Project 14: Evaluation and Optimization of Virtual Rigid Body 600.446 CIS II Project Proposal

Team Member and Mentors

Member: David Lee (<u>dlee140@jhu.edu</u>) Mentors: Alexis Cheng (<u>acheng22@jhu.edu</u>), Dr. Emad M. Boctor (<u>eboctor1@jhmi.edu</u>)

Stated Topic

Virtual rigid body is a novel type of marker that is tracked by an optical tracker. A projector is attached to a surgical tool, which projects markers of light onto the surface of interest. The markers are detected, and their positions in optical tracker coordinates are defined. Three of these markers are triangulated and fitted into a pyramidal model that uniquely characterizes the pose of the projector and the surgical tool. Mathematical details are described in (Cheng et. al., 2014)¹



Statement of Relevance

Virtual rigid body provides several advantages to the conventional markers.

• Freedom of marker size

Larger markers allow more accurate tracking, but conventional markers are limited in size due to restricted space around the surgical tool, especially in the crowded laparoscopic environment. Virtual markers can be created on a surface of interest in various sizes and shapes without crowding the space.

- Field of view and freedom of tool movement
 Optical trackers serve not only as a tracking device but also as a camera to view
 the surface of interest. Conventional markers are attached to the surgical tool,
 which therefore must be placed within the optical tracker's field of view. The
 virtual markers are projected on the surface. The tool gains higher degree of
 freedom in movement as it does not have to be within the field of view, and the
 tracker can be centered on the surface of interest.
- <u>Robustness to occlusion</u> Conventional markers cannot be tracked if occluded, for example, by the surgeon's hand. On the other hand, the pose can be recovered from the projections of the virtual markers on the surgeon's hand. Furthermore, virtual rigid bodies provide higher degree of redundancies.

Goal of the Project

The current generation of virtual markers shows accuracy comparable to the conventional markers. The maker specifications, however, have not yet been optimized. This project aims to evaluate and analyze the tracking accuracy of the virtual markers using different set of marker designs. The factors of interest include, but not limited to, size, shape, and number of the markers. These factors will be evaluated for sets of fixed or moving trajectory of the projector poses. From the analyses, the optimal design will be determined.





The technical approach is illustrated in the diagram above. Performance of the virtual markers is evaluated by comparing the accuracy to that of the conventional markers. The projector is attached to a robot arm. A set of conventional markers is attached to the projector, while the projector shoots a grid ("checkerboard") of virtual markers onto a surface of interest. A pose of the projector is recovered from the conventional markers. From the virtual marker grid, a set of three markers is selected to produce desired marker triangulation, and the pose is recovered. The recovered poses of the projector from conventional and virtual markers are compared with the ground truth pose extracted from the robot arm. This metric of accuracy is compared between the two types of markers.

Deliverables

Minimum

- Marker grid
- Experimental routines in form of python or C++ codes
- Experimental data

Expected

- Analysis and evaluation of the virtual markers
- Optimal design of virtual markers

Maximum

- Publication
- Experimental data on non-level surfaces.
- Introductory ideas on projector design.

Key Dates

Feb. 28th: Preparation

- Literature study, training for UR5 control
- Virtual marker grid development
- Resolution of all dependencies

Mar. 15th: Experimental Setup

• Development and documentation of a package of routines to acquire data from the MicronTracker and UR5 robot.

Mar. 31st: Experiments and Data Acquisition

- Experimental design (robot arm trajectories, marker specifications)
- Data acquisition for fixed pose and a trajectory of poses

• Minimum deliverables

Apr. 15th: Evaluation and Analysis

• Analysis and determination of optimal marker parameters.

• Expected deliverables

Apr. 30st: And Beyond

- Publication, further experiments, such as on non-level surfaces
- Maximum deliverables

May 9th: Cleanup, poster presentation, and final report

Dependencies

Hardware

- MicronTracker (Optical tracker)
- Universal Robots robot arm and controller
- Robot projector adapter To be printed with a 3D printer.
- Laptop

Commercial Software

- MicronTracker SDK
- Universal Robots control system

Internal algorithm and software

• Pose estimation of the projector given the coordinates of markers

Miscellaneous

• Access to Hackerman hall Robotorium - Paperwork in process

Management Plan

- Appointment with Alexis every Tuesday at 16:30 and with Dr. Boctor by appointment.
- Coordination with other groups using UR5 and MicronTracker systems will be necessary.
- Log.

Reading List

- 1. Cheng et. al., *Virtual Rigid Body: A New Optical Tracking Paradigm in Image Guided Interventions*, to appear in CARS 2014
- 2. Mcllroy et. al., *Kinectrack: Agile 6-DoF Tracking Using a Projected Dot Pattern*, ISMAR, 2012
- 3. West et. al., *Designing Optically Tracked Instruments for Image-Guided Surgery*, IEEE Transactions On Medical Imaging, 2004
- 4. Wieness et. al., Sceptre An Infrared Laser Tracking System for Virtual Environments, VRST, 2006
- 5. Wiles et. al., *Accuracy assessment and interpretation for optical tracking systems*, Medical Imaging 2004: Visualization, Image-Guided Procedures, and Display, 2004