

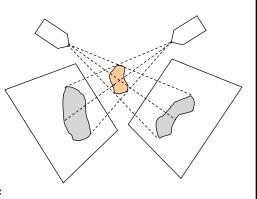
Feature-Based 2D-3D Registration

Given

- 3D surface model of an anatomic structure
- Multiple 2D x-ray projection images taken at known poses relative to some coordinate system C
- Initial estimate of the pose F of the anatomic object relative to the x-ray imaging coordinate system C

Goal

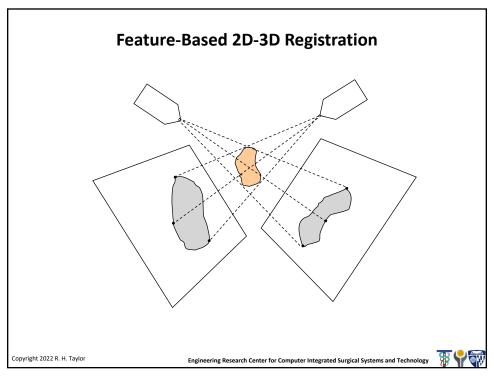
Compute an accurate value for F

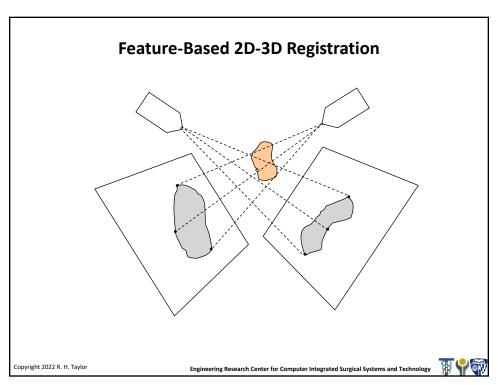


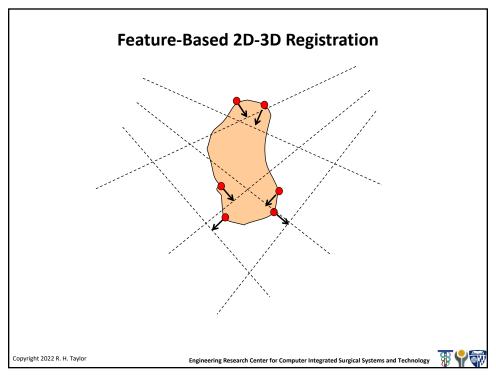
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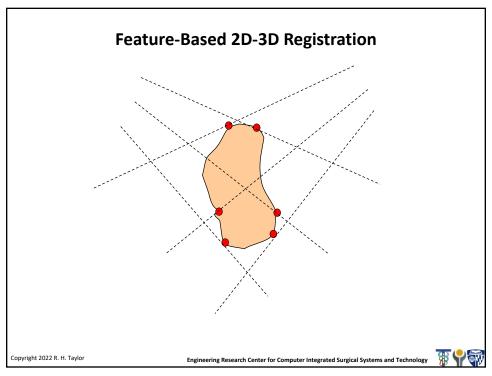
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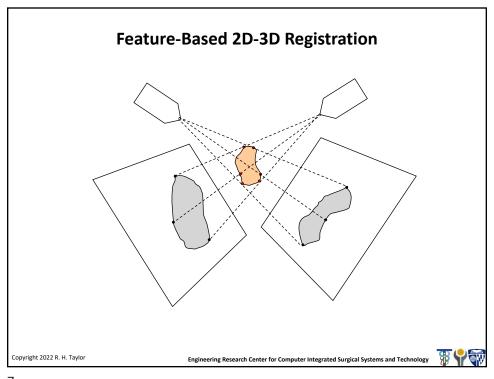












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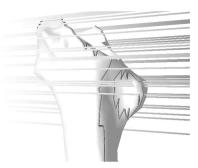
A contour-based 2D-3D method ... Gueziec et al., 1998 Step 0: Extract contours from x-ray images and compute corresponding lines between source and detector A. Guéziec, P. Kazanzides, B. Williamson, and R. Taylor, "Anatomy-Based Registration of CT-Scan and Intraoperative X-Ray Images for Guiding a Surgical Robot," IEEE Transactions on Medical Imaging, vol. 17, pp. 715-728, 1998. Copyright 2022 R. H. Taylor Engineering Research Center for Computer Integrated Surgical Systems and Technology

A contour-based 2D-3D method ...

Gueziec et al., 1998

Step 1: Given the current estimate for F = [R,t], compute the apparent projection contours of the model for each viewing direction.

Step 2: For each x-ray path line line Li, identify the closest point p_i on an apparent projection contour. This will give a set of points on the body surface to be moved toward the corresponding x-ray lines



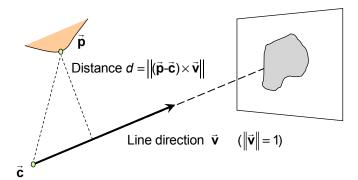
A. Guéziec, P. Kazanzides, B. Williamson, and R. Taylor, "Anatomy-Based Registration of CT-Scan and Intraoperative X-Ray Images for Guiding a Surgical Robot," IEEE Transactions on Medical Imaging, vol. 17, pp. 715-728, 1998.

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A contour-based 2D-3D method ...

Gueziec et al., 1998



Note: It is convenient to use the x-ray source position (i.e., the center of convergence for a bundle of x-ray projection lines) as the value for \vec{c} .

> A. Guéziec, P. Kazanzides, B. Williamson, and R. Taylor, "Anatomy-Based Registration of CT-Scan and Intraoperative X-Ray Images for Guiding a Surgical Robot," IEEE Transactions on Medical Imaging, vol. 17, pp. 715-728, 1998.

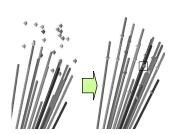
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A contour-based 2D-3D method ...

Gueziec et al., 1998

Step 3: Solve an optimization problem to compute a value of F that minimizes the distance between the p_i and the L_i.



$$\min_{\mathbf{R}, \vec{\mathbf{t}}} \sum_{i} d_{i}^{2} = \min_{\mathbf{R}, \vec{\mathbf{t}}} \sum_{i} \left\| \vec{\mathbf{v}}_{i} \times \left(\mathbf{c}_{i} - \left(\mathbf{R} \vec{\mathbf{p}}_{i} + \vec{\mathbf{t}} \right) \right) \right\|^{2}$$

 $= \min_{\substack{\mathbf{R}, \mathbf{t} \\ \text{Step 4: Iterate}}} \sum_{\substack{\mathbf{R}, \mathbf{t} \\ \text{steps}}} \left\| skew(\vec{\mathbf{v}}_i) \bullet \left(\mathbf{c}_i - \left(\mathbf{R}\vec{\mathbf{p}}_i + \vec{\mathbf{t}}\right)\right) \right\|^2$

A. Guéziec, P. Kazanzides, B. Williamson, and R. Taylor, "Anatomy-Based Registration of CT-Scan and Intraoperative X-Ray Images for Guiding a Surgical Robot," IEEE Transactions on Medical Imaging, vol. 17, pp. 715-728, 1998.

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Computational Note

Gueziec uses the Cayley parameterization for rotations:

$$\mathbf{R}(\vec{\mathbf{u}}) = (\mathbf{I} - \mathbf{skew}(\vec{\mathbf{u}})) (\mathbf{I} + \mathbf{skew}(\vec{\mathbf{u}}))^{-1}$$

This leads to the approximation

$$\boldsymbol{R}(\vec{\boldsymbol{u}}) \approx \boldsymbol{I} + skew(2\vec{\boldsymbol{u}})$$

which is similar to our familiar $\mathbf{R}(\vec{\alpha}) \approx \mathbf{I} + \mathbf{skew}(\vec{\alpha})$.

He also uses the notation \mathbf{U} =skew($\vec{\mathbf{u}}$). So $\mathbf{R}(\vec{\mathbf{u}}) = (\mathbf{I} - \mathbf{U})(\mathbf{I} + \mathbf{U})^{-1}$

Similarly, we will see $V=skew(\vec{v})$, etc.

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A countour-based 2D-3D method ...

Gueziec et al., 1998

Gueziec compared three different methods for performing the minimization in Step 3:

- Levenberg Marquardt (LM) nonlinear minimization.
- Linearization and constrained minimization
- Use of a Robust M-Estimator

A. Guéziec, P. Kazanzides, B. Williamson, and R. Taylor, "Anatomy-Based Registration of CT-Scan and Intraoperative X-Ray Images for Guiding a Surgical Robot," IEEE Transactions on Medical Imaging, vol. 17, pp. 715-728, 1998.

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Levenberg-Marquardt ...

(Following development in Gueziec et al., 1998)

Define
$$f_i(\vec{x}) = \left\| \mathbf{V}_i \left(\vec{\mathbf{c}}_i - \mathbf{R}(\vec{\mathbf{u}}) \vec{\mathbf{p}}_i - \vec{\mathbf{t}} \right) \right\|$$
 where $\vec{x}^t = [\vec{\mathbf{u}}^t, \vec{\mathbf{t}}^t], \mathbf{V}_i = skew(\vec{\mathbf{v}}_i)$

Our goal is to minimize

$$\varepsilon(\vec{x}) = \sum_{i} f_{i}(\vec{x})^{2} = \sum_{i} \left\| \mathbf{V}_{i} \left(\vec{\mathbf{c}}_{i} - \mathbf{R}(\vec{\mathbf{u}}) \vec{\mathbf{p}}_{i} - \vec{\mathbf{t}} \right) \right\|^{2}$$

We note that $\varepsilon(\vec{x})$ is nonlinear. Levenberg-Marquardt is a widely used optimization method for problems of this type. However, it requires us to evaluate the partial derivitives $\partial f_i / \partial x_j$. Gueziec worked these out symbolically for his problem

A. Guéziec, P. Kazanzides, B. Williamson, and R. Taylor, "Anatomy-Based Registration of CT-Scan and Intraoperative X-Ray Images for Guiding a Surgical Robot," IEEE Transactions on Medical Imaging, vol. 17, pp. 715-728, 1998.

