

# Enhanced Simulation for the daVinci System



Group 6  
Check Point Talk  
Anand Malpani (Graduate, CS)

## MENTORS

Anton Deguet

*Sr. Software Engineer  
(LCSR)*

*Johns Hopkins  
University (JHU)*

Prof. Taylor

*Professor (CS) & Director  
(ERC-CISST)*

*Johns Hopkins  
University (JHU)*

Simon DiMaio

*Sr. Manager*

*Research and Advanced  
Systems Development,  
Intuitive Surgical Inc. (ISI)*

Ashwin Prakash

*Software Engineer*

*Intuitive Surgical Inc. (ISI)*

# Outline

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- Motivation
- Significance
- Deliverables
- Simulation Sandbox
- Dependencies
- Timeline

# Background



daVinci Skills Simulator on Si Console<sup>[1]</sup>



daVinci S Console<sup>[2]</sup>



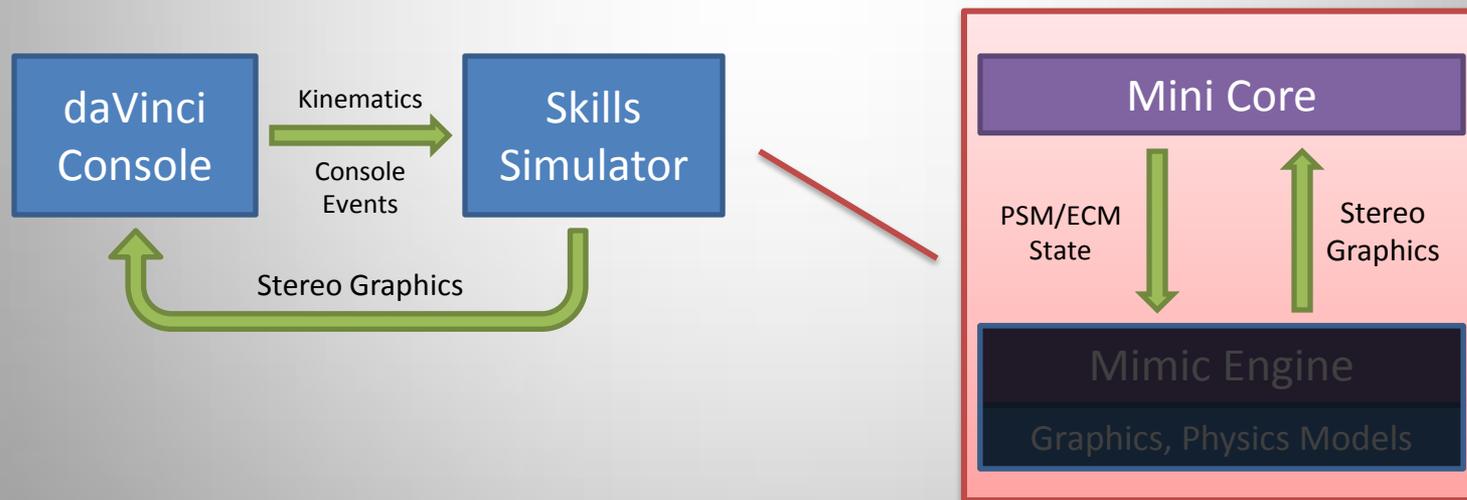
Anastomosis Task using Simulation



Anastomosis Task using Phantoms

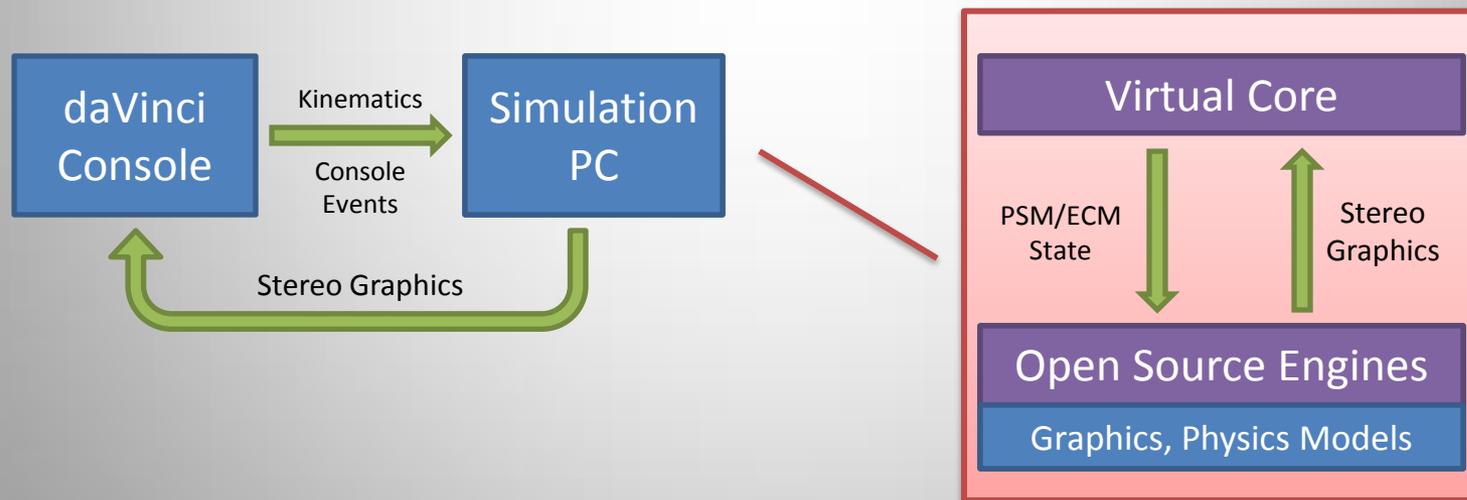
# Motivation

- Simulation exercises outsourced to *Mimic Simulation Inc.* (which acts as a **black box**)
- Developer has no access to the graphics rendering and the environment



# Goal: Simulation Sandbox

- Develop a simulation framework for the daVinci System using **Open Source** dependencies (except ISI API [3])
  - CISST-SAW [4,5] (developed at ERC-CISST, JHU)
  - H3DAPI [6]



# Significance

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- Develop **new environments** using existing graphics and physics models
- Develop **new object models** for new applications
- Allow **patient specific anatomical data simulation** for procedural planning
- Provide a **rapid prototyping environment** for UI's, image guidance, new procedures, new instruments
- Be the **testing ground** for learning approaches to model task performance, perform tool-tracking

# Deliverables

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- MINIMUM [1 WEEK BEHIND]
  - Extend CISST component for BB-API [IN PROGRESS]
  - Implement 'virtual slaves' component for simulation [IN PROGRESS]
  - Demo *sandbox* using a basic example
- EXPECTED
  - Extend sandbox to incorporate camera control, clutching
  - Demo using an application like *Match Board* task
- MAXIMUM
  - Extend *sandbox* by developing new models
  - Demo an application using these models

