

Voice Control of *da Vinci*[®] Surgical System

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Background

What is the *da Vinci*[®]?

- ▶ A robotic teleoperated surgical system that enables surgeons “to perform complex and delicate operations through a few tiny incisions with increased vision, precision, dexterity and control.”
- ▶ A new generation of surgery
- ▶ Developed by Intuitive Surgical (NASDAQ: ISRG) in 1999
- ▶ \$1–2.3M not including any attachments or maintenance plan

da Vinci[®] Surgery

- ▶ Surgeon seated at HD console
- ▶ *EndoWrist* instruments
 - Precise
 - Tremor-reduced
 - Natural
- ▶ Ports: MI incisions



Image courtesy of Intuitive Surgical

Advantages

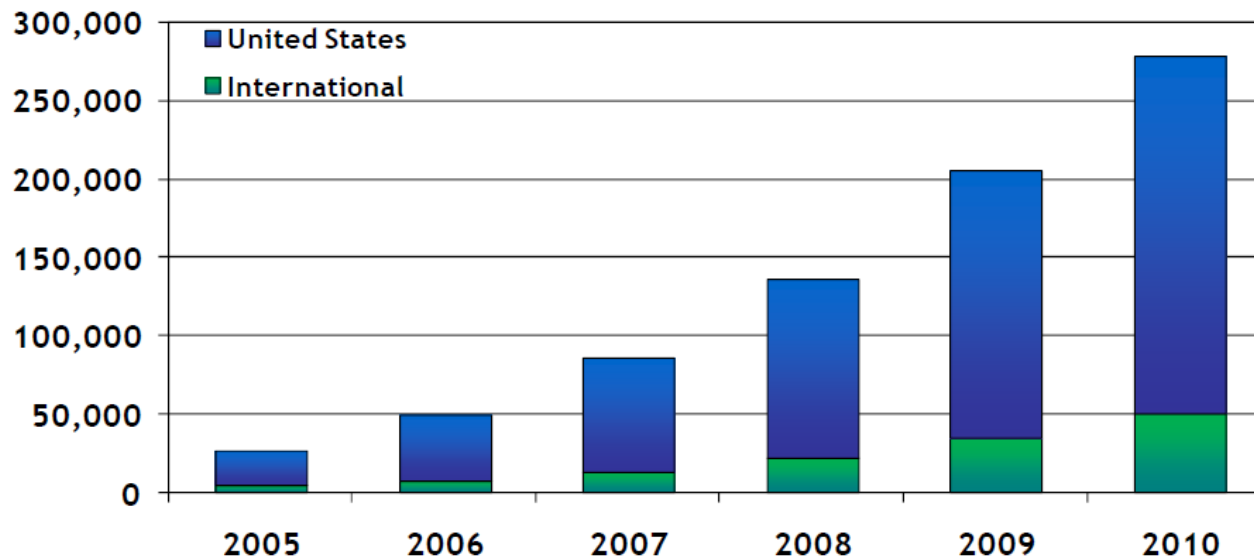
- ▶ Patient Value
 - Efficacy/Invasiveness
- ▶ Surgeon Value
 - Repeatable & Teachable
 - Reliable
- ▶ Hospital Value
 - Economic Benefit

Uses

- ▶ **Urology**
 - **Prostatectomy**, nephrectomy, cystectomy, and pyeloplasty
- ▶ **Gynecology**
 - **Hysterectomy**, sacral colpopexy, myomectomy, and endometrial resection
- ▶ **General Surgery**
 - Colorectal procedures
- ▶ **Cardiothoracic**
 - Mitral valve repair, revascularization
- ▶ **Head & Neck**
 - Transoral procedures

Usage Statistics

- ▶ 1,752 systems installed worldwide
- ▶ 278,000 procedures performed in 2010
 - Over 40% average yearly growth since 2005



Motivation and Significance

Problems

- ▶ Too many features to interact with
- ▶ A surgeon only has
 - One head
 - Two hands
 - Two feet
- ▶ Complex gestures
- ▶ Stop–start procedures
- ▶ Leads to inefficiency