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Levenberg-Marquardt ...

(Following development in Gueziec et al., 1998)

Define $f_i(\vec{x}) = \|\mathbf{V}_i(\vec{\mathbf{c}}_i - \mathbf{R}(\vec{\mathbf{u}})\vec{\mathbf{p}}_i - \vec{\mathbf{t}})\|$ where $\vec{x}^t = [\vec{\mathbf{u}}^t, \vec{\mathbf{t}}^t], \mathbf{V}_i = skew(\vec{\mathbf{v}}_i)$

$$\mathbf{J} = \begin{bmatrix} \cdots & \frac{\partial f_i}{\partial \vec{\mathbf{x}}} & \cdots \end{bmatrix} = \begin{bmatrix} \cdots & \frac{\partial f_i}{\partial \vec{\mathbf{u}}} & \cdots \\ \frac{\partial f_i}{\partial \vec{\mathbf{t}}} & \cdots \end{bmatrix}$$

$$\frac{\partial f_i}{\partial \vec{\mathbf{t}}} = \frac{\mathbf{V}_i^t \mathbf{V}_i (\mathbf{R} \vec{\mathbf{p}}_i - \mathbf{c} + \vec{\mathbf{t}})}{f_i}$$

$$\frac{\partial f_i}{\partial \vec{\mathbf{u}}} = \left(\frac{\partial \mathbf{R} \vec{\mathbf{p}}_i}{\partial \vec{\mathbf{u}}}\right)^t \frac{\mathbf{V}_i^t \mathbf{V}_i (\mathbf{R} \vec{\mathbf{p}}_i - \mathbf{c} + \vec{\mathbf{t}})}{f_i}$$



Details on this may be found in reference [45] of Gueziec's paper

A. Guéziec, P. Kazanzides, B. Williamson, and R. Taylor, "Anatomy-Based Registration of CT-Scan and Intraoperative X-Ray Images for Guiding a Surgical Robot," IEEE Transactions on Medical Imaging, vol. 17, pp. 715-728, 1998.

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Levenberg-Marquardt ...

(Following development in Gueziec et al., 1998)

Step 1: Pick λ = a small number; pick initial guess for \vec{x}

Step 2: Evaluate $f_i(\vec{x})$ and **J** and solve the least squares problem

$$\begin{bmatrix} \vdots \\ (\mathbf{J}^{t}\mathbf{J} + \lambda \mathbf{I})\Delta \vec{\mathbf{x}} - \mathbf{J}^{t}\mathbf{f}_{i} \\ \vdots \end{bmatrix} = \begin{bmatrix} \vdots \\ 0 \\ \vdots \end{bmatrix}$$

for $\Delta \vec{x}$.

Step 3: $\vec{x} \leftarrow \vec{x} + \Delta \vec{x}$; update λ .

Step 4: Evaluate termination condition. If not done, go back to to step 2

Note: Usually λ starts small and grows larger. Consult standard references (e.g., Numerical Recipes) for more information.

A. Guéziec, P. Kazanzides, B. Williamson, and R. Taylor, "Anatomy-Based Registration of CT-Scan and Intraoperative X-Ray Images for Guiding a Surgical Robot," IEEE Transactions on Medical Imaging, vol. 17, pp. 715-728, 1998.

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Constrained Linearized Least Squares ...

(Following development in Gueziec et al., 1998)

Step 0: Make an initial guess for $\bf R$ and $\vec t$

Step 1: Compute $\vec{\mathbf{p}}_i \leftarrow \mathbf{R}\vec{\mathbf{p}}_i + \vec{\mathbf{t}}$

Step 2: Define $\mathbf{P}_i = skew(\mathbf{\vec{p}}_i)$, $\mathbf{V}_i = skew(\mathbf{\vec{v}}_i)$

Step 3: Solve the least squares problem:

$$\varepsilon^2 = \min \left\| \begin{bmatrix} \vdots & \vdots \\ 2\mathbf{V}_i^{\mathbf{P}}_i & \mathbf{V}_i \\ \vdots & \vdots \end{bmatrix} \begin{bmatrix} \vec{\mathbf{u}} \\ \Delta \vec{\mathbf{t}} \end{bmatrix} - \begin{bmatrix} \vdots \\ \mathbf{V}_i(\vec{\mathbf{c}}_i - \vec{\mathbf{p}}_i) \end{bmatrix} \right\|^2 \quad \text{subject to } \|\vec{\mathbf{u}}\| \le \rho$$

where ρ is sufficiently small so that I+2U approximates a rotation

Step 4: Compute $\Delta \mathbf{R} = (\mathbf{I} - \mathbf{U})(\mathbf{I} + \mathbf{U})^{-1}$ Update $\mathbf{p}_i \leftarrow \Delta \mathbf{R} \mathbf{p}_i + \Delta \mathbf{t}$; $\mathbf{R} \leftarrow \Delta \mathbf{R} \mathbf{R}$; $\mathbf{t} \leftarrow \Delta \mathbf{R} \mathbf{t} + \Delta \mathbf{t}$

Step 5: If ε is small enough or some othe termination condition is met, then stop. Otherwise go back to Step 2.

A. Guéziec, P. Kazanzides, B. Williamson, and R. Taylor, "Anatomy-Based Registration of CT-Scan and Intraoperative X-Ray Images for Guiding a Surgical Robot," IEEE Transactions on Medical Imaging, vol. 17, pp. 715-728, 1998.

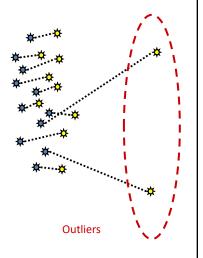
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Robust Pose Estimation ...

 Basic idea is to identify outliers and give them little or no weight.



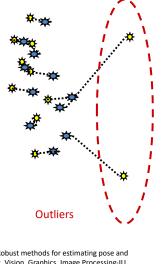
R. Kumar and A. R. Hanson, "Robust methods for estimating pose and a sensitivity analysis," Comput. Vision, Graphics, Image Processing-IU, vol. 60, no. 3, pp. 313–342, 1994.

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Robust Pose Estimation ...

 Basic idea is to identify outliers and give them little or no weight.



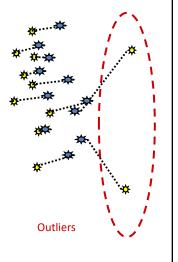
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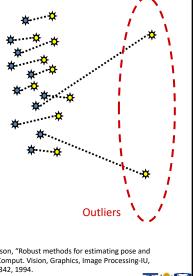
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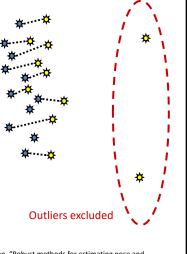
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Robust Pose Estimation ...

• Basic idea is to identify outliers and give them little or no weight.

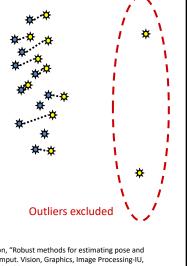


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Robust Pose Estimation ...

 Basic idea is to identify outliers and give them little or no weight.



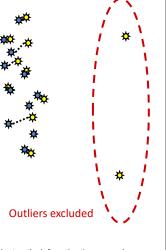
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Robust Pose Estimation ...

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Robust M-Estimator ...

(Following development in Gueziec et al., 1998)

Step 0: Make an initial guess for **R** and \vec{t}

Step 1: Compute $\vec{\mathbf{p}}_i \leftarrow \mathbf{R}\vec{\mathbf{p}}_i + \vec{\mathbf{t}}$

Step 2: Define $\mathbf{P}_i = skew(\vec{\mathbf{p}}_i)$, $\mathbf{V}_i = skew(\vec{\mathbf{v}}_i)$,

Step 3: Solve a robust linearized problem

$$\varepsilon = \underset{\mathbf{u}, \Delta \mathbf{t}}{\operatorname{argmin}} \sum_{i} \rho \left(\frac{0.6745 \ \mathbf{e}_{i}}{median(\{\mathbf{e}_{i}\})} \right) \text{ where } \mathbf{e}_{i} = \left| \left| \mathbf{V}_{i}(\vec{\mathbf{p}}_{i} - \mathbf{c}_{i} + 2\mathbf{P}_{i}\vec{\mathbf{u}} + \Delta \vec{\mathbf{t}}) \right| \right|$$

(See next slide)

Step 4: Compute $\Delta \mathbf{R} = (\mathbf{I} - \mathbf{U})(\mathbf{I} + \mathbf{U})^{-1}$ Update $\mathbf{p}_i \leftarrow \Delta \mathbf{R} \mathbf{p}_i + \Delta \mathbf{t}^i$; $\mathbf{R} \leftarrow \Delta \mathbf{R} \mathbf{R}^i$; $\mathbf{t}^i \leftarrow \Delta \mathbf{R} \mathbf{t}^i + \Delta \mathbf{t}^i$

Step 5: If ε is small enough or some othe termination condition is met, then stop. Otherwise go back to Step 2.

A. Guéziec, P. Kazanzides, B. Williamson, and R. Taylor, "Anatomy-Based Registration of CT-Scan and Intraoperative X-Ray Images for Guiding a Surgical Robot," IEEE Transactions on Medical Imaging, vol. 17, pp. 715-728, 1998.

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Robust M-Estimator ...