# Simulation Sandbox Framework

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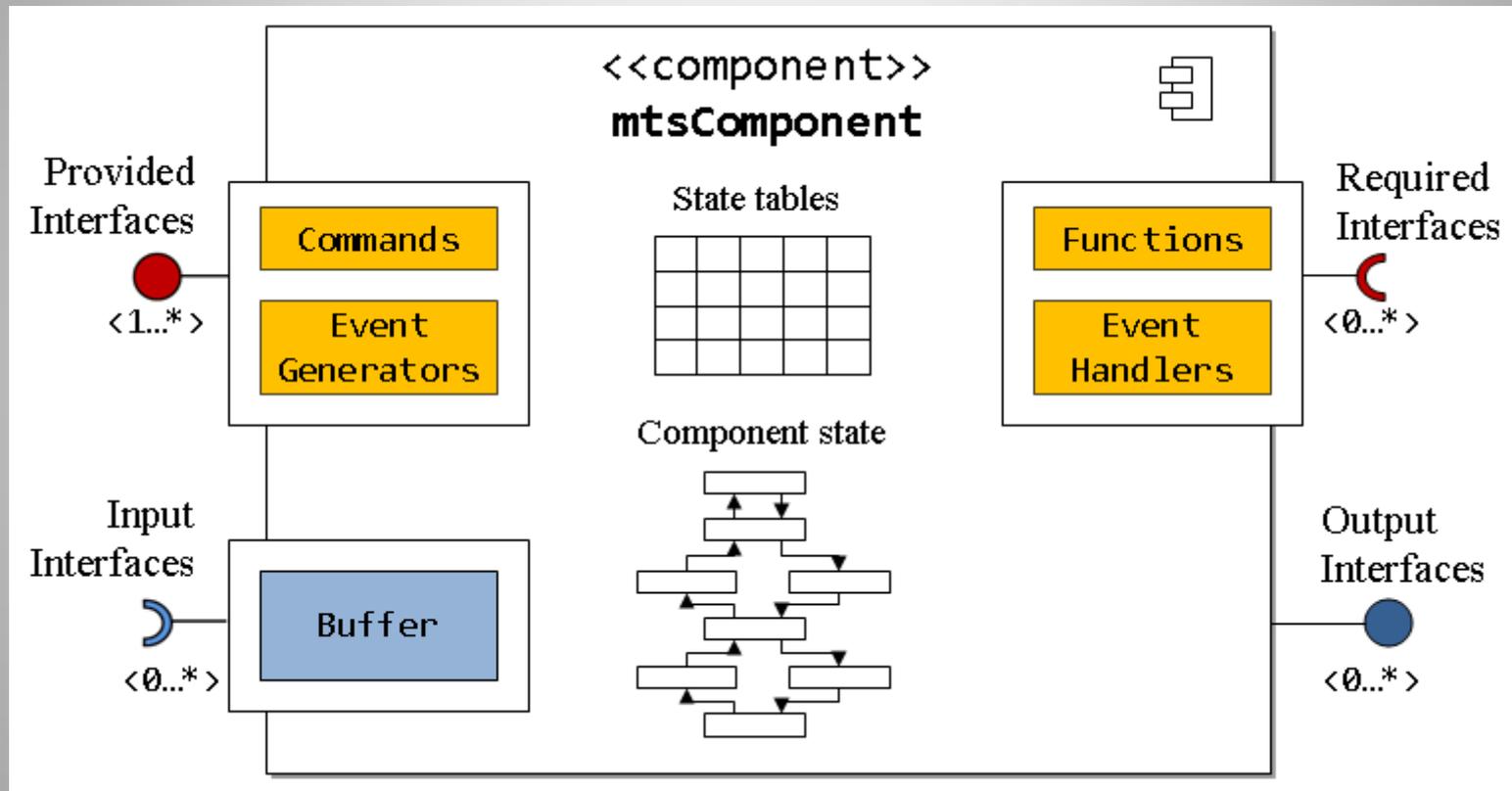
- Software dependencies:
  - ISI daVinci Research Interface (API)
  - CISST libraries and SAW framework
  - H3D library (includes HAPI, H3DPhysics)
  
- Design:
  - Block diagram
  - Flow diagram

# ISI API [3]

	<del>isi-api</del>	isi-bb-api	<del>isi-sim-api</del>
Read Access	<del>Yes</del>	Yes	<del>Yes</del>
Write Access	<del>No</del>	Yes	<del>Yes</del>
Robot Versions	Standard/S/Si	S	<del>Si</del>
Setup Access	No	No ?	Yes

