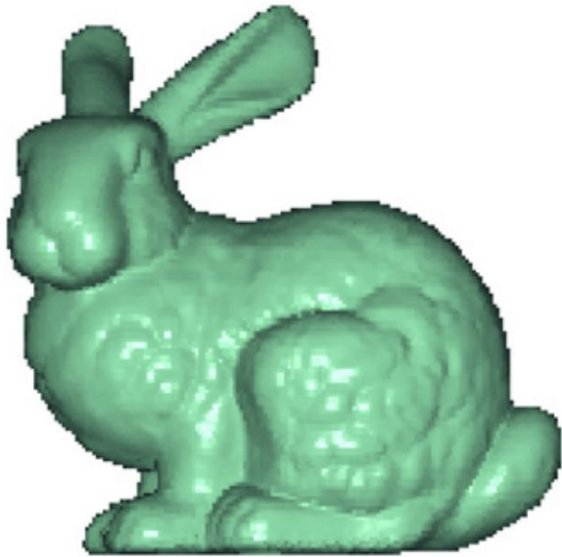
 End if

End for

Select non-marked points as initial cluster centroids



Cluster Initialization Example



Introduction

Initialization

Boundary

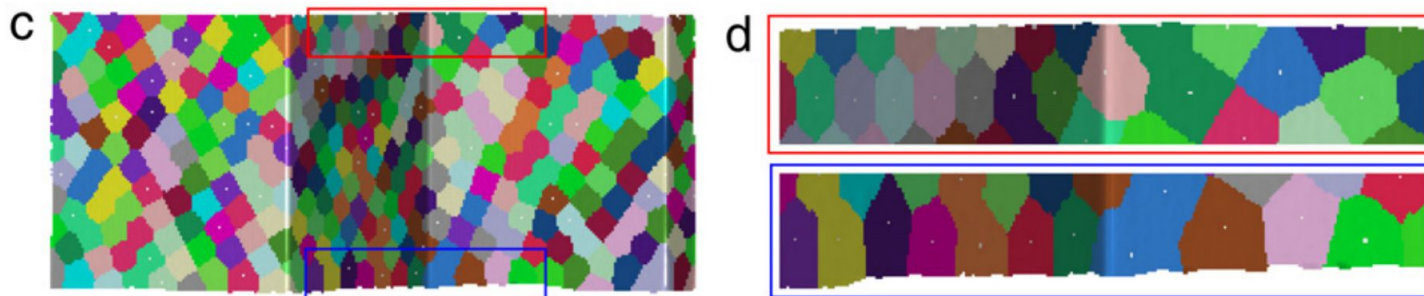
Subdivision

Refinement

Conclusion

Preserve Boundary Integrity

Possible for centroids to be far from actual boundary



Introduction

Initialization

Boundary

Subdivision

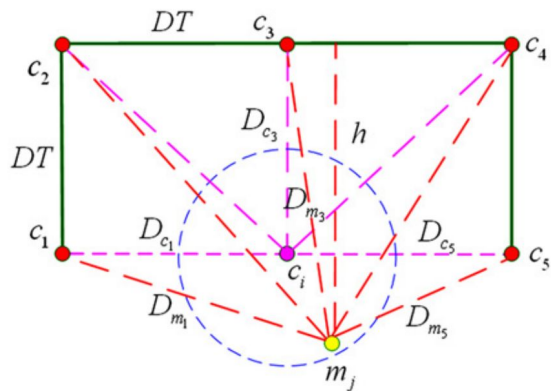
Refinement

Conclusion

Fixing Boundary Clusters

Split boundary clusters that have centroids far from true boundary

Two new centroids: the original, and a point furthest from centroids of neighboring clusters



Introduction

Initialization

Boundary

Subdivision

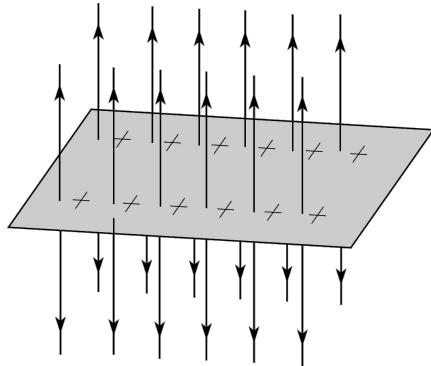
Refinement

Conclusion

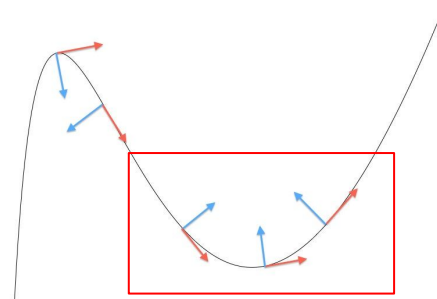
Picking Clusters to Subdivide

Use max normal vector deviation

Least square plane-fitting to find normal vectors during pre-processing



http://www.physics.brocku.ca/PPLATO/h-flap/phys3_1f_13.png



http://mathwiki.ucdavis.edu/@api/deki/files/71/line_1.jpg

Introduction

Initialization

Boundary

Subdivision

Refinement

Conclusion

Creating Subclusters

If max normal deviation of a cluster is higher than threshold

Pick the two points with the highest normal deviations as new centroids for two subclusters