(Following development in Gueziec et al., 1998)

Step 3.0: Set $\vec{\mathbf{u}} = \vec{\mathbf{0}}$, $\Delta \mathbf{t} = \vec{\mathbf{0}}$

Step 3.1: Compute $\mathbf{e}_i = \left| \left| \mathbf{V}_i(\vec{\mathbf{p}}_i - \vec{\mathbf{c}}_i + 2P_i\vec{\mathbf{u}} + \Delta \vec{\mathbf{t}}) \right|, \ \mathbf{s} = median(\left\{ \cdots, \mathbf{e}_i, \cdots \right\}) / 0.6745,$

Step 3.2: Solve $\vec{\mathbf{C}}\vec{\mathbf{x}} = \vec{\mathbf{d}}$, where $\vec{\mathbf{x}}^t = [\vec{\mathbf{u}}^t, \vec{\mathbf{t}}^t]$

$$\mathbf{C} = \sum_{i} \Psi(\frac{\mathbf{e}_{i}}{s}) \begin{bmatrix} 2\mathbf{P}_{i}\mathbf{W}_{i}\mathbf{P}_{i} & \mathbf{P}_{i}\mathbf{W}_{i} \\ 2\mathbf{P}_{i}\mathbf{W}_{i} & \mathbf{W}_{i} \end{bmatrix} \text{ and } \vec{\mathbf{d}} = \sum_{i} \Psi(\frac{\mathbf{e}_{i}}{s}) \begin{bmatrix} \mathbf{P}_{i}\mathbf{W}_{i}(\vec{\mathbf{c}}_{i} - \vec{\mathbf{p}}_{i}) \\ \mathbf{W}_{i}(\vec{\mathbf{c}}_{i} - \vec{\mathbf{p}}_{i}) \end{bmatrix}$$

where
$$\mathbf{W}_{i} = \mathbf{V}_{i}^{t} \mathbf{V}_{i} = \mathbf{I} - \vec{\mathbf{v}}_{i} \mathbf{V}_{i}^{t}$$
 $\Psi(\mu) = \begin{cases} \mu \left(1 - \mu^{2} / \alpha^{2}\right)^{2} & \text{if } \|\mu\| \leq \alpha \\ 0 & \text{otherwise} \end{cases}$

(**Note**: We use α =2)

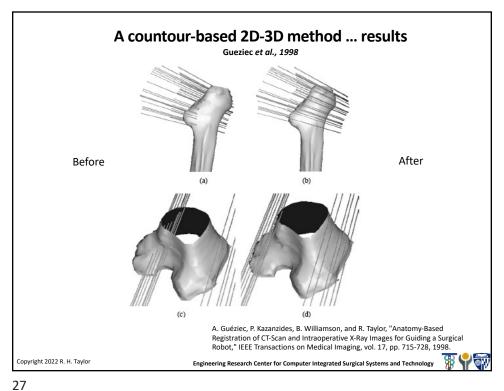
Step 3.3: Iterate steps 3.1 and 3.2 until a suitable termination condition is reached.

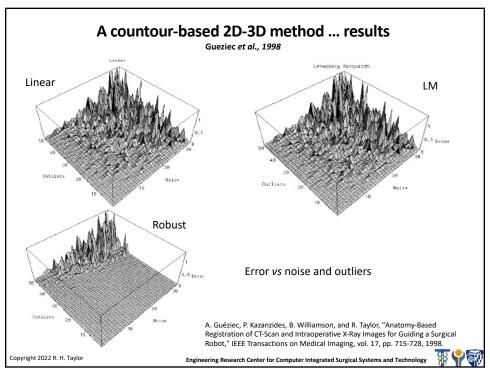
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A contour-based 2D-3D method ... times

Gueziec et al., 1998

TABLE I
AVERAGE EXECTUTION TIMES IN MS FOR THE THREE
REGISTRATION METHODS APPLIED TO DATA SETS THAT
COMPRISE 100 POINTS (TOP) AND 20 POINTS (BOTTOM)

Number Points/Method	LM	Linear	Robust
100 points (CPU time)	790	690	28
20 points (CPU time)	200	42	9.6

A. Guéziec, P. Kazanzides, B. Williamson, and R. Taylor, "Anatomy-Based Registration of CT-Scan and Intraoperative X-Ray Images for Guiding a Surgical Robot," IEEE Transactions on Medical Imaging, vol. 17, pp. 715-728, 1998.

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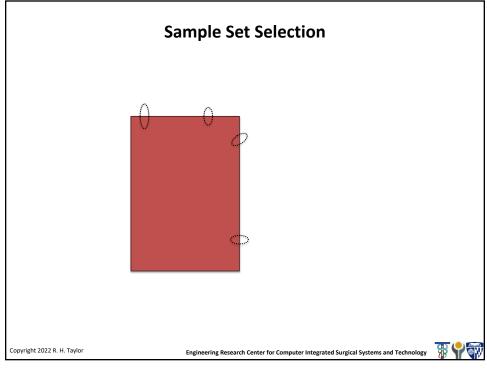
Sample Set Analysis

- **Question:** How good is a particular set of 3D sample points for the purpose of registration to a 3D surface?
- Long line of authors have looked at this question
- Next few slides are based on the work of David Simon, et al (1995)

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Sample Set Analysis: Distance Estimates

Let

$$F(\mathbf{x}) = 0$$

be the implicit equation of a surface, then one good estimate of the distance of a point ${\bf x}$ to the surface is

$$D(\mathbf{x}) = \frac{F(\mathbf{x})}{\|\nabla F(\mathbf{x})\|}$$

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Sample set analysis: sensitivity

Let \mathbf{x}_s be a point on the surface, and let $T(\overline{\eta})$ represent a small perturbation with parameters $\overline{\eta}$ with respect to the surface of point \mathbf{x}_s :

$$\mathbf{x}_s' = T(\overline{\eta})\mathbf{x}_s$$

Then we define $\mathbf{V}(\mathbf{x}_s)$ to be

$$\mathbf{V}(\mathbf{x}_s) = \frac{\partial D(T(\overline{\eta})\mathbf{x}_s)}{\partial \overline{\eta}} = \begin{bmatrix} \mathbf{n}_s \\ \mathbf{x}_s \times \mathbf{n}_s \end{bmatrix}$$

where \mathbf{n}_s is the unit normal to the surface at \mathbf{x}_s . So,

$$D(\mathbf{T}(\overline{\eta})\mathbf{x}_s)) \simeq \mathbf{V}^T(\mathbf{x}_s)\overline{\eta}$$

Squaring this gives

$$\begin{array}{ll} D^2(\mathbf{T}(\overline{\eta})\mathbf{x}_s)) & \simeq & \overline{\eta}_T \mathbf{V}(\mathbf{x}_s) \mathbf{V}^T(\mathbf{x}_s) \overline{\eta} \\ & = & \overline{\eta}^T \mathbf{M}(\mathbf{x}_s) \overline{\eta} \end{array}$$

Note that ${\bf M}$ is 6×6 positive, semi-definite, symmetric matrix.

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Sample set analysis: sensitivity

For a region \mathcal{R} , define

$$E_{R}(\overline{\eta}) = \overline{\eta}^{T} \left[\sum_{\mathbf{x}_{s} \in \mathcal{R}} \mathbf{M}(\mathbf{x}_{s}) \right] \overline{\eta}$$

$$= \overline{\eta}^{T} \mathbf{\Psi}_{\mathcal{R}} \overline{\eta}$$

$$= \overline{\eta}^{T} \mathbf{Q} \mathbf{\Lambda} \mathbf{Q}^{T} \overline{\eta}$$

$$= \sum_{1 \le i \le 6} \lambda_{i} (\overline{\eta}^{T} \cdot \mathbf{q}_{i})^{2}$$

• Note that the eigenvectors \mathbf{q}_i correspond to small differential transformations $\mathbf{T}(\mathbf{q}_i)$, and can sort eigenvalues so that

$$\lambda_1 \ge \lambda_2 \ge \ldots \ge \lambda_6$$

- Note that eigenvector q₁ corresponds to direction of greatest constraint.
- Similarly, can also think of \mathbf{q}_6 as the least constrained direction.

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Sample Set Analysis: Goodness Measures

- Magnitude of smallest eigenvalue (Simon)
- (Kim and Khosla)

$$\frac{\sqrt[6]{\lambda_1 \cdot \ldots \cdot \lambda_6}}{\lambda_1 + \ldots + \lambda_6}$$

• Nahvi

$$\frac{\lambda_6^2}{\lambda_1}$$

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Sample Set Selection

- One blind search method (similar to Simon, 1995) is:
 - Randomly select sample points on surface
 - (prune for reachability)
 - evaluate goodness of sample set using some criterion
 - repeat many times and choose the best one found

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Sample Set Selection

- · Refinement of blind search (hill climbing):
 - Randomly select sample points on surface
 - (prune for reachability)
 - evaluate goodness of sample set using some criterion
 - replace a point from sample set with a randomly selected point
 - evaluate goodness
 - if better, keep it
 - else revert to original point and try again
- · Variations include simulated annealing, "genetic" algorithms

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Sample Set Selection: Another Alternative

- \bullet Select large number of random points \mathbf{x}_s
- Prune for reachability
- For each point, compute constraint direction $\mathbf{V}_s = \mathbf{V}(\mathbf{x}_s)$. To a first approximation, a measurement at \mathbf{x}_s with accuracy ϵ_s constrains $\overline{\eta}$ by

$$|\mathbf{V}_s \overline{\eta}| \leq \epsilon_s$$

ullet Now select subset of the \mathbf{x}_s that minimizes, e.g.,

$$\min_{\delta_s} \max \overline{\eta}^T \mathbf{S} \overline{\eta}$$

subject to

$$\begin{aligned} & \{\delta_s \ \in \ \{0,1\} \\ & |\delta_s \mathbf{V}_s \overline{\eta}| \ \leq \ \epsilon_s \\ & \sum_s \delta_s \ \leq \ \text{subsetsize} \end{aligned}$$

There are various ways to do this.