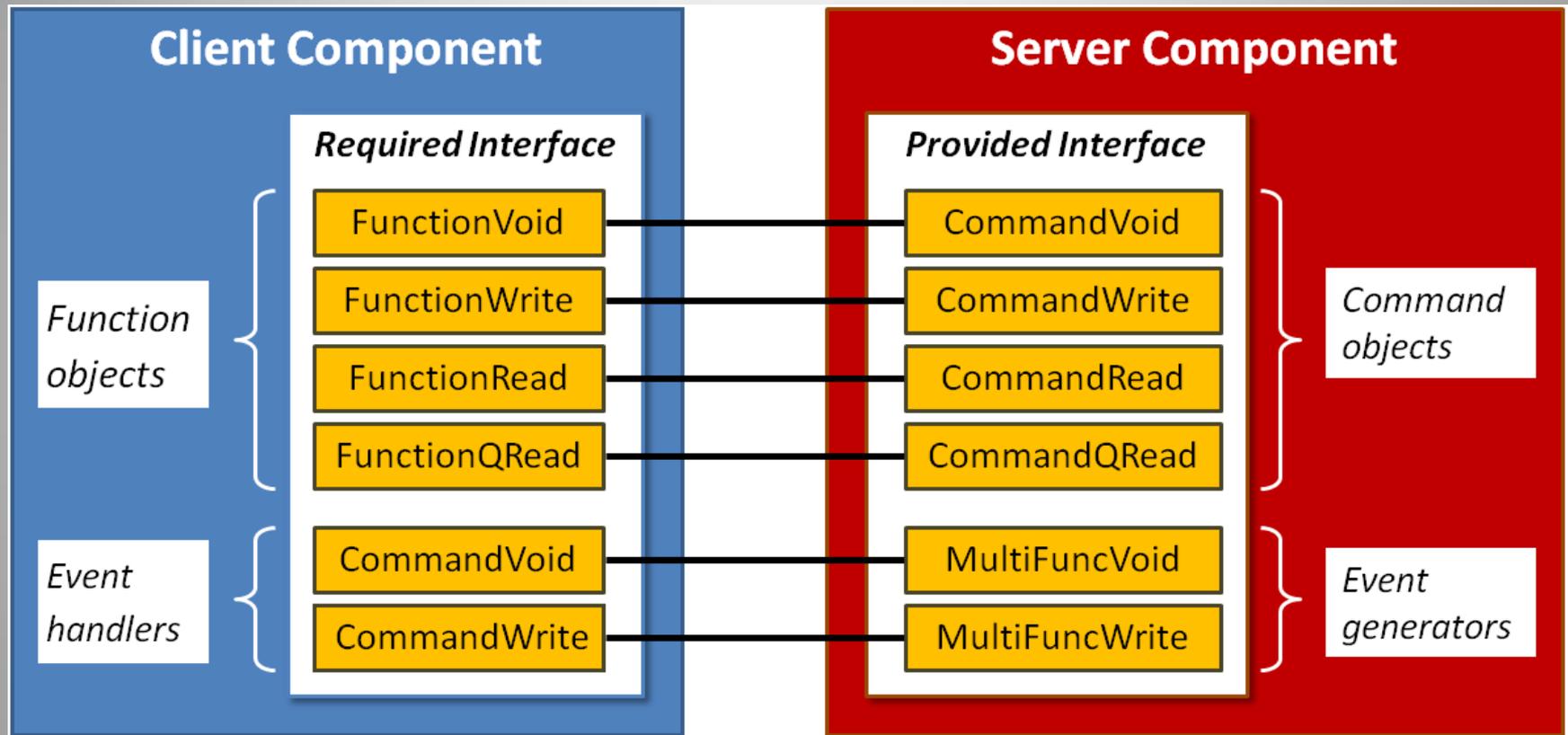
- *Write* access from bb-api to disengage slaves
- **Loss of core** on slaves due to dis-engagement
- Component for methods related to simulation

# CISST Component Framework [7]



CISST MultiTask Library – Component [7]

# CISST Component: Interfaces [7]



CISST MultiTask Component – Interfaces [7]

# CISST-SAW Components

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- *sawVirtualSlaves*
  - Emulate the slave side “*core*”
  - Methods relevant for simulation (inspired from *isi-sim-api*)
  - *Provided* and *Required* interfaces to connect to any *master*
- *cisstDaVinci (cdvReadWrite)*
  - Wrapper for the *isi-bb-api*
  - Add methods to disengage slaves from masters
  - Add methods as per need