An Analogous Example:

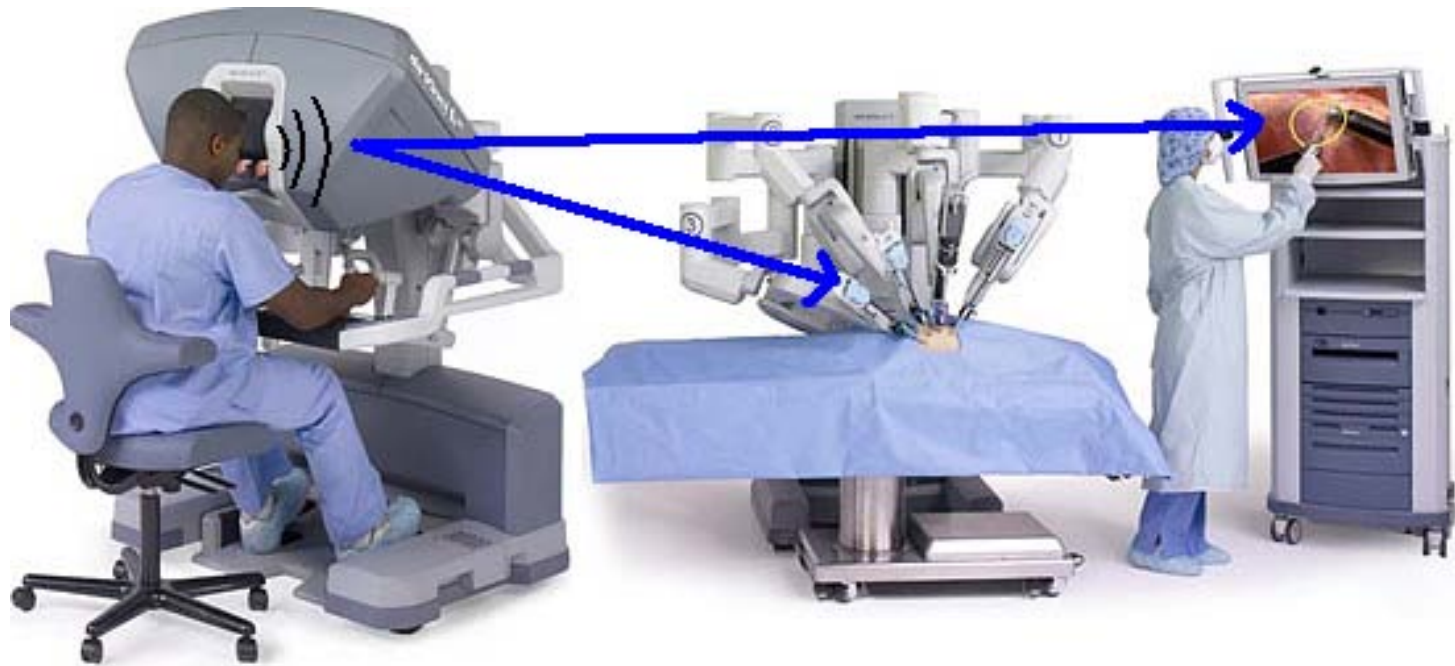


Current Solutions

- ▶ Dual console interaction (Intuitive)
- ▶ Onscreen interactive digital 3DUI (CISST)
 - Allows surgeon
 - to overlay images on his viewing screen as he is performing surgery
 - to mark locations
 - to perform basic tasks such as measuring distance between two relevant points
- ▶ But...
 - Still need to pause surgery

Proposed Solution

- ▶ Voice Control



Project Goal

- »» Develop a way for the surgeon to interact with the surgical tools, camera, display, etc. using his/her voice