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Sample Set Selection: Another Alternative (con'd)

• One can also minimize other forms, e.g.,

 $\min \max |\sigma_i \eta_i|$

subject to similar constraints

 An alternative is to minimize the number of sample points required to ensure that some constraints on η
are guaranteed to be met. E.g.,

$$\min_{\delta_s} \sum \delta_s$$

such that

$$\delta_{\varepsilon} \in \{0, 1\}$$
 $\xi \leq \xi_{limit}$

where

$$\xi = \max_{\overline{\eta}} \overline{\eta}^T \mathbf{S} \overline{\eta}$$

or some other form subject to

$$|\delta_s \mathbf{V}_s \overline{\eta}| \leq \epsilon_s$$

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Probabilistic Registration

- Registration methods typically use some optimization algorithm to find a "best" transformation between one data set and the other.
- It makes sense to try to find the "most likely" registration transformation.
- ICP minimizes sum-of-squares distances.
- This is equivalent to assuming that point-pair match probabilities are independent and symmetric Gaussian distributions based on distances
- But there are a number of other methods that explicitly consider probabilities ...

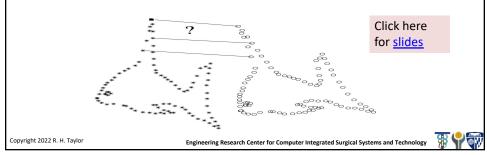
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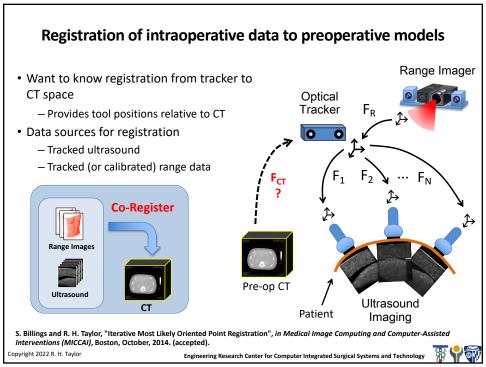


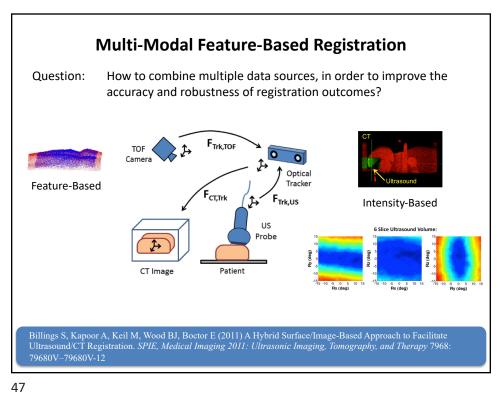
Coherent Point Drift

- A. Myronenko and X. Song, "Point-Set Registration: Coherent Point Drift", *IEEE Trans. on Pattern Analysis and Machine Intelligence*, vol. 32- 12, pp. 2262-2275, 2010.
- Alignment of point clouds
 - Fast method follows "EM" paradigm
 - Tolerates outliers and noise
 - Transformations: Rigid, affine, general deformable



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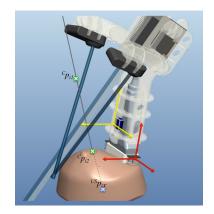




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Example: Clear Guide Medical Navigation System

- · Handheld device:
 - low cost
 - integrated on probe
 - ease of use
 - no workflow interruptions
 - in-situ guidance
 - no tool calibration
 - no sterility issues
 - high accuracy
 - real-time fusion
 - real-time quality control



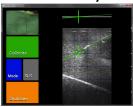
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Easy-to-Follow Guidance

 CG-1 has traditional ultrasound screen AND on-screen guidance overlay



• As well as on-patient projection



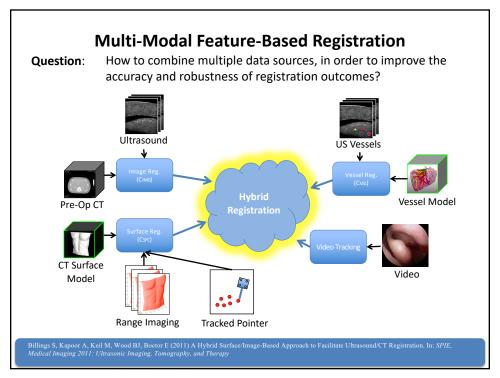
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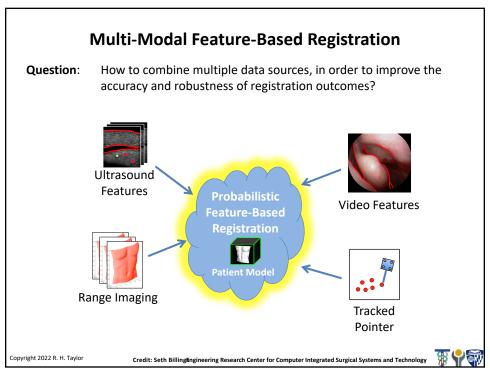




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Real-time Multi-modal Fusion Copyright 2022 R. H. Taylor Engineering Research Center for Computer Integrated Surgical Systems and Technology





Iterative Closest Point (ICP) Revisited

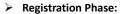


- Widely popular and useful method for point cloud to surface registration introduced by Besl & McKay in 1992
- Many variants proposed since its inception affecting all aspects of the algorithm (robustness, matching criteria, match alignment, etc.)

> Matching Phase:

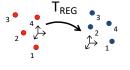
for each point in the source shape, find the closest point on the target shape

$$\boldsymbol{y_i} = \mathrm{C_{CP}}(T(\boldsymbol{x_i}), \boldsymbol{\varPsi}) = \mathop{\mathrm{argmin}}_{\boldsymbol{y} \in \boldsymbol{\varPsi}} \|\boldsymbol{y} - T(\boldsymbol{x_i})\|_2$$



compute transformation to minimize sum of square distances between matches

$$T = \underset{T}{\operatorname{argmin}} \sum_{i=1}^{n} \| \boldsymbol{y_i} - T(\boldsymbol{x_i}) \|_2^2$$



S. Billings and R. H. Taylor, "Iterative Most Likely Oriented Point Registration", in Medical Image Computing and Computer-Assisted Interventions (MICCAI), Boston, October, 2014.

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Most-Likely Point Paradigm Illustrated with ICP

1. Probability Model: isotropic Gaussian

$$f_{\text{match}}(\mathbf{x} | \mathbf{y}, \sigma^2) = \frac{1}{(2\pi\sigma^2)^{3/2}} \cdot e^{-\frac{1}{2\sigma^2} ||\mathbf{y} - \mathbf{x}||^2}$$

$$\begin{aligned} \mathbf{y}_i &= \operatorname*{argmax}_{\mathbf{y}_i \in \mathcal{\Psi}} f_{\mathrm{match}}(\mathrm{T}(\mathbf{x}_i) \,|\, \mathbf{y}_i, \sigma^2) \\ &= \operatorname*{argmax}_{\mathbf{y}_i \in \mathcal{\Psi}} \frac{1}{(2\pi\sigma^2)^{3/2}} \cdot e^{-\frac{1}{2\sigma^2} \|\mathbf{y}_i - \mathrm{T}(\mathbf{x}_i)\|^2} \\ &\to \operatorname*{argmin}_{\mathbf{y}_i \in \mathcal{\Psi}} \|\mathbf{y}_i - \mathrm{T}(\mathbf{x}_i)\| \end{aligned}$$

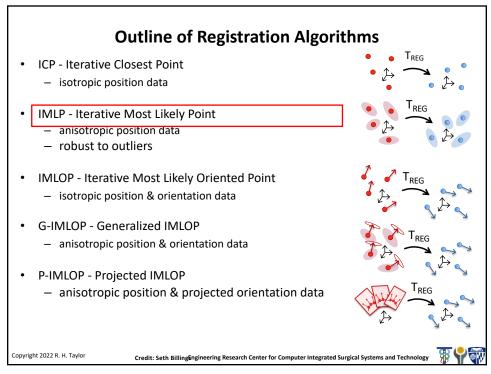
3. Registration Phase:

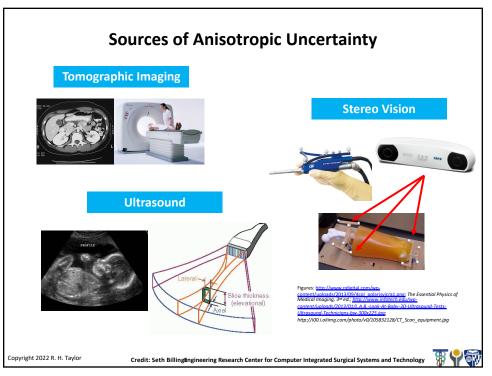
$$\begin{split} \mathbf{T} &= \underset{\mathbf{T}}{\operatorname{argmax}} \prod_{i}^{n} f_{\operatorname{match}}(\mathbf{T}(\mathbf{x}_{i}) \, | \, \mathbf{y}_{i}, \sigma^{2}) \\ &= \underset{\mathbf{T}}{\operatorname{argmax}} \prod_{i}^{n} \frac{1}{(2\pi\sigma^{2})^{3/2}} \cdot e^{-\frac{1}{2\sigma^{2}} \|\mathbf{y}_{i} - \mathbf{T}(\mathbf{x}_{i})\|^{2}} \\ &\rightarrow \underset{\mathbf{T}}{\operatorname{argmax}} \left[-n \log \left((2\pi\sigma^{2})^{3/2} \right) - \frac{1}{2\sigma^{2}} \sum_{i}^{n} \|\mathbf{y}_{i} - \mathbf{T}(\mathbf{x}_{i})\|^{2} \right] \\ &\rightarrow \underset{\mathbf{T}}{\operatorname{argmin}} \sum_{i}^{n} \|\mathbf{y}_{i} - \mathbf{T}(\mathbf{x}_{i})\|^{2} \end{split}$$

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Prior Work: Anisotropic Registration

Generalized Total Least Squares ICP (GTLS-ICP)

Estépar RSJ, Brun A, Westin C-F (2004) Robust generalized total least squares iterative closest point registration. In: MICCAI 2004

- Registration Phase
 - anisotropic noise model
 - ad-hoc implementation less accurate / efficient; can be unstable
- Match Phase
 - · isotropic (i.e. closest-point matching)
- Generalized ICP (G-ICP)
 - Registration Phase
 - anisotropic noise model limited to model locally-linear surface regions surrounding each feature point of a point cloud shape
 - · uses off-the-shelf conjugate gradient solver
 - Match Phase
 - · isotropic (i.e. closest-point matching)

Segal A, Haehnel D, Thrun S (2009) Generalized-ICP. In: Robotics: Science and Systems V

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Prior Work: Anisotropic Registration

• Anisotropic ICP (A-ICP)

Maier-Hein L, Franz AM, Dos Santos TR, Schmidt M, Fangerau M, et al. (2012) Convergent iterative closest-point algorithm to accomodate anisotropic and inhomogenous localization error. *IEEE Trans Pattern Anal Mach Intell* 34: 1520–1532.

