



K-wire Tracking in 3D Camera Views

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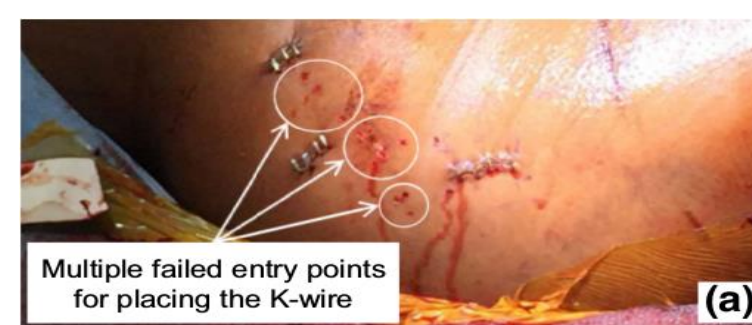
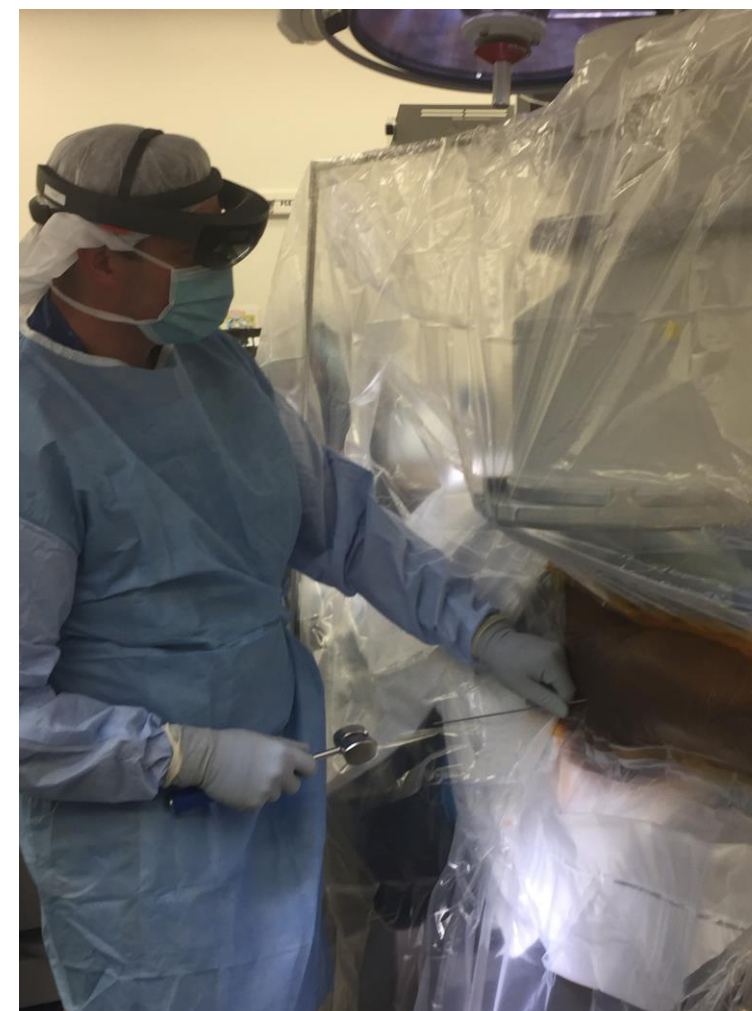
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Sing Chun Lee, Daniil Pakhmov, Bernhard Fuerst

Introduction

K-wire is a commonly used tool in many orthopedic surgeries. The goal of this project is to provide K-wire detection and tracking to aid insertion.

Currently K-wire insertion:

1. Is time consuming
2. Requires many X-rays
3. Could require multiple attempts
4. Could damage important structures



Problem Statement

We propose a deep learning based K-wire tracking algorithm using RGB images. This eliminates the need for multiple X-ray images. In addition such a technique can be easily integrated into augmented reality solutions for orthopedics surgery.