# H3D Library [8]

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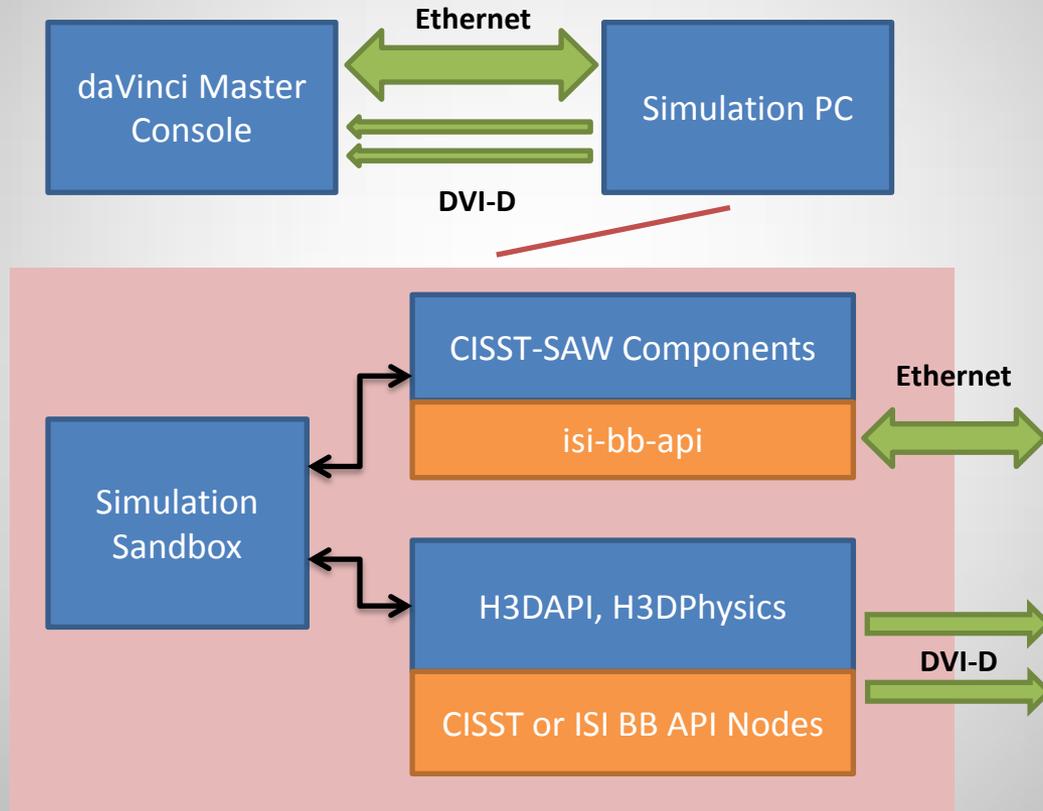
- Three levels of programming – X3D, Python, C++
- X3D
  - XML-based file format for representing 3D graphics
  - Define geometry, arrange scene-graph elements
  - **Fields** (data containers), **Nodes** (containers for fields)
- Python
  - Define behaviour of the application e.g. keyEvent handler
- C++
  - Define *nodes* and *fields* for specific purposes