- Registration Phase
 - · anisotropic noise model
 - ad-hoc implementation does not fully account for noise in both shapes (i.e., lacks ability to reorient the data-shape covariances during optimization)
- Match Phase
 - anisotropic noise model with non-optimal matching (finds minimal Mahalanobis distance match rather than most-likely match)
 - inefficient implementation; also cannot guarantee that the "best" match is found
- Initializes registration by ICP (due to inefficient match phase)

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Iterative Most Likely Point (IMLP)

Probability Model: anisotropic Gaussian

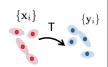
$$f_{\text{match}}(\mathbf{x} \mid \mathbf{y}, \Sigma_{\mathbf{x}}, \Sigma_{\mathbf{y}}) = \frac{1}{(2\pi)^{3/2} |\Sigma_{\mathbf{x}} + \Sigma_{\mathbf{y}}|^{1/2}} \cdot e^{-\frac{1}{2}(\mathbf{y} - \mathbf{x})^T (\Sigma_{\mathbf{x}} + \Sigma_{\mathbf{y}})^{-1} (\mathbf{y} - \mathbf{x})}$$

Match Phase:

$$\begin{aligned} [\mathbf{y}_i, \mathbf{\Sigma}_{\mathrm{y}i}] &= \operatorname*{argmin}_{[\mathbf{y}_i, \mathbf{\Sigma}_{\mathrm{y}i}] \in \boldsymbol{\Psi}} \left[\log \langle \mathbf{R} \mathbf{\Sigma}_{\mathrm{x}i} \mathbf{R}^{\mathrm{\scriptscriptstyle T}} + \mathbf{\Sigma}_{\mathrm{y}i} \rangle \right. \\ &+ \left. (\mathbf{y}_i - \mathrm{T}(\mathbf{x}_i))^{\mathrm{\scriptscriptstyle T}} (\mathbf{R} \mathbf{\Sigma}_{\mathrm{x}i} \mathbf{R}^{\mathrm{\scriptscriptstyle T}} + \mathbf{\Sigma}_{\mathrm{y}i})^{-1} (\mathbf{y}_i - \mathrm{T}(\mathbf{x}_i)) \right] \end{aligned}$$

Registration Phase:

$$\mathbf{T} = \underset{\mathbf{T} = [\mathbf{R}, \mathbf{t}]}{\operatorname{argmin}} \ \sum_{i}^{n} (\mathbf{y}_{i} - \mathbf{T}(\mathbf{x}_{i}))^{T} (\mathbf{R} \mathbf{\Sigma}_{\mathbf{x} i} \mathbf{R}^{T} + \mathbf{\Sigma}_{\mathbf{y} i})^{-1} (\mathbf{y}_{i} - \mathbf{T}(\mathbf{x}_{i}))$$



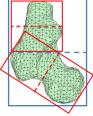
Billings SD, Boctor EM, Taylor RH (2015) Iterative Most-Likely Point Registration (IMLP): A Robust Algorithm for Computing Optimal Shape Alignment. *PLoS One* 10: e0117688

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IMLP: Match Phase



- Due to anisotropic distance metric, standard KD-tree search techniques do not apply.
- Approach: PD-tree search with modified node test



PD Tree Constructed by Datum Positions

Constructing the PD tree:

- 1. Add all datums to a root node
- $2. \ \ \, \text{Compute covariance of datum positions within the node}$
- 3. Create minimally-sized bounding box aligned to the covariance eigenvectors
- 4. Partition node along the direction of greatest extent
- 5. Form left and right child nodes from the datums in each partition
- Repeat from Step 2 for left and right child nodes until # datums in node < threshold or node size < threshold

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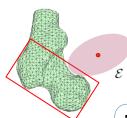
IMLP: Match Phase



Searching the PD tree:

Assume the current match candidate has a match error equal to $\boldsymbol{E}_{\text{best}}$

Question: can any feature in this node possibly provide a match error less than E_{best}?



$$\begin{split} [\mathbf{y}_i, \mathbf{\Sigma}_{\mathrm{y}i}] &= \operatorname*{argmin}_{[\mathbf{y}_i, \mathbf{\Sigma}_{\mathrm{y}i}] \in \boldsymbol{\Psi}} \left[\log (\mathbf{R} \mathbf{\Sigma}_{\mathrm{x}i} \mathbf{R}^{\mathrm{\scriptscriptstyle T}} + \mathbf{\Sigma}_{\mathrm{y}i}) \right. \\ &+ (\mathbf{y}_i - \mathrm{T}(\mathbf{x}_i))^{\mathrm{\scriptscriptstyle T}} (\mathbf{R} \mathbf{\Sigma}_{\mathrm{x}i} \mathbf{R}^{\mathrm{\scriptscriptstyle T}} + \mathbf{\Sigma}_{\mathrm{y}i})^{-1} (\mathbf{y}_i - \mathrm{T}(\mathbf{x}_i)) \right] \end{split}$$

True if: $(\mathbf{y}_i - \mathrm{T}(\mathbf{x}_i))^T (\mathbf{R} \mathbf{\Sigma}_{\mathrm{x}i} \mathbf{R}^T + \mathbf{\Sigma}_{\mathrm{node}})^{-1} (\mathbf{y}_i - \mathrm{T}(\mathbf{x}_i)) < E_{\mathrm{best}} - log_{\min}$

Node of the PD Tree

Node Test: if the ellipsoid

$$\mathcal{E} = \{ \mathbf{y} \mid (\mathbf{y} - \mathrm{T}(\mathbf{x}_i))^{\mathrm{\scriptscriptstyle T}} (\mathbf{R} \mathbf{\Sigma}_{\mathrm{x}i} \mathbf{R}^{\mathrm{\scriptscriptstyle T}} + \mathbf{\Sigma}_{\mathrm{node}})^{-1} (\mathbf{y} - \mathrm{T}(\mathbf{x}_i)) \leq E_{\mathrm{best}} - log_{\min} \}$$

intersects the bounding box of the node, then search the node

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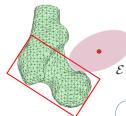
IMLP: Match Phase



Searching the PD tree:

Assume the current match candidate has a match error equal to $\boldsymbol{E}_{\text{best}}$

Question: can any feature in this node possibly provide a match error less than $\mathsf{E}_{\mathsf{best}}$?



$$\begin{split} [\mathbf{y}_i, \mathbf{\Sigma}_{\mathrm{y}i}] &= \operatorname*{argmin}_{[\mathbf{y}_i, \mathbf{\Sigma}_{\mathrm{y}i}] \in \boldsymbol{\Psi}} \left[\, \log (\mathbf{R} \mathbf{\Sigma}_{\mathrm{x}i} \mathbf{R}^{\mathrm{\scriptscriptstyle T}} + \mathbf{\Sigma}_{\mathrm{y}i}) \right. \\ &+ \, (\mathbf{y}_i - \mathrm{T}(\mathbf{x}_i))^{\mathrm{\scriptscriptstyle T}} (\mathbf{R} \mathbf{\Sigma}_{\mathrm{x}i} \mathbf{R}^{\mathrm{\scriptscriptstyle T}} + \mathbf{\Sigma}_{\mathrm{y}i})^{-1} (\mathbf{y}_i - \mathrm{T}(\mathbf{x}_i)) \right] \end{split}$$

True if: $(\mathbf{y}_i - \mathrm{T}(\mathbf{x}_i))^T (\mathbf{R} \mathbf{\Sigma}_{\mathbf{x}i} \mathbf{R}^T + \mathbf{\Sigma}_{\mathrm{node}})^{-1} (\mathbf{y}_i - \mathrm{T}(\mathbf{x}_i)) < E_{\mathrm{best}} - log_{\min}$

Details in Billings' Thesis

Node of the PD Tree Node Test: if the ellipsoid



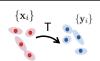
intersects the bounding box of the node, then search the node

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IMLP: Registration Phase



1. Re-formulate the cost function from an unconstrained optimization

$$\mathbf{T} = \operatorname*{argmin}_{[\mathbf{R},\mathbf{t}]} \sum_{i=1}^{n} (\mathbf{y}_i - \mathbf{R}\mathbf{x}_i - \mathbf{t})^T (\mathbf{R}\boldsymbol{\Sigma}_{xi}\mathbf{R}^T + \boldsymbol{\Sigma}_{yi})^{-1} (\mathbf{y}_i - \mathbf{R}\mathbf{x}_i - \mathbf{t})$$

to a constrained optimization

a constrained optimization
$$\mathbf{T} = \underset{[\mathbf{R},\mathbf{t}]}{\operatorname{argmin}} \sum_{i=1}^{n} (\mathbf{x}_i - \mathbf{x}_i^*)^T \mathbf{\Sigma}_{xi}^{-1} (\mathbf{x}_i - \mathbf{x}_i^*) + \sum_{i=1}^{n} (\mathbf{y}_i - \mathbf{y}_i^*)^T \mathbf{\Sigma}_{yi}^{-1} (\mathbf{y}_i - \mathbf{y}_i^*)$$
 subject to:
$$\mathbf{F}_i(\mathbf{x}_i^*,\mathbf{y}_i^*,\mathbf{R},\mathbf{t}) = \mathbf{y}_i^* - \mathbf{R}\mathbf{x}_i^* - \mathbf{t} = 0$$
 Generalized Total Least Squares (GTLS)

 x_i^* - true (unknown) data-point position yi* - true (unknown) model-point position