Solution

1. Data Creation:
 - Capture the K-wire and scene separately
 - Augment K-wire and scene separately
 - Compose them in stages to vary complexity

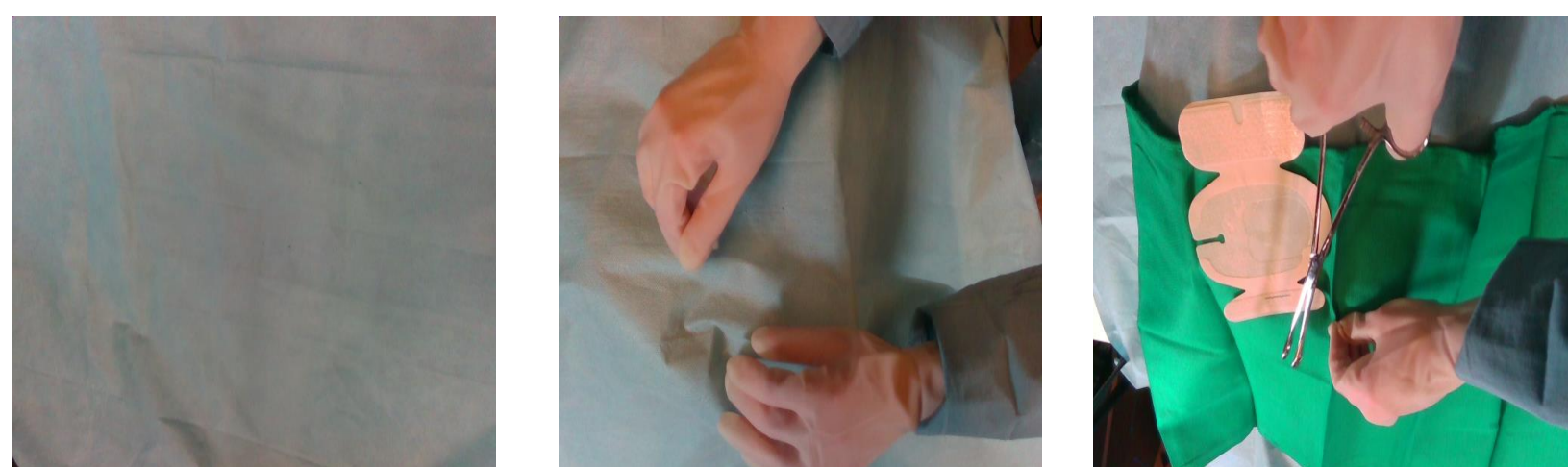


Fig: Varying data complexity: a) Level 0 b) Level 1 c) Level 2

2. Network Architecture:

- Train the network on incrementally more complex data
- Explore two different kinds of networks: U-Net and HED
- Both fully convolutional networks that allow end to end training and give pixel wise segmentation masks

3. Validation:

- 2D validation: compare orientations of the K-wire in images
- 3D validation: Triangulate 2D orientations into 3D using the stereo parameters
- Ground truth: manual segmentation on ~40 images (~40)

Management Summary

- Met a few times per week to discuss progress, issues, next steps and work distribution
- Athira: Image augmentation, U-Net
- Jie Ying: Data composition, HED
- Both: Data collection, Validation
- Weekly meetings with mentors

Acknowledgements

Special thanks to Mathias for guiding us through every step of this project, including the highs and lows of training a deep neural network. We would also like to thank Javad, Sing Chun, Daniil and Ben for helping us throughout this project. We are also grateful to Dr. Alex Johnson and Dr. Greg Osgood for smuggling us into surgeries.

Results

We validate the networks on natural (not composed) images. Both U-Net and HED perform reasonably well with Level 0 and Level 1 images. Level 2 images throw some difficulties to both the networks, due to the presence of similar instruments like scissors.