Technical Approach

What We Will Use

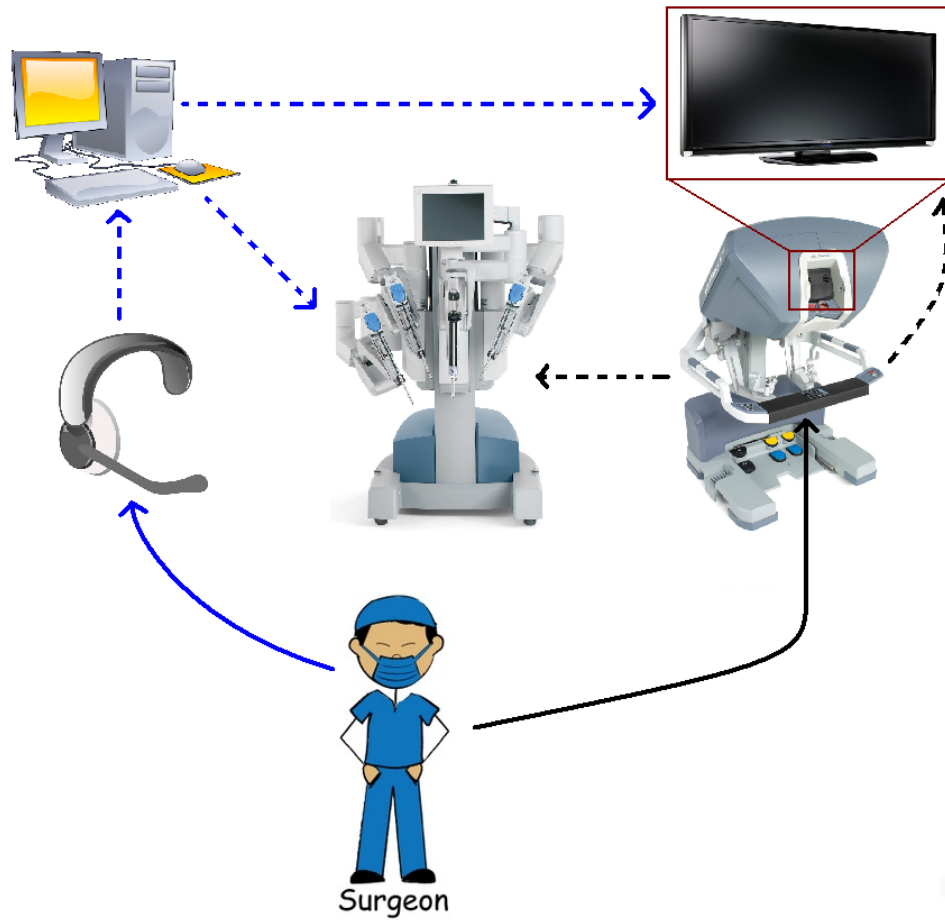
▶ Hardware

- Microphone
- *Da Vinci*[®] System
- PC

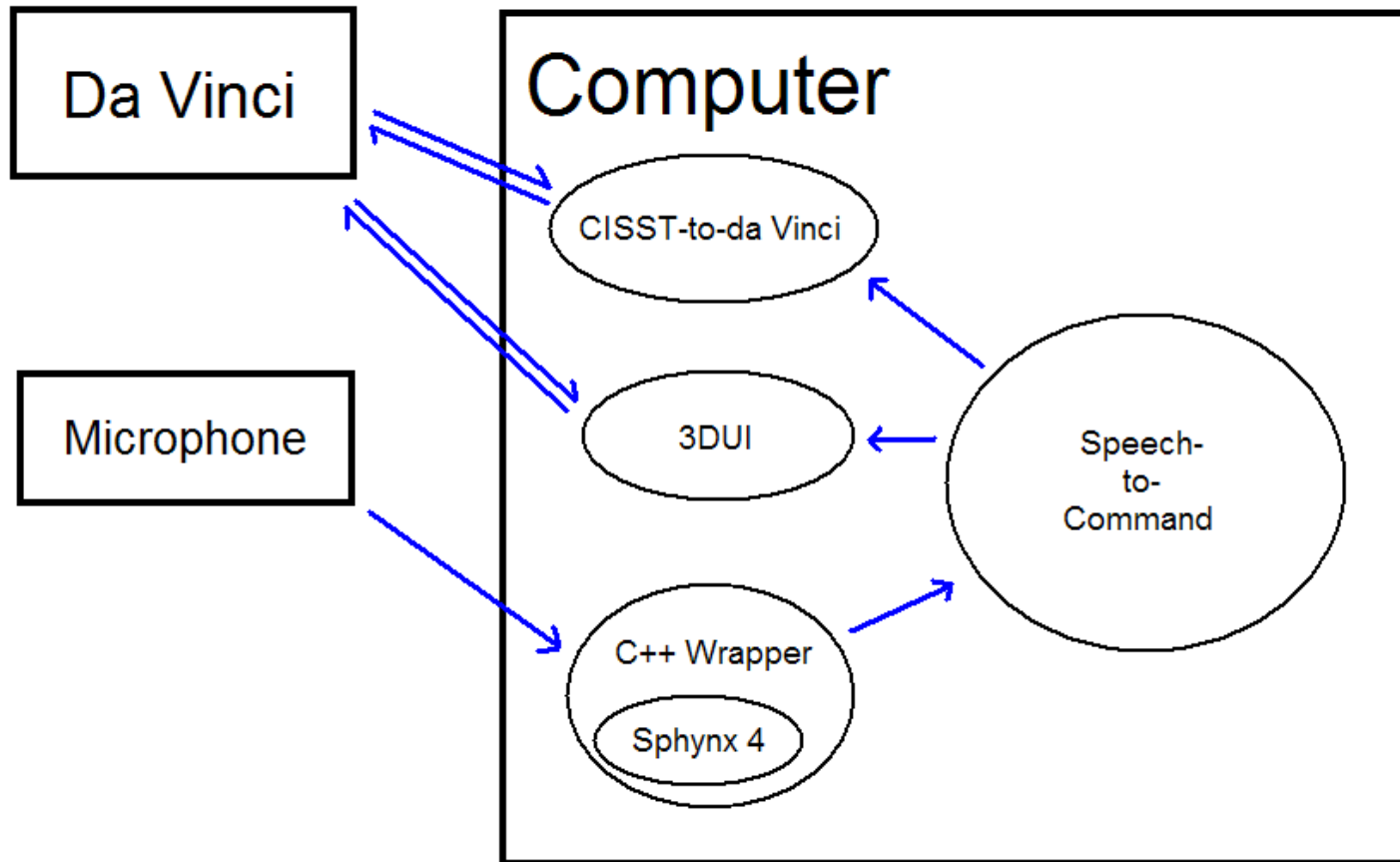
▶ Software

- CISST Libraries for interacting with *da Vinci*[®] Surgical System
- C++ wrapper of Sphynx 4 JAVA speech recognition system
- 3DUI: an interactive digital UI that surgeons can see and use during surgery
- A text-to-speech package