2. Linearize the constraints with a Taylor series centered at the measured (known) data

$$\begin{split} F_i(\mathbf{x}_i^*, \mathbf{y}_i^*, \mathbf{R}, \mathbf{t}) &\approx F_{Li}^k(\mathbf{x}_i, \mathbf{y}_i, \mathbf{d}\alpha, \mathbf{dt}) \\ &= F_i^0(\mathbf{x}_i, \mathbf{y}_i, \mathbf{R}_k, \mathbf{t}_k) - \mathbf{r}_{yi} + \mathbf{R}_k \mathbf{r}_{xi} + \mathrm{skew}(\mathbf{R}_k \mathbf{x}_i) \mathbf{d}\alpha - \mathbf{dt} = 0 \end{split}$$

 $\Delta \mathbf{R} \approx \mathbf{I} + \operatorname{skew}(\mathbf{d}\alpha)$ $\mathbf{r}_{xi} = \mathbf{x}_i - \mathbf{x}_i^*$ $\mathbf{r}_{vi} = \mathbf{y}_i - \mathbf{y}_i^*$

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IMLP: Registration Phase

- 3. Apply the method of Lagrange multipliers to solve constrained optimization.
 - 3a. Form the Lagrange function using the linearized constraints

$$\mathcal{L}(\mathbf{d}\alpha, \mathbf{dt}, \lambda) = \sum_{i=1}^{n} \mathbf{r}_{xi}^{T} \mathbf{\Sigma}_{xi}^{-1} \mathbf{r}_{xi} + \sum_{i=1}^{n} \mathbf{r}_{yi}^{T} \mathbf{\Sigma}_{yi}^{-1} \mathbf{r}_{yi} + \sum_{i=1}^{n} \lambda_{i}^{T} \mathbf{F}_{Li}^{k}(\mathbf{x}_{i}, \mathbf{y}_{i}, \mathbf{d}\alpha, \mathbf{dt})$$

3b. Solve zero gradient w.r.t. the optimization parameters and the Lagrange multipliers

$$\mathbf{J}^{\mathcal{T}} \boldsymbol{\Sigma}^{-1} \mathbf{J} \mathbf{dp} = -\mathbf{J}^{\mathcal{T}} \boldsymbol{\Sigma}^{-1} \mathbf{f}^{0} \qquad \text{modified Gauss-Newtor}$$

$$\mathbf{dp} = \begin{bmatrix} \mathbf{d} \alpha \\ \mathbf{dt} \end{bmatrix} \quad \mathbf{f}^{0} = \begin{bmatrix} \mathbf{f}^{0}_{1} \\ \vdots \\ \mathbf{f}^{0}_{n} \end{bmatrix} \quad \mathbf{J} = \begin{bmatrix} \operatorname{skew}(\mathbf{R}_{k}\mathbf{x}_{1}) & -\mathbf{I} \\ \vdots & \vdots \\ \operatorname{skew}(\mathbf{R}_{k}\mathbf{x}_{n}) & -\mathbf{I} \end{bmatrix} \quad \boldsymbol{\Sigma} = \begin{bmatrix} \mathbf{F}^{0}_{x} \boldsymbol{\Sigma}_{\mathbf{x}} \mathbf{F}^{0T}_{x} + \boldsymbol{\Sigma}_{y} \end{bmatrix}$$

$$\mathbf{F}^{0}_{x} = \begin{bmatrix} -\mathbf{R}_{k} \\ & \ddots \\ & -\mathbf{R}_{k} \end{bmatrix} \quad \boldsymbol{\Sigma}_{x} = \begin{bmatrix} \boldsymbol{\Sigma}_{x1} \\ & \ddots \\ & \boldsymbol{\Sigma}_{xn} \end{bmatrix} \quad \boldsymbol{\Sigma}_{y} = \begin{bmatrix} \boldsymbol{\Sigma}_{y1} \\ & \ddots \\ & \boldsymbol{\Sigma}_{yn} \end{bmatrix}$$

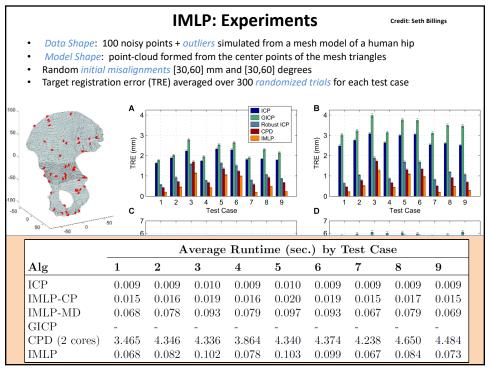
4. Iteratively solve 3b by linear least squares until convergence.

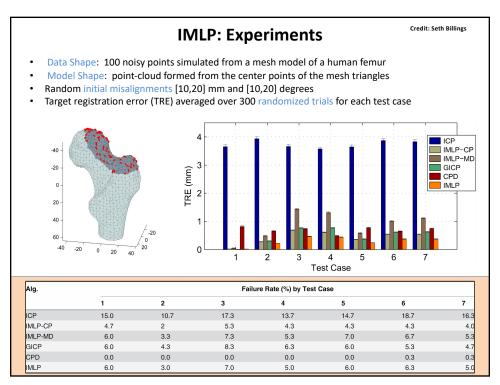
$$\mathbf{R}_{k+1} = \mathbf{R}(\mathbf{d}\alpha)\mathbf{R}_k$$
, $\mathbf{t}_{k+1} = \mathbf{t}_k + \mathbf{d}\mathbf{t}$

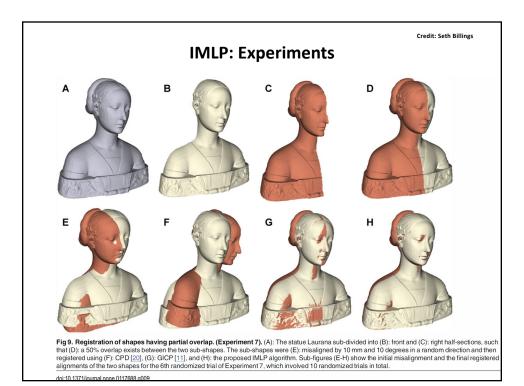
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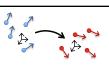








Iterative Most Likely Oriented Point (IMLOP)



Matching Phase:

for each oriented point in the source shape, find the most likely oriented point on the target shape

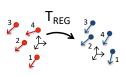
$$\boldsymbol{y_i} = \mathrm{C}_{\mathrm{MLP}}(T(\boldsymbol{x_i}), \boldsymbol{\varPsi}) = \operatorname*{argmax}_{\boldsymbol{y} \in \boldsymbol{\varPsi}} f_{\mathrm{match}}(T(\boldsymbol{x_i}), \boldsymbol{y})$$

> Registration Phase:

compute transformation to maximize the likelihood (i.e. minimize negative log-likelihood) of oriented point matches

$$T = \underset{T}{\operatorname{argmin}} \left(\frac{1}{2\sigma^2} \sum_{i=1}^{n} \| \boldsymbol{y}_{\mathbf{p}\boldsymbol{i}} - T(\boldsymbol{x}_{\mathbf{p}\boldsymbol{i}}) \|_2^2 - k \sum_{i=1}^{n} \boldsymbol{y}_{\mathbf{n}\boldsymbol{i}}^T R \boldsymbol{x}_{\mathbf{n}\boldsymbol{i}} \right)$$



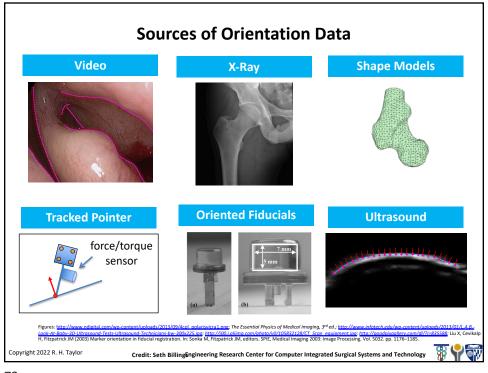


S. Billings and R. H. Taylor, "Iterative Most Likely Oriented Point Registration", in Medical Image Computing and Computer-Assisted Interventions (MICCAI), Boston, October, 2014.

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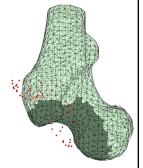




Experiments

Performance comparison of IMLOP vs. ICP was made through a simulation study using a human femur surface mesh segmented from CT imaging.

- source shape created by randomly sampling points from the mesh surface (10, 20, 35, 50, 75, and 100 points tested)
- Gaussian [wrapped Gaussian] noise added to the source points (0, 0.5, 1.0, and 2.0 mm [degrees] tested)
- Applied random misalignment of [10,20] mm / degrees
- 300 trials performed for each sample size / noise level
- Registration accuracy (TRE) evaluated using 100 validation points randomly sampled from the mesh
- Registration failures automatically detected using threshold on final residual match errors



Example source point cloud sampled from dark region of target mesh.

