# Removal of Specular Reflection with Spectral Deconvolution

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#### **Project Overview**

- Design a low cost endoscopic adapter
  - Needed for third world use where costs are major issues
  - Useful in emergency situations
  - Allows for rapid image sharing when doctors are not on site
- Create a system for Android devices
  - Current solutions only work with iPhones (Endoscope-I)
  - Improve the Image Quality
    - Remove specular reflection that occurs frequently in Endoscope-I (Maximum Deliverable)



#### **Selected Papers**

- Stehle, Thomas. "Removal of specular reflections in endoscopic images." Acta Polytechnica 46.4 (2006).
  - Cited ~16 times
- Kaup, André, Katrin Meisinger, and Til Aach. "Frequency selective signal extrapolation with applications to error concealment in image communication." *AEU-International Journal of Electronics and Communications* 59.3 (2005): 147-156.
  - Cited ~64 times
  - Originally developed for error concealment in video communication
  - Frequency selective signal extrapolation was used in Stehle (2006)







## Stehle (2006) Introduction

- Specular reflection: light source of the endoscope, facing into the same direction as the camera
  - Due to the moistness of a mucosa
  - Clinicians remove adjust of endoscope camera to lessen its effect
- Original goal: to remove specular reflection in PillCam (wireless endoscope)
  - PillCam's camera direction can't be controlled
- Idea:
  - Segment the reflective region (High Luminance)
  - Correct the region by interpolation



Courtesy of http://drawingin.blogspot.com /2012/05/pillcam.html







#### Stehle (2006) Method Overview









### Stehle (2006) Method 1.1: RGB to YUV Conversion

- Image can be converted to YUV space
- Luminance information is obtained per pixel (Y channel)

$$\begin{bmatrix} Y \\ U \\ V \end{bmatrix} = \begin{bmatrix} 0.299 & 0.587 & 0.114 \\ -0.147 & -0.289 & 0.436 \\ 0.615 & -0.515 & -0.100 \end{bmatrix} \cdot \begin{bmatrix} R \\ G \\ B \end{bmatrix}$$







## Stehle (2006) Method 1.2: Segmentation by Y

- Small peak on the right corresponds to pixels that contain specular reflections
- Cutoff luminance can be determined from histogram
- Segmented as 1 if it is normal pixel, 0 if it is defective pixel with specular reflection









#### Stehle (2006) Method 1.3: Erosion

- Segmented region (0: defective pixel) is enlarged
  - We have black segment on white background
  - For smoother edge
- 9x9 circular structure was used



Courtesy of

https://www.cs.auckland.ac.nz/courses/compsci773s1c /lectures/ImageProcessing-html/topic4.htm







#### Stehle (2006) Method 2: Spectral Deconvolution Overview

- Iterative method to estimate DFT
  - Theoretical work done in Kaup et al. (2005).



#### Adapted from Stehle (2006) Section 2.2 Spectral Deconvolution







#### Stehle (2006) Method 2.1: Initialization

• Iterative method to estimate DFT



- *F*<sup>(i)</sup>(k) : estimated image F(k), computed by estimated coefficients G(s), G<sup>(i-1)</sup>(N-S)
- G<sup>(i)</sup>(k): error after deconvolution with estimated coefficients

$$^{(1)}(k) = G(k) - \frac{1}{N} \cdot \hat{F}(k) * W(k)$$
  
=  $G(k) - \frac{1}{N} \Big( \hat{F}(s) \cdot W(k-s) + \hat{F}^*(s) \cdot W(k+s) \Big)$ 

Note that F(k) = F\*(N-k)

G

#### Adapted from Stehle (2006) Section 2.2 Spectral Deconvolution



f(U(n)





## Stehle (2006) Method 2.2: Energy Reduction

- Iterative method to estimate DFT
  - The goal of iterative method is to minimize the error, G<sup>(i)</sup>(k), or to maximize the energy reduction





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11

#### Stehle (2006) Method 2.3: Estimation of Spectral Coefficient

• Iterative method to estimate DFT



$$\hat{F}(s^{(i)}) = \frac{G^{(i-1)}(s^{(i)})W(0) - (G^{(i-1)}(s^{(i)}))^* W(2s^{(i)})}{|W(0)|^2 - |W(2s^{(i)})|^2}.$$

#### Adapted from Stehle (2006) Section 2.2 Spectral Deconvolution







#### Stehle (2006) Method 2.4: Calculation of Error Spectrum

• Iterative method to estimate DFT



$$\begin{split} P(k) &= G^{(i-1)}(k) - \frac{1}{N} \cdot \hat{F}^{(i-1)}(k) * W^{(i-1)}(k) \\ &= G^{(i-1)}(k) \\ &- \frac{1}{N} \left( \hat{F}^{(i-1)}(k) \cdot W^{(i-1)}(k-s) \right) \\ &+ \hat{F}^{*(i-1)}(k) \cdot W^{(i-1)}(k+s) \right) \end{split}$$

Adapted from Stehle (2006) Section 2.2 Spectral Deconvolution







13

## Stehle (2006) Results

- Description:
  - Top: Endoscopic image of colon
  - Bottom: Endoscopic image of esophagus
  - Left: Original image
  - Right: Processed image
- Notable qualitative changes
  - Specular reflection removed
  - Some detailed Information lost
  - Artifacts were added



Adapted from Figure 3 and Figure 4 of Stehle (2006)







14

#### Implication and Future Work

- Criticism:
  - Experiment not performed on video
  - Lack of numerical, quantitative evaluation
  - Lack of feedback from clinicians
  - Running time
- Implication
  - Iterative steps not suitable for real-time image processing
  - Lose of fine details, addition of artifacts not suitable for medical application
- Possible work:
  - Nayar, Shree K., Xi-Sheng Fang, and Terrance Boult. "Separation of reflection components using color and polarization." International Journal of Computer Vision 21.3 (1997): 163-186.
  - Oh, JungHwan, et al. "Informative frame classification for endoscopy video." Medical Image Analysis 11.2 (2007): 110-127.







## Questions?







#### Kaup et al. (2005) Results

 Concealment of block losses using the frequency selective extrapolation technique



Adapted from Figure 5 of Kaup et al. (2005)