System Overview



Software Architecture

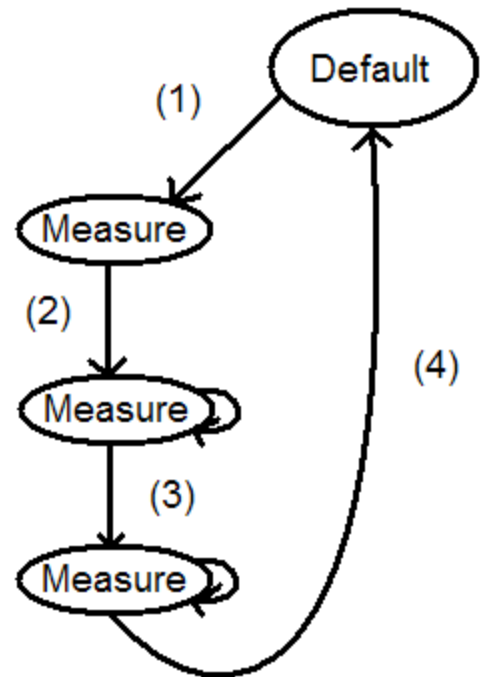


State-Based Approach

- ▶ Currently, we are favoring a state-based implementation for speech-to-command
- ▶ Program keeps track of current “state” of system
- ▶ User can switch between different states using voice commands
- ▶ System state determines which voice commands are authorized at any time
- ▶ Universally accepted commands?

