HMD-Based Navigation for Ventriculostomy

Computer Integrated Surgery II

Spring, 2019

Mingyi Zheng and Yiwei Jiang, under the auspices of Professor Peter Kazanzides and Dr. Ehsan Azimi

Introduction

- The goal is to introduce image guidance via augmented reality on HoloLens to improve success rate of catheter placement in ventriculostomy
- The image guidance will include the AR overlay of
 - Ventricle model from CT image
 - Catheter guide overlay 2.

The Problem

- Ventriculostomy is a neurosurgical procedure that involves creating a hole within a cerebral ventricle for drainage.
- Current procedure relies on surgeons to guess the location of ventricle from CT image and anatomic points, which leads to 30% catheter misplacement.

The Solution

System Overview

- Catheter Tracking \bullet
 - Generate mask Hand color tracking and depth info
 - Probabilistic Hough transformation to find catheter endpoint
 - Thresholding based on geometric constraint
 - Calculate endpoint position and angle of catheter





Fig.3 (a) Hand Mask (b) Tracking Result

Outcomes and Results

User wear HoloLens to perform catheter insertion on skull phantom 5 times, record the number of time that hit ventricle to evaluate success rate. The score is compute by the following criteria:

| Without HMD-based Navigation System | | | | | | Evaluation |
|-------------------------------------|--------------|---------|---------|------|---------|-------------------------|
| Trial # | 1 | 2 | 3 | 4 | 5 | Total Score (100) |
| User 1 | 0 | 20 | 10 | 0 | 10 | 40 |
| User 2 | 0 | 0 | 10 | 10 | 10 | 30 |
| | Evaluation | | | | | |
| | T T I CI I I | | | | | |
| Trial # | 1 | 2 | 3 | 4 | 5 | Total Score (100) |
| Trial # User 1 | 1 | 2 20 | 3 20 | 4 20 | 5 20 | Total Score (100) 80 |



Workflow



Hardware

Zed Mini for catheter tracking and AR tracking while providing larger field of view, the angle of view is also changeable.



| Center: | 20 |
|---------------|----|
| Other region: | 10 |
| Miss: | 0 |

Table. 1 Pilot Tests Results





(a) Pilot Test Fig.4

(b) Overlay of Results

We can obviously see that users perform better with the help of our navigation system.

Future Work

- Yiwei will continue working on this project this summer.
- Machine Learning methods will be utilized for segmentation of skull and ventricle. Depth information probably will be taken advantage for registration based on ICP.
- Catheter tracking algorithm needs to be tested and integrated.
- Formal User Study and evaluation

Lessons Learned

- AR overlay drift and latency due to HoloLens SLAM inaccuracy and processing performance
- Depth information from Zed Mini is inaccurate for reflective material of catheter coating.

(b) Reconstructed Model

Software Architecture

> The software of our system mainly consists of two parts, one is on PC, for AR markers tracking and depth sensing, another is running on HoloLens, for registration, AR overlay and UI.

Calibration ullet

Pivot Calibration [1] for the pointer tip and Display Calibration [2] for OST-HMD overlay.





Fig.2 Schematic (a) Pivot Calibration

(b) Display Calibration

Registration

Based on existing clinical workflow, we designed this Three-Point Registration process to register virtual skull models to its real counterpart. We added another Manual Registration process for better alignment.

- AR marker tracking is influenced by lighting and background Credits
- Yiwei is responsible for software design, AR marker tracking, registration, calibration, communication, Unity UI, tracking accuracy tests and evaluation, as well as user study evaluation.
- Mingyi is responsible for hardware design, ventricle and skull segmentation, catheter tracking algorithm design, skull phantom test design and user study evaluation.

Publications

[1] Yaniv, Ziv. "Which pivot calibration?" Medical Imaging 2015: Image-Guided Procedures, Robotic Interventions, and Modeling. Vol. 9415. International Society for Optics and Photonics, 2015.

[2] Qian, L., Azimi, E., Kazanzides, P., Navab, N.: Comprehensive tracker based dis- play calibration for holographic optical see-through head-mounted display. arXiv preprint arXiv:1703.05834 (2017)

Support by and Acknowledgements

Firstly, we would like to thank Prof. Kazanzides, and Ehsan Azimi for their mentorship. We also thank Prof. Taylor for his guidance and advice. We specially thank Long Qian for his technical support.