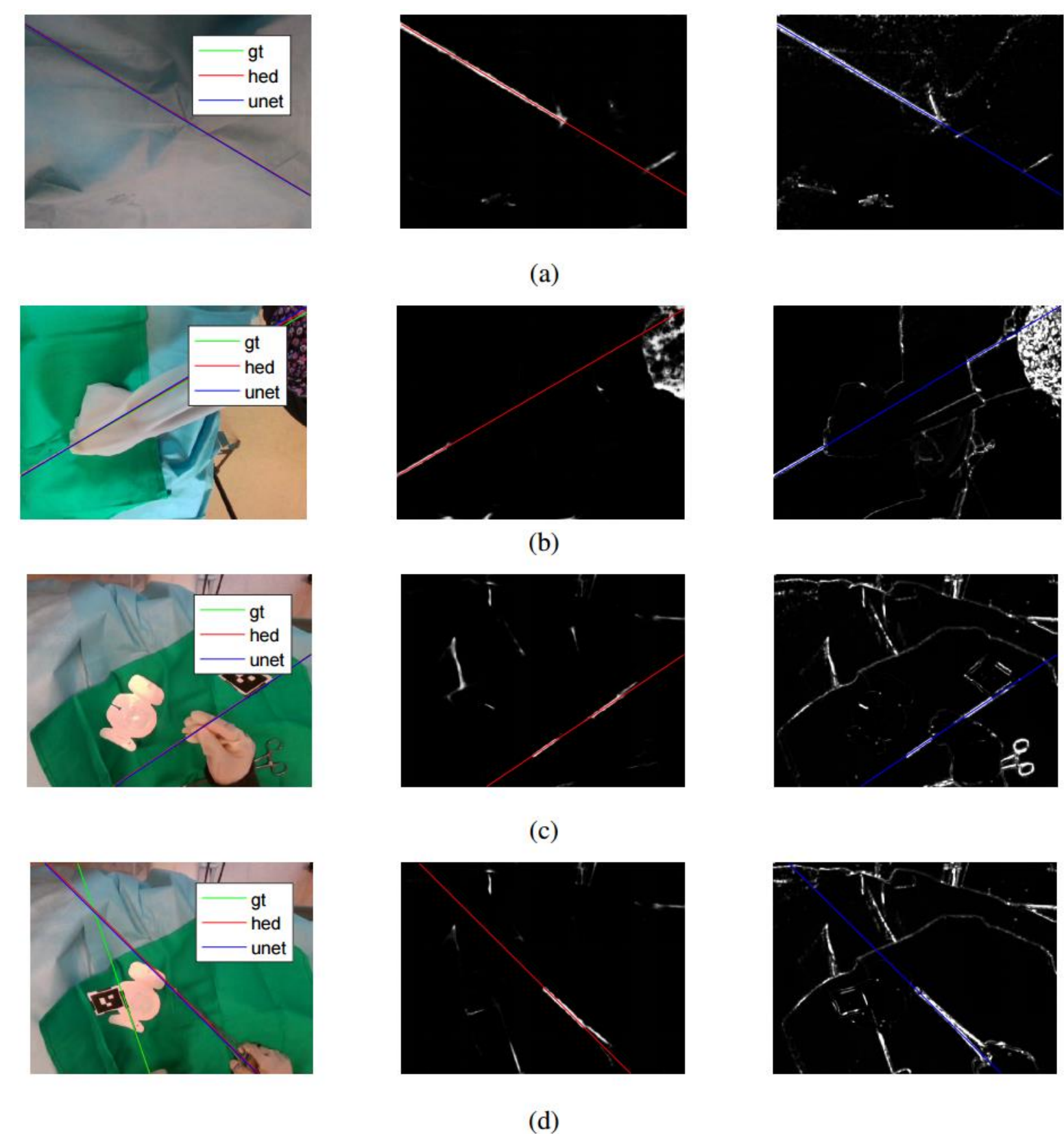


Fig: Original images, centre: HED output, right: U-Net output. These figures show sample successes and failures from Level 0 (a), Level 1 (b) and Level 2 (c & d) images

Table 1: Success Rate and Error in 2D

Level	No. of Images	Correct Detections		Error (deg)			
		HED	U-Net	HED		U-Net	
				Mean	Var.	Mean	Var.
0	10	10	10	0.33	0.25	0.40	0.27
1	10	10	10	0.55	1.00	0.50	0.37
2	10	18	13	0.83	1.43	0.77	1.19

Table 2: Success Rate and Error in 3D for Individual Stereo Pairs

	Success	T	T	T	T	T	F	T	F	T	T	Mean	Var.
HED		1.5	3.2	20.1	0.6	1.0	-	1.1	-	4.2	0.2	4.0	44.5
U-Net		16.4	-	-	1.2	-	-	2	4.6	-	-	6.0	49.9

Discussion

- Composed images can be used to augment datasets that generalize to natural images
- HED shows better performance than the U-Net though that could be because of starting with pre-trained weights
- Common point of failure is when the network detects scissors
- 2D errors could get magnified greatly in 3D

Future Work

- Improve K-wire detection in the presence of other tools
- Searching for the K-wire in the corresponding region of the other image, when it is detected only in one
- Identifying pose in 3D

Lessons Learned

- Software experience in TensorFlow
- Deep learning knowledge: Fully convolutional neural networks, effects of hyperparameter tuning
- The importance of various techniques learned in other classes such as stereo camera calibration, transformations between camera spaces, tool space, and AR toolkit marker space, and Epipolar geometry