# H3D Custom Nodes

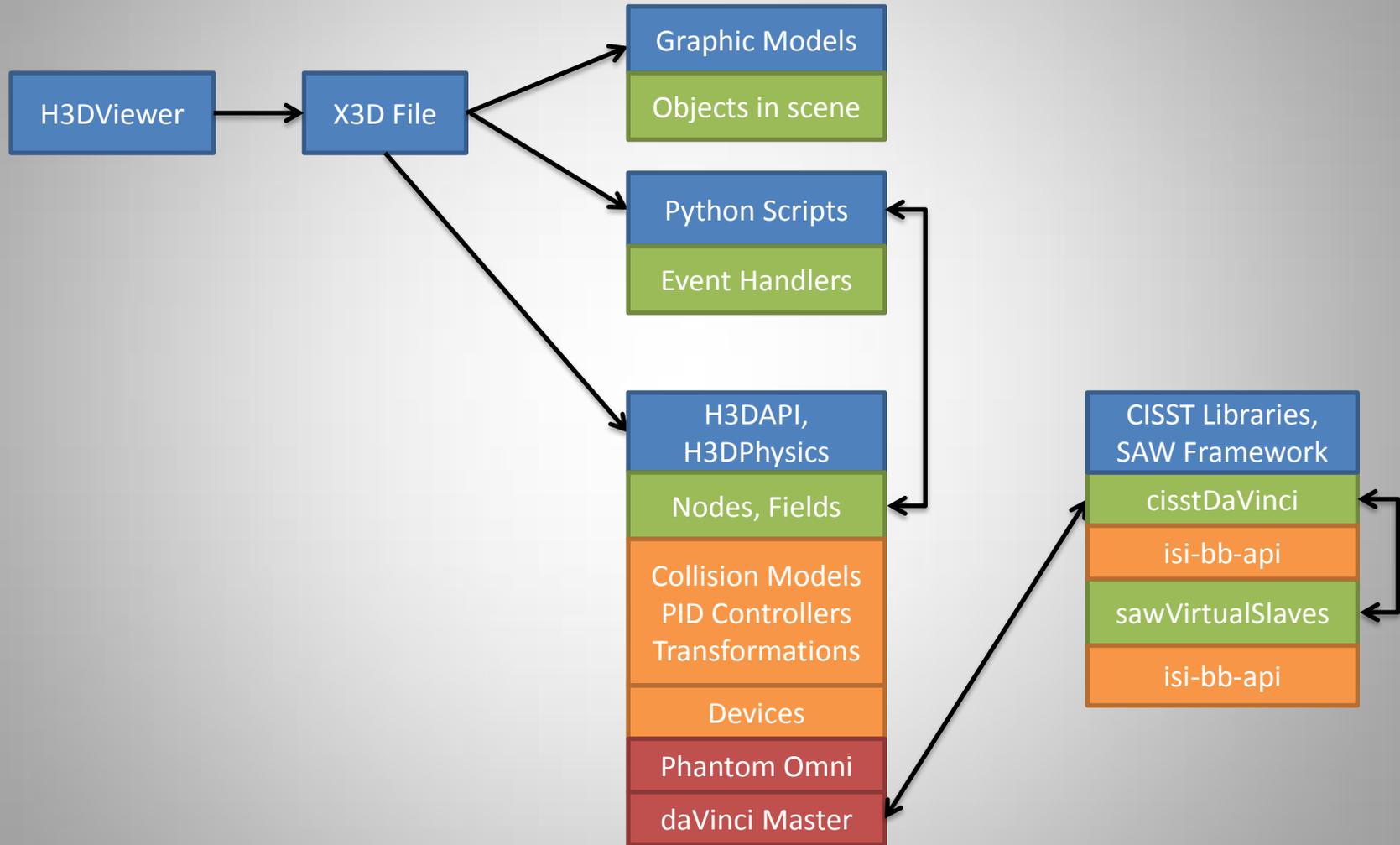
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- Virtual slaves simulation
  - Already created by ISI (Ashwin) – *JointPID*, *SevenDOF*, etc.
  - Existing ones modified also – *SingleAxisJoint*, *SliderJoint*
  - New one for *sawVirtualSlaves*
- Master device
  - New device node for *cisstDaVinci* (isi-bb-api wrapper)