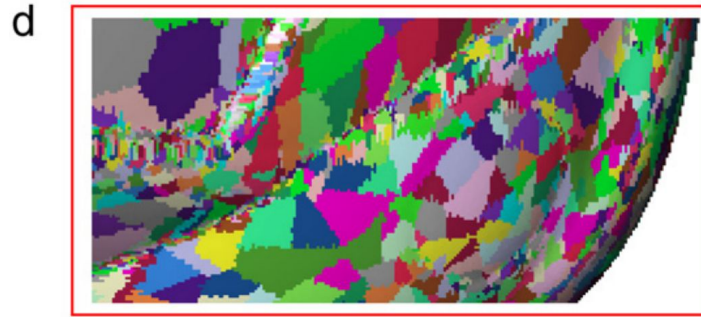
Use same k -means algorithm to reassign points to new subclusters

Recursively repeat

End if



Subcluster Example



Introduction

Initialization

Boundary

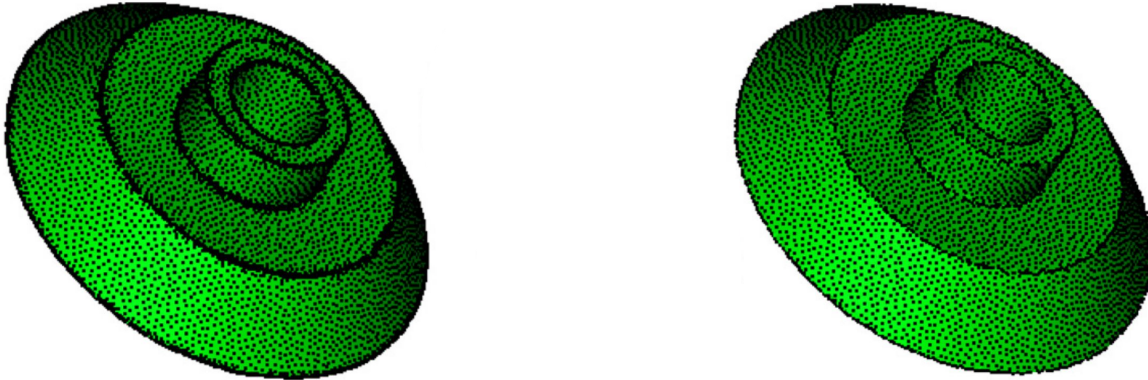
Subdivision

Refinement

Conclusion

Cluster Refinement

Areas of surface change have way more subclusters



Introduction

Initialization

Boundary

Subdivision

Refinement

Conclusion

Refinement Algorithm

Summary:

Initial clusters should have <4 subclusters

Subcluster centroids should not be close to each other

Ignore initial clusters with few subclusters

1. If $Dep_{C_i} > 2$, where Dep_{C_i} is the depth value of the initial cluster C_i .
2. Sort the sub-clusters in descending order according to their weights.
3. If $d(subc_j, c_j) < \delta DT$ /// in our implementation $\delta = 1/3$.
4. Remove the sub-cluster $subc_j$.
5. End if.
6. If $W_{subc_j} == W_{subc_1}$, $j \in [2, N]$, where N is the number of the sub-clusters.
7. Push $subc_j$ into the queue \mathbf{Q} .
8. End if.
9. Iteratively compute $d(subc_j, subc_k)$, $j \in [1, \mathbf{Q.size()}]$, $k \in [1, \mathbf{Q.size()}]$, $j \neq k$.
10. If $Maximum(d(subc_j, subc_k)) > \delta DT$
11. Preserve $subc_j$ and $subc_k$. ///Keep two sub-clusters.
12. If $d(subc_j, subc_l) > \delta DT$ && $d(subc_k, subc_l) > \delta DT$
13. Preserve $subc_l$. /// $l \in [1, \mathbf{Q.size()}]$
14. End if. // Keep another important sub-cluster.
15. If $d(subc_j, subc_m) > \delta DT$ && $d(subc_k, subc_m) > \delta DT$
16. Preserve $subc_m$. /// $m \in [\mathbf{Q.size()} - 1, N]$
17. End if. // Keep a sub-cluster in the flat area.
18. Else
19. Preserve $subc_1$
20. End if.
21. End if.