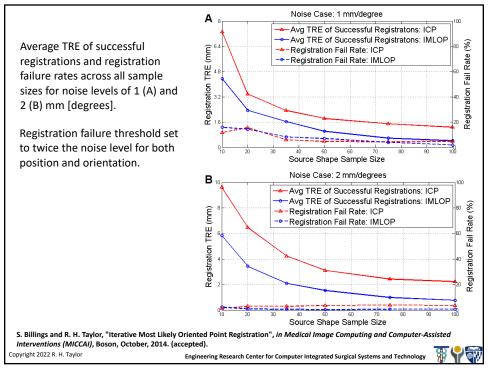
ICP: threshold on position residuals only IMLOP: threshold on position & orientation residuals

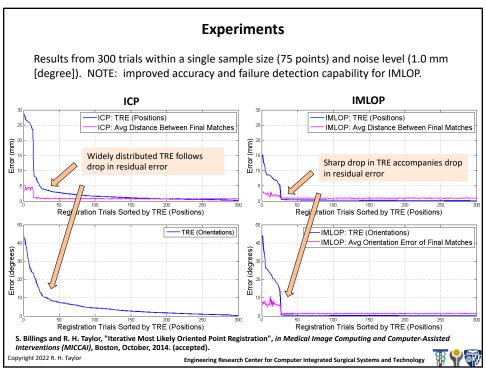
S. Billings and R. H. Taylor, "Iterative Most Likely Oriented Point Registration", in Medical Image Computing and Computer-Assisted Interventions (MICCAI), Boston, October, 2014.

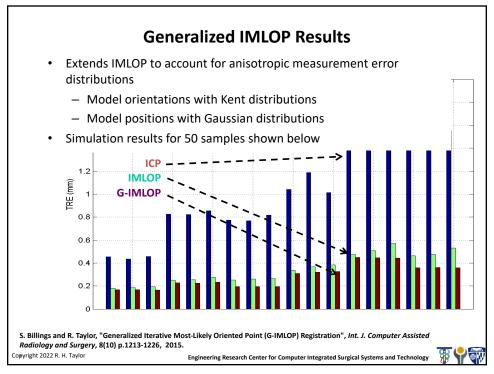
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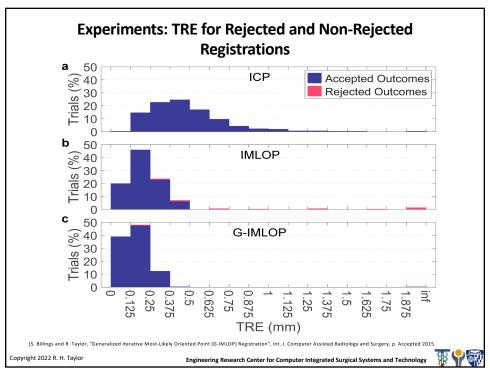
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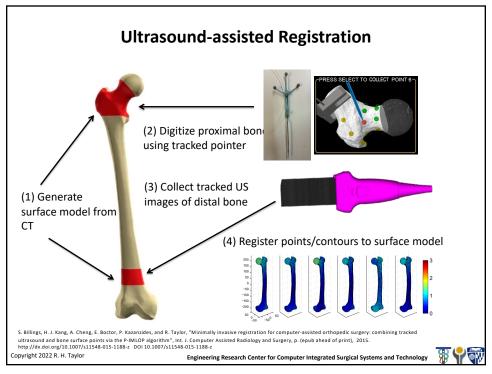


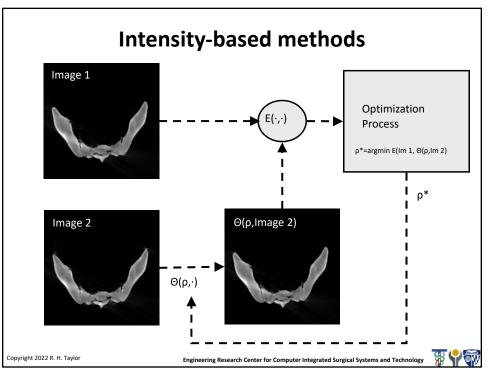












Intensity-based methods

- · Typically performed between images
- The "features" in this case are the intensities associated with pixels (2D) or voxels (3D) in the images.
- General framework:

$$\vec{
ho}^* = \min_{\vec{
ho}} E\left(Image_1, \Theta(\vec{
ho}, Image_2)\right)$$

• Methods differ mostly in choice of transformation function $\Theta(\cdot)$ and Energy function $E(\cdot,\cdot)$,

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Typical energy functions (not an exhaustive list)

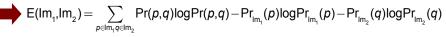
Normalized image subtraction

$$E(Im_{1},Im_{2}) = \sum_{\overline{k}} \frac{\left|Im_{1}\left[\overline{k}\right] - Im_{2}\left[\overline{k}\right]\right|}{\max_{\overline{j}} \left(Im_{1}\left[\overline{j}\right] - Im_{2}\left[\overline{j}\right]\right)}$$

Normalized cross correlation (NCC)

$$\mathsf{E}(\mathsf{Im}_{\scriptscriptstyle{1}},\mathsf{Im}_{\scriptscriptstyle{2}}) = \frac{\sum_{\overline{k}} \left(\mathsf{Im}_{\scriptscriptstyle{1}}\left[\overline{k}\right] - avg(\mathsf{Im}_{\scriptscriptstyle{1}})\right) \left(\mathsf{Im}_{\scriptscriptstyle{2}}\left[\overline{k}\right] - avg(\mathsf{Im}_{\scriptscriptstyle{2}})\right)}{\sqrt{\sum_{\overline{k}} \left(\mathsf{Im}_{\scriptscriptstyle{1}}\left[\overline{k}\right] - avg(\mathsf{Im}_{\scriptscriptstyle{1}})\right)^{2} \sqrt{\sum_{\overline{k}} \left(\mathsf{Im}_{\scriptscriptstyle{2}}\left[\overline{k}\right] - avg(\mathsf{Im}_{\scriptscriptstyle{2}})\right)^{2}}}}$$

Mutual information



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Mutual Information

- First proposed independently in 1995 by Collignon and Viola & Wells.
- Very widely practiced
- Is able to co-register images with very different sensor modalities so long as there is a stable relationship between intensities in one modality with those in another
- Many "flavors" and variations

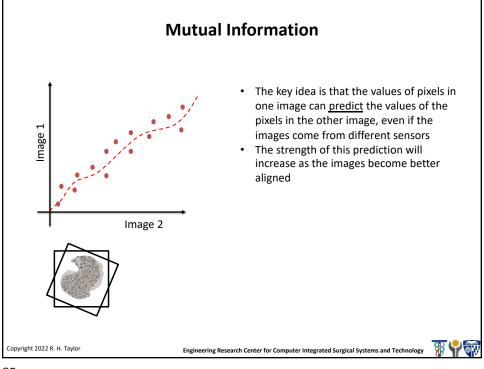
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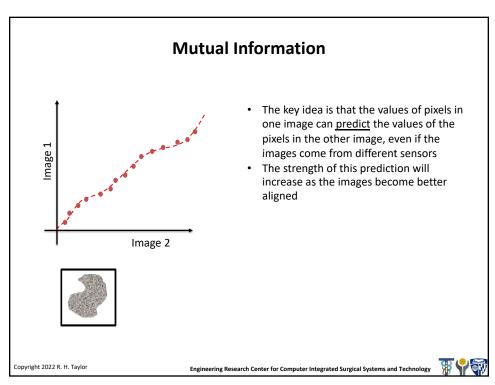
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Mutual Information The key idea is that the values of pixels in one image can <u>predict</u> the values of the pixels in the other image, even if the images come from different sensors The strength of this prediction will increase as the images become better aligned





Mutual Information

Entropy

$$H(a) = Pr(a) \log Pr(a)$$

$$H(a,b) = Pr(a,b) \log Pr(a,b)$$

Mutual Information (Viola & Wells '95, Colligen '95)

$$Similarity(A,B) = H(A) + H(B) - H(A,B)$$

Normalized mutual information (Maes et al. '97)

Similarity(A,B) =
$$\frac{H(A) + H(B)}{H(A,B)}$$

Objective function

$$E(Im_1,Im_2) = -Similarity(Im_1,Im_2)$$

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Basic Idea of Intensity-Based 2D/3D Registration

- Assumes a pre-op CT is available
- Simulate many C-Arm images and choose the most similar to the intraoperative
- Solves the following optimization problem:

 $\operatorname{argmin} \mathcal{S}(I_{\operatorname{Intra-Op}}, \mathcal{P}(\theta, I_{\operatorname{CT}}))$ $\theta \in SE(3)$



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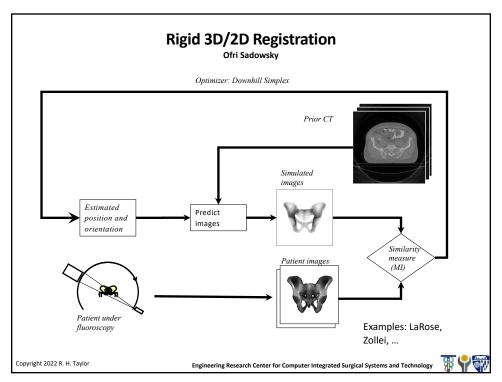
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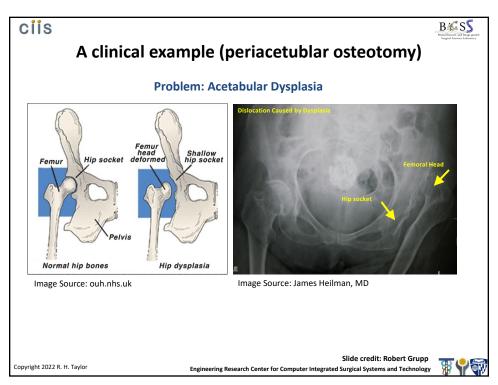