# Proposed Framework



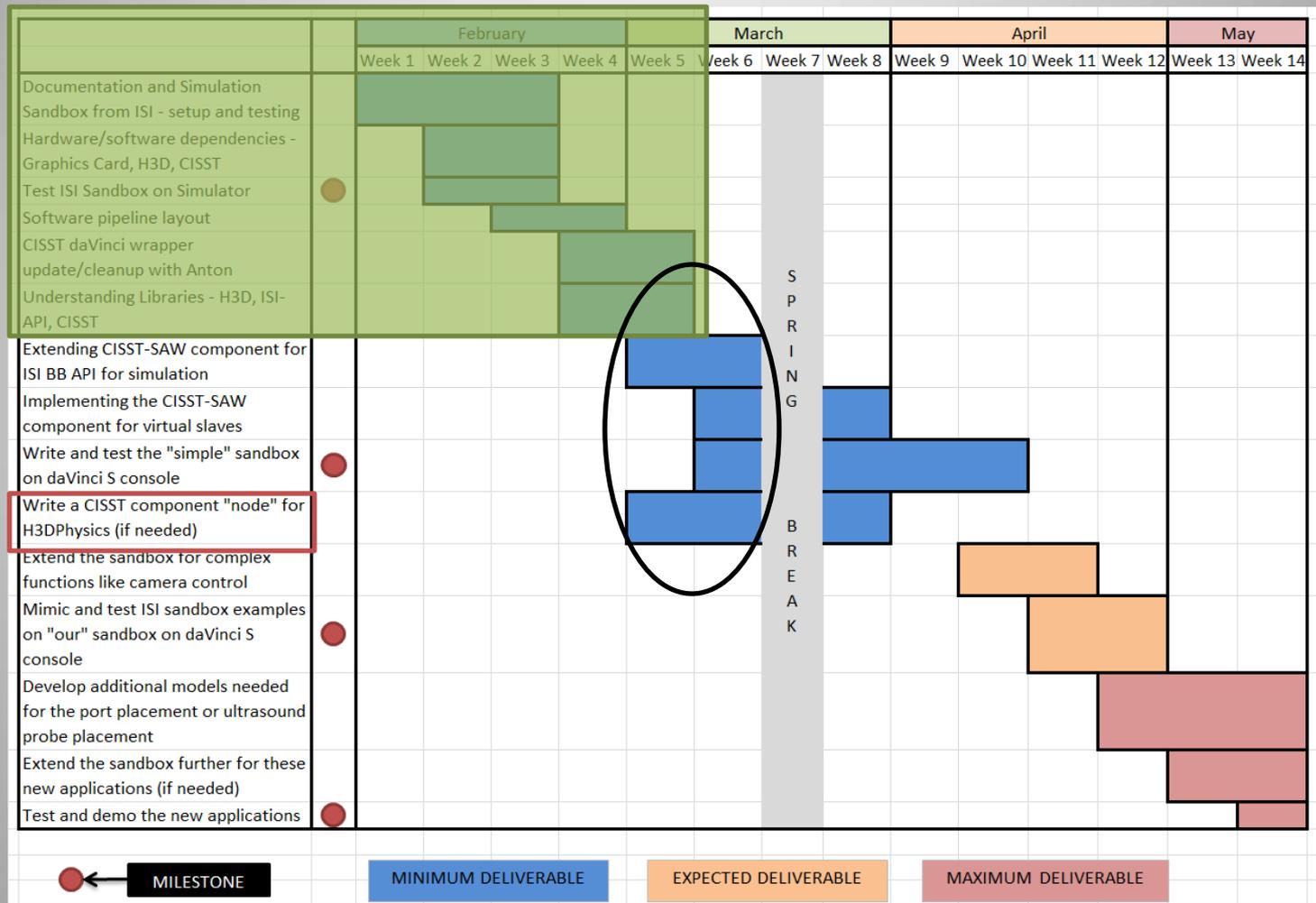
# Flow Diagram



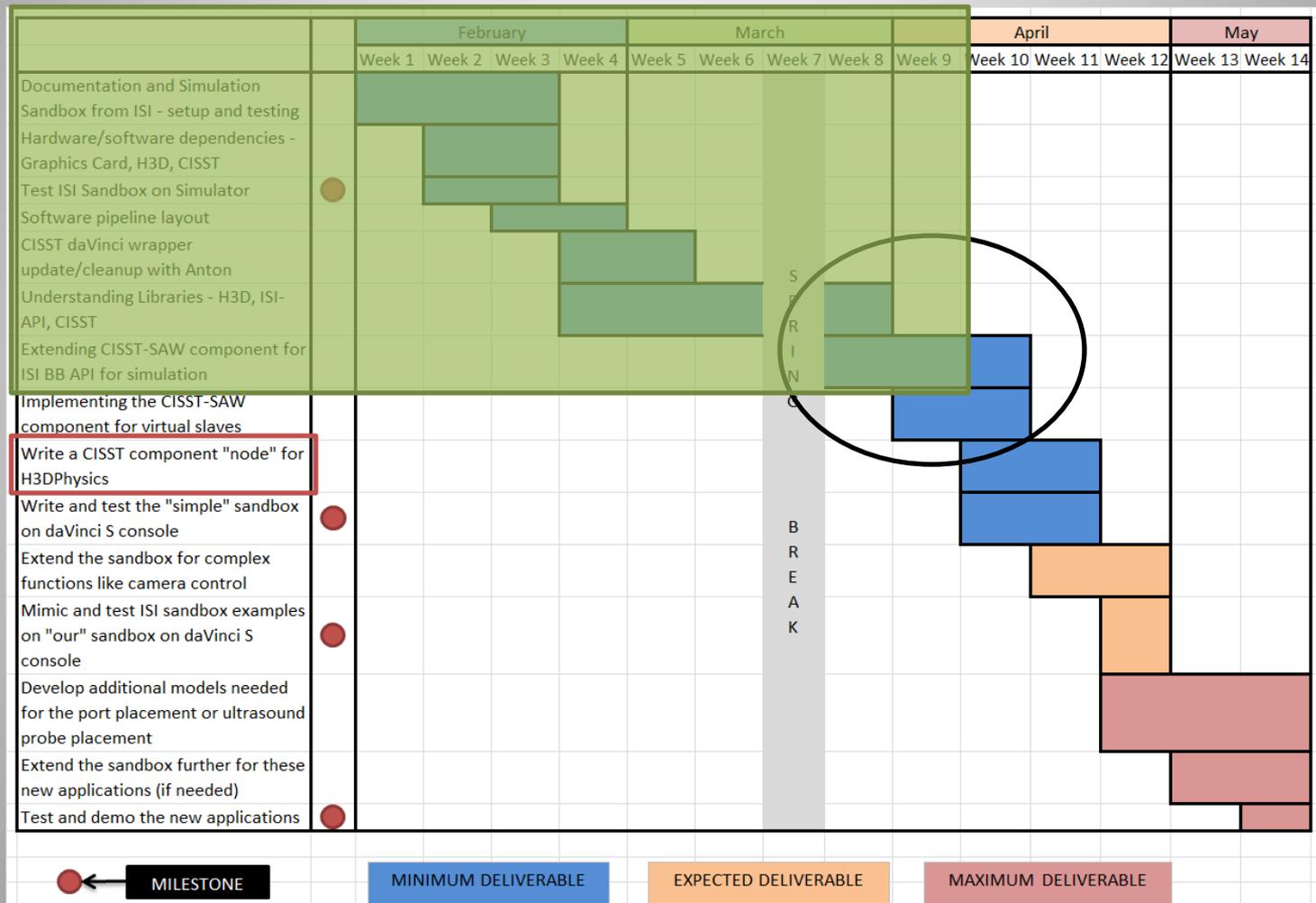
# Dependencies

Dependency	Resource	Alternative	Impact
daVinci Skills Simulator assess	Other projects usage	None	Not much
Devel. Drive for Simulator	Anton	None	Not much
Existing Sandbox from ISI	Ashwin, Simon	None	Slow down!
Funds for using the daVinci S	Prof. Taylor	None	Need this!
Computer for simulation	ISI (info), Prof. Taylor (approval)	None	Need this!
ISI-BB-API assess	Anton	None	Need this!
H3D library svn assess	Network Security	Use network outside Hopkins	Not much, except bug fixes
Test hardware pipeline	New GPU	Other GPU	Project output depends on it
CISST BB-API component	Anton	Do myself	Crucial for communication with robot
ISI_SIM_API documentation	Simon	Talk to Prof. Taylor	Not much
3D Model creation in X3D	Ashwin	Do myself	Maximum deliverables

# Proposed Timeline



# Modified Timeline



# References, Reading

1. Intuitive Surgical Inc., *daVinci Skills Simulator User Manual*
2. Intuitive Surgical Inc., *daVinci S System User Manual*
3. S. DiMaio and C. Hasser, *The daVinci Research Interface*, MICCAI Workshop on Systems and Architectures for Computer Assisted Interventions, Sep. 2008
4. A. Deguet and R. Kumar and R. Taylor and P. Kazanzides, *The cisst libraries for computer assisted intervention systems*, MICCAI Workshop on Systems and Architectures for Computer Assisted Interventions, Sep. 2008
5. B. Vagvolgyi and S. DiMaio and A. Deguet and P. Kazanzides and R. Kumar and C. Hasser and R. Taylor, *The Surgical Assistant Workstation*, MICCAI Workshop on Systems and Architectures for Computer Assisted Interventions, Sep. 2008
6. Sense Graphics A B, Open Source Haptics – H3D.org
7. ERC-CISST, <https://trac.lcsr.jhu.edu/cisst/wiki/cisstMultiTaskTutorial>
8. H3D Wiki, [http://www.h3dapi.org/modules/mediawiki/index.php/Design\\_concepts](http://www.h3dapi.org/modules/mediawiki/index.php/Design_concepts)

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Thank you!

Questions?