Introduction

Initialization

Boundary

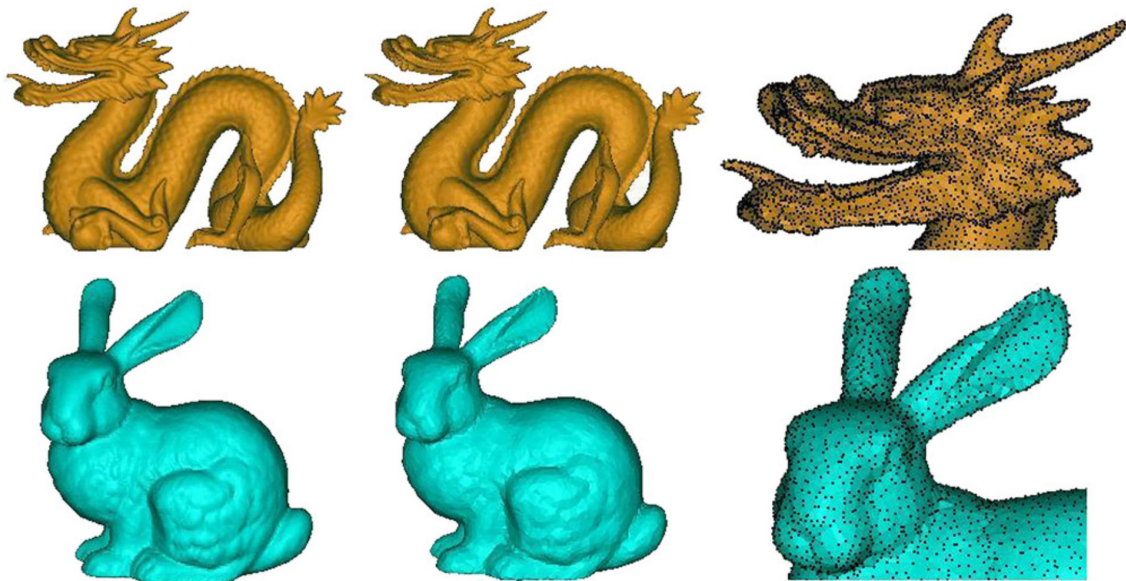
Subdivision

Refinement

Conclusion

Results

Impressive compression



Dragon: 7.6% (435,545 to 32,925)

Bunny: 12.8% (34,834 to 6,500)

Introduction

Initialization

Boundary

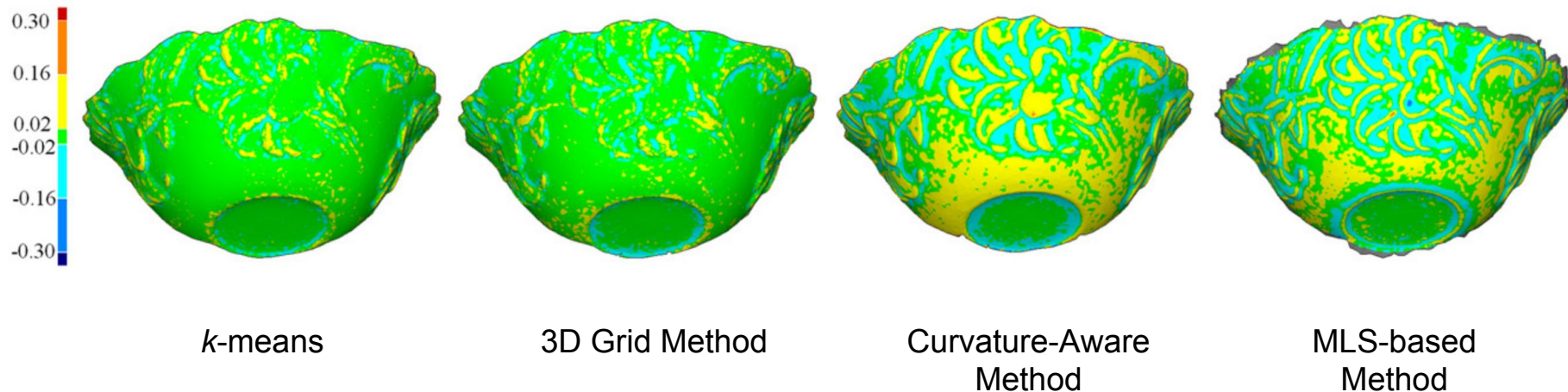
Subdivision

Refinement

Conclusion

Results Comparison

Error measured as Euclidian distance between a sampled point and its projection on simplified surface



Introduction

Initialization

Boundary

Subdivision

Refinement

Conclusion

Analysis

Impressive feature integrity and data compression

Deals very poorly with noisy data (because it uses max normal deviation)

Not suitable for our project



Sources

Shi, Bao-Quan, Jin Liang, and Qing Liu. "Adaptive Simplification of Point Cloud Using Kk-means Clustering." *Computer-Aided Design* 43.8 (2011): 910-22. Science Direct. *Computer-Aided Design*, 9 Apr. 2011. Web. 21 Apr. 2016.

https://en.wikipedia.org/wiki/K-means_clustering



Questions?