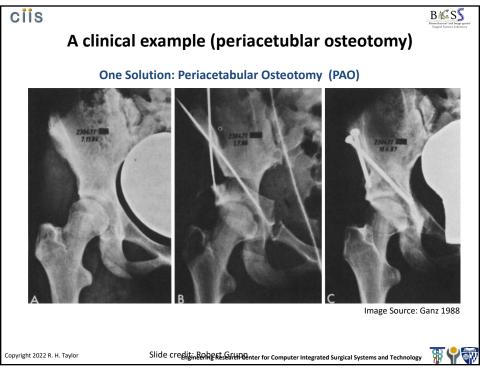


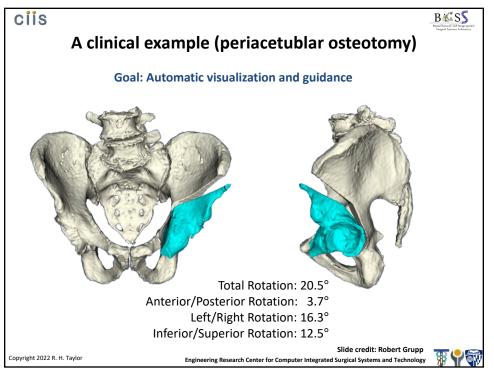
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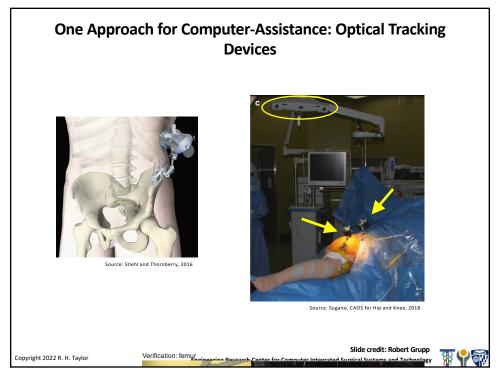






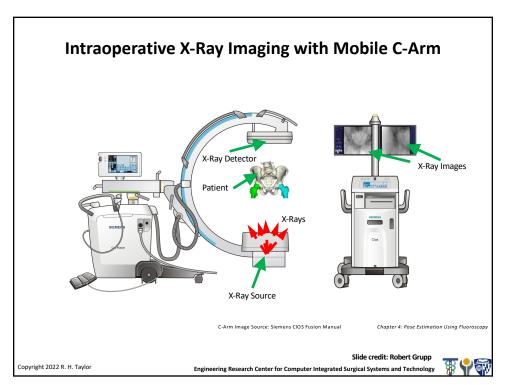


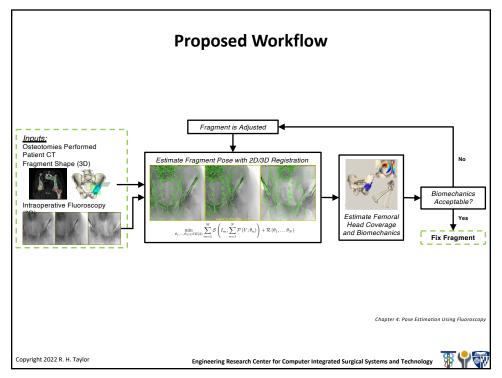


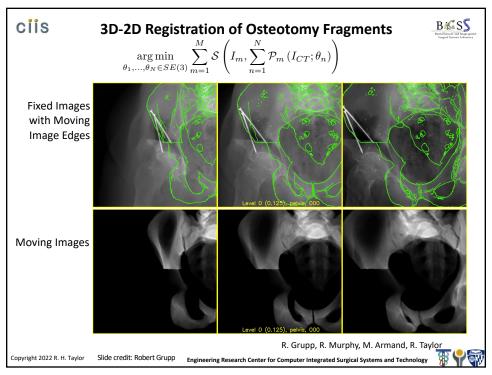


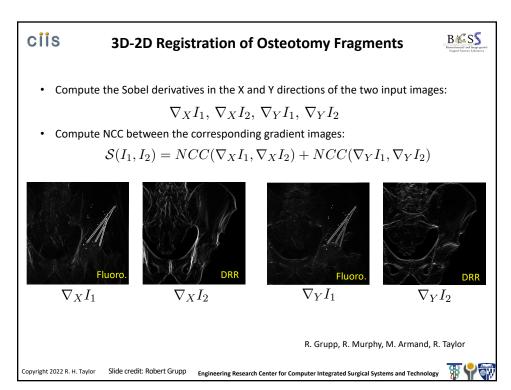


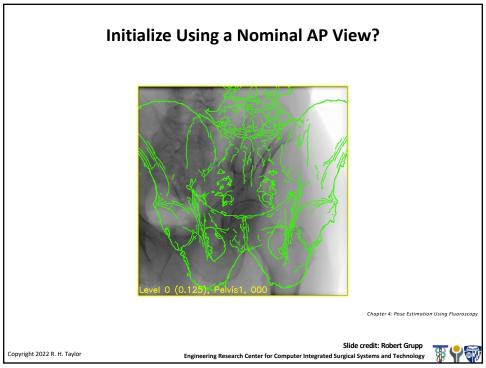


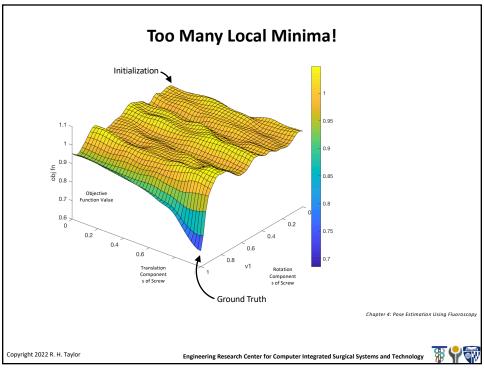






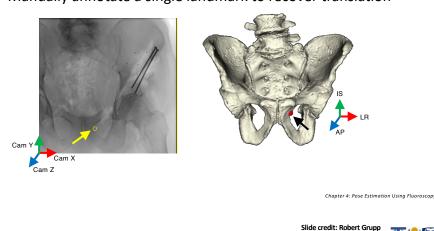






Use a Single Landmark to Initialize Registration

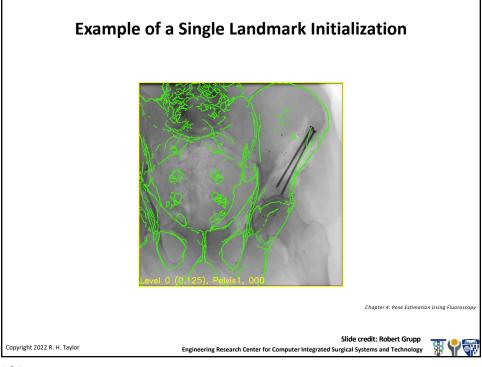
- Assume the pelvis is in an AP orientation this may be computed preoperatively
- Manually annotate a single landmark to recover translation



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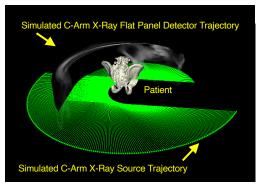




Automatically Initialize Second and Third Views

- Constrain C-arm motion to orbital rotation
- Perform an exhaustive search over $\pm 90^\circ$ in 1° increments



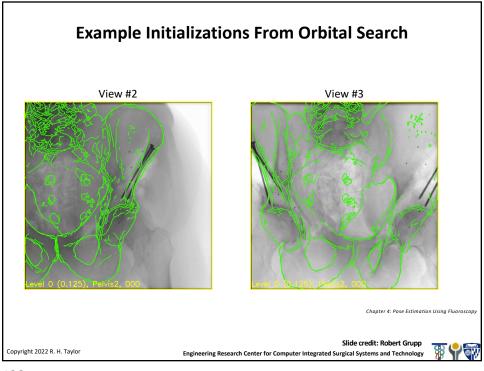


Chapter 4: Pose Estimation Using Fluoroscop

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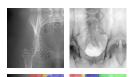
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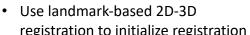




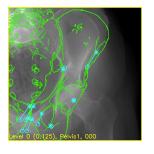
Automatic Landmark-Based Initialization

 Train a CNN to recognize approximate landmark positions in x-ray images





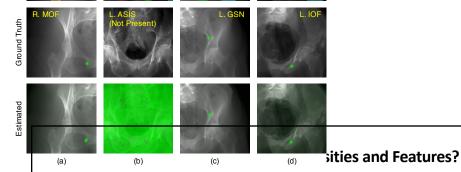
- registration to initialize registrationCombine landmark and intensity
- Objective functions
 Use segmentation labels to ignore intensities of irrelevant anatomy



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• Registration objective function:

$$\min_{\theta_{P},\theta_{LF},\theta_{RF} \in SE(3)} \underbrace{\lambda \mathcal{S}\left(\mathcal{P}\left(\theta_{P},\theta_{LF},\theta_{RF}\right),I\right) + \left(1-\lambda\right) \mathcal{R}\left(\theta_{P},\theta_{LF},\theta_{RF}\right)}_{\text{Regularization Term}}$$

- Usually, regularization penalizes the amount of rotation and translation away from initialization
- Why not directly include the landmark re-projection as regularization?

$$\mathcal{R}\left(\theta_{P}\right) = \frac{1}{2\sigma_{\ell}^{2}} \sum_{l=1}^{N_{L}} \left\| \mathcal{P}\left(p_{\mathrm{3D}}^{(l)}; \theta_{P}\right) - p_{\mathrm{2D}}^{(l)} \right\|_{2}^{2}$$

 Can also think of this as running landmark registration and regularizing on image appearance

Chapter 6: Automatic and Robust Registration

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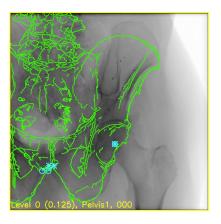
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Include Landmark Reprojection Into Objective Function

- Landmarks Detected in 2D are Shown as Cyan Circles
- Landmarks Projected from 3D are Shown as Cyan Asterisks *
- Cyan Lines Indicate Correspondence
- The Initial Pose Aligns the 2D and 3D Left Femoral Head Centers



Chapter 6: Automatic and Robust Registration

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