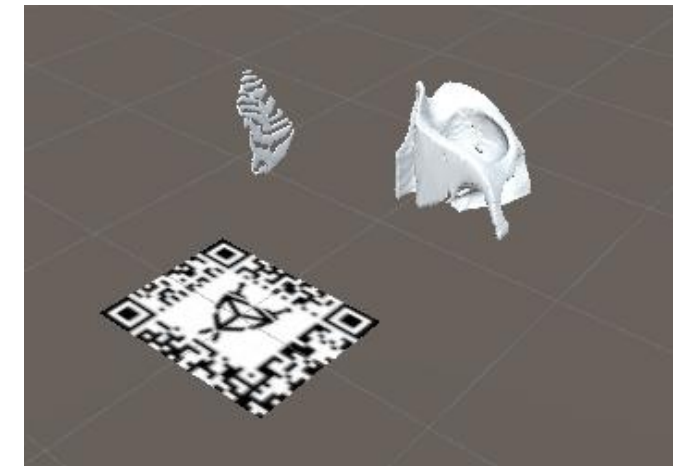
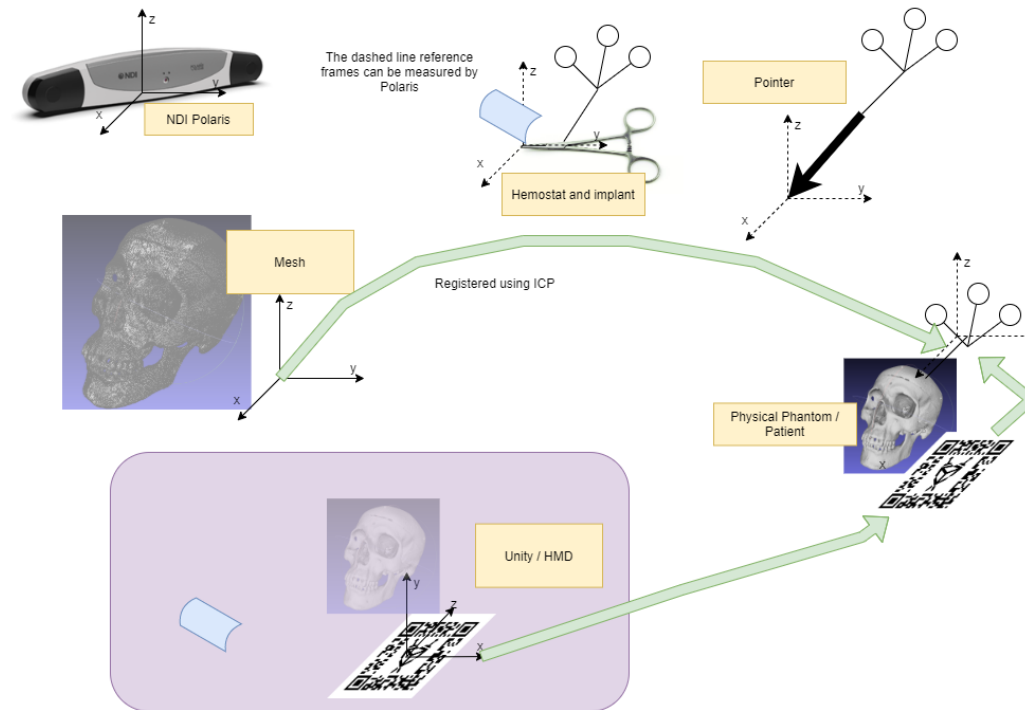


# Unity Visualization

- Registration chain
  - Unity handedness
  - Data transmission
    - Server
    - Client



# 3D-Slicer Visualization

- Need to develop interface.
- Integrate all parts of the process to validate current progress.