Example

1. User says “measure left.” System switches to state ‘Measure Left’
2. User says “begin.” Because state is ‘Measure’, system begins measuring.
3. User moves tool controlled by left hand to new location and says “stop.” System displays distance moved.
4. User says “exit.” System exits to default state.



Deliverables

Deliverables

▶ Minimum

- Well-documented program that adds singular functionality
- A video demonstration of voice control

▶ Expected

- Add multi-state functionality
- Additional demonstration(s) that show different functions voice can perform on Da Vinci

▶ Maximum

- Fully-functioning library of states and commands that can be easily expanded upon

Tasks and Dependencies

Exploratory Phase

- ▶ Experiment with voice recognition in other applications
 - What works well? What doesn't?
- ▶ Experiment with *da Vinci*[®] system and 3DUI
 - Determine what is most appropriate for voice integration
 - Determine what makes sense as “states”
- ▶ Goal:
 - Formulate lists of states and commands
 - Find ideas for video demonstrations

Design Phase

- ▶ Familiarize ourselves with CISST libraries, specifically control of *da Vinci*[®] robot and 3DUI
- ▶ Familiarize ourselves with Sphynx 4 and C++ wrapper
- ▶ Flesh out software architecture
- ▶ Goal:
 - A detailed design of how the software will work, including classes, methods, key variables, etc.

Implementation Phase

2 Concurrent Paths

1. Build speech-to-command program
2. Film video demonstrations

Our Plan

- Get a very simple program working that can do only one or two things
- Analyze our voice control process when used in practice and improve/modify accordingly
 - E.g.: should we ask for confirmation? is our process the best one in practice? safety issues?
 - Documentation is key here!
- Film first demonstration(s)
- Repeatedly add to program capabilities, analyze, document and film whenever we have a good idea for a demonstration

Dependencies

	Being done to resolve...	Affects..	Resolve by...
Access to Mock OR	Allison Morrow	Exploratory Phase	2/21
NDA w. Intuitive Surgical	Alyssa	Exploratory Phase	2/21
JHED Access to Mock OR computer	Anton	Exploratory Phase	2/27
Time with Anton to put necessary software on computers	Anton	Design Phase	3/6
Sphynx 4 C++ Wrapper	CS undergrad should be done in 2 weeks	Design Phase	3/12
Video Camera	DMC has available to reserve	Implementation Phase	April

Timeline and Milestones

Timeline

	Feb 20	Feb 27	Mar 6
Exploratory Phase	Active		
Init. Design Phase		Active	
Implementation Phase			
Build simple program			
Analyze/modify			
Film 1 st demonstration			
Add functionality			
Document			
Wrap-Up			
Final Report			
Presentation			

	Mar 13	Mar 20	Mar 27	Apr 3	Apr 10	Apr 17	Apr 24	May 1	May 8	May 15
Finish Design	Spring Break									
		Active								
				Active						
					Active					
						Finish 1 st Film				
		Active								
								Active		
Finish Project										Active

Milestones

- ▶ **March 13**
 - Finish design and list of states and commands
 - Finish software architecture of speech-to-command program
- ▶ **April 17**
 - Finish first video demonstration
- ▶ **May 15**
 - Wrap up all coding
- ▶ **May 19**
 - Poster presentation

Management Plan

Management Specifics

- ▶ Weekly meetings with Anton Deguet
- ▶ We will be meeting at least twice per week, depending on week-to-week schedule
- ▶ During the 1st two phases, our weekly schedule will revolve mostly around when the mock OR is available
- ▶ Partner programming in the beginning to learn software
- ▶ Weekly on Sunday: assessment of progress and adjustment of schedule

Thank You

»» Questions/Comments?